

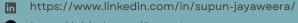
# CONTACT



supunjayaweera3@gmail.com



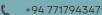
https://supunjayaweera.github.io/My-Portfolio/



https://github.com/SupunJayaweera



No 61/12, 6th Pope Paul Mawatha, Negombo.



# **EDUCATION**

**BSc.Eng (Hons) in Computer Engineering University of Ruhuna Faculty of Engineering** 2020 - present

Maris Stella College, Negombo **University of Ruhuna Faculty of Engineering** 

A/L s 2As & C 2016 - 2019

Harishchandra National College, Negombo **University of Ruhuna Faculty of Engineering** O/Ls 7As & 2Bs 2005 - 2016

# **SKILLS**

HTML/CSS/JavaScript

ASP.NET Core Blazor

**MERN Stack** 

MACHINE LEARNING

C++

C#

Java

Python

# LANGUAGES

Sinhala

English

# SUPUN **JAYAWEERA**

# computer engineering undergraduate

I'm a creative and determined undergraduate who thrives on meeting deadlines. My enthusiasm lies in crafting engaging Web & Mobile Applications and Data science. Additionally, I am proficient in both MERN, ASP.NET and Flutter technologies.

# **PROJECTS**

#### POS WITH INVENTORY AND E-COMMERCE WEB APP PROJECT

This is the fifth and sixth-semester project in the Software project module. Here this is a live project. Technologies such as Asp.Net Core Blazor, React and Azure are used.

#### E-LEARNING QUIZ APP

A Flutter application for e-learning quizzes, providing time-bound quizzes, study materials, Google and email sign-in, and light/dark mode options.

## ADVERTISEMENT CLICK PREDICTION ML PROJECT

Created an ML model, and the dataset is trained by Logistic Regression and Decision Tree ML Algorithms, compared the performance of two algorithms, and included in a Project Paper.

#### MUSIC STREAMING WEB APP

This music-streaming web app is built on the strong MERN stack MongoDB, Express.js, React, and Node.js. With smooth CRUD operations.

#### STUDENT MANAGEMENT SYSTEM

This is the third-semester project. Here WPF, C# and XMAL is used as technologies. Unit testing is done using x-unit with fluent assertions.

#### STUDENT MANAGEMENT SYSTEM (CONSOLE BASE PROJECT)

This is the third-semester project in the GUI programming module. Here C# as technologies.

# **EXTRACURRICULAR ACTIVITIES**

## **CHESS PLAYER**

#### Harishchandra College, Negombo

Vice-Captain of the school's Chess team, Champions in the 2015 Team Tournament in and 2nd Runner-up in the 2013 Inter-Schools Chess Individual Tournament in Gampaha District

#### **CRICKETER**

#### Cricket Academy Negombo (CAN), Negombo

A cricketer at the CAN Cricket Academy from 2014 to 2017. Within this timeframe, our team participated in a league tournament in Malaysia and emerged as champions in the T20 format.

#### **VOLUNTEER**

#### University of Ruhuna, Faculty of Engineering

OC Member of Knowledge Dissemination Workshop Organized by Association of KOICA Fellows (AKOFE) Funded by the Korean International Cooperation Agency (KOICA) held in Faculty of Engineering, University of Ruhuna, Galle.

# REFERENCES

# **Mr. Prins Perera**

Senior Vice President | Treasury and Investment Banking at DFCC Bank PLC

Phone: +94773647648

Email: prins.perera@gmail.com

# Dr Kushan Sudheera

Senior Lecturer in the Dept. of Electrical and Information Eng., Faculty of Engineering, University of Ruhuna, Sri Lanka,

Phone: +94 71 969 3164 Email: kushan@eie.ruh.ac.lk