



# SUPUN JAYaweera

computer engineering  
undergraduate

## ABOUT ME

I'm a creative and determined undergraduate who thrives on meeting deadlines. My enthusiasm lies in crafting engaging Web & Mobile Applications and Data science. Additionally, I am proficient in both MERN, ASP.NET and Flutter technologies.

✉ supunjayaweera3@gmail.com

💻 <https://supunjayaweera.github.io/My-Portfolio/>

🌐 <https://www.linkedin.com/in/supun-jayaweera/>

🔄 <https://github.com/SupunJayaweera>

📍 No 61/12, 6th Pope Paul Mawatha, Negombo.

☎ +94 771794347

## SKILLS

- HTML/CSS/JavaScript
- ASP .NET Core Blazor
- MERN Stack
- Machine Learning
- Database
- C# / C++
- Dart
- Python
- DevOps
- Teamwork

## EXTRACURRICULAR ACTIVITIES

### CHESS PLAYER

**Harishchandra College, Negombo**

- Vice-Captain of the school's Chess team
- Champions of 2015 chess team Tournament

### CRICKETER

**Cricket Academy Negombo (CAN)**

### VOLUNTEER

**University of Ruhuna, Faculty of Engineering**

- OC Member KOICA Workshop

### TEAM MEMBER

**Ruhuna Racing – R & D Team Member**

## EDUCATION

### University of Ruhuna Faculty of Engineering

BSc.Eng (Hons) in Computer Engineering

2020 – present

### Maris Stella College, Negombo

A/L s 2As & C

2016 – 2019

### Harishchandra National College, Negombo

O/Ls 7As & 2Bs

2005 – 2016

## PROJECTS

### POS WITH INVENTORY AND E-COMMERCE WEB APP PROJECT

- Ongoing fifth and sixth semester project.
- A live project.
- Technologies: **ASP.NET Core Blazor WASM & Server, C#** and **Azure**

### E-LEARNING QUIZ APP

- A Flutter application for e-learning quizzes
- Technologies: **Flutter, Dart** and **Firebase**

### ADVERTISEMENT CLICK PREDICTION ML PROJECT

- An ML model to predict to predict add clicks with **Project Paper**.
- Algorithms: **Logistic Regression** and **Decision Tree**
- Technologies: **Jupyter Note Book, Anaconda** and **Python**

### MUSIC STREAMING WEB APP

- Technologies: **MERN** stack **MongoDB, Express.js, React**, and **Node.js**.

### DATABASE PROJECT

- Technologies: **MySQL**

### STUDENT MANAGEMENT SYSTEM

- Technologies: **WPF, C#** and **XMAL**.
- Unit Testing: **x-unit** with **fluent assertions**.

### STUDENT MANAGEMENT SYSTEM (CONSOLE BASE PROJECT)

- Technologies: **C#**

### DATA STRUCTURES PROJECT

- Technologies: **C++**
- Data structure: **Linked list**

## REFERENCES

### Dr Kushan Sudheera

Senior Lecturer in the Dept. of Electrical and Information Eng., Faculty of Engineering, University of Ruhuna, Sri Lanka.

**Phone:** +94 71 969 3164

**Email:** kushan@eie.ruh.ac.lk

### Dr. Prabath Weerasinghe

Senior Lecturer in the Dept. of Electrical and Information Eng., Faculty of Engineering, University of Ruhuna, Sri Lanka.

**Phone:** +94 717 056638

**Email:** weera@iuj.ac.jp