

<p style="text-align: center;">CSC 212 Practice Midterm Exam 2A</p> <p style="text-align: center;">Problems marked with (*) are challenging and problems marked with (**) are hard</p>
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Your Name: \_\_\_\_\_

1. (10 points) Implement the **size** functions. Assume **m\_head** is the head of a **sorted** linked list containing zero or more elements. Return the number of **unique** elements in the list. Your implementation must run in  $\mathcal{O}(n)$  time.

```
class UnorderedSet {
    struct Node {
        Node* next;
        int data;
        // ...
    };

    // ...

    Node* m_head;

    // ...

    static size_t size(const Node* head) {
        // TODO: Implement this function.
    }

public:
    size_t size() const {
        // TODO: Implement this function.
    }
};
```

**Solution:**

```
class UnorderedSet {
    struct Node {
        Node* next;
        int data;
        // ...
    };

    // ...

    Node* m_head;

    // ...

    // 'size(head)' returns the number of unique elements in the sorted
    // sublist headed by 'head'.
}
```

```

    static size_t size(const Node* head) {
        if (head == nullptr) return 0;
        bool is_new = !head->next || head->data != head->next->data;
        return is_new + size(head->next);
    }

public:
    // 'size()' returns the number of unique elements in the set.
    size_t size() const {
        return size(m_head);
    }
};

```

2. (10 points) Consider the following queue declaration. Assume the member functions are implemented as efficiently as possible using only the declared member variables. Give a  $\Theta$ -bounds on the time complexity of **push**, **pop**, **front** and **size**.

```
class Queue {
    struct Node {
        Node* next;
        int data;
        // ...
    }

    // ...

    Node* m_head;

    // ...

public:
    // ...

    void push(int data);
    void pop();

    int front() const;
    size_t size() const;
}
```

**Solution:** Assume **m\_head** is the front of the queue:

- **push** takes  $\Theta(n)$  time.
- **pop** takes  $\Theta(1)$  time.
- **front** takes  $\Theta(1)$  time.
- **size** takes  $\Theta(n)$  time.

This is better than having **m\_head** be the back of the queue since otherwise **front** takes  $\Theta(n)$  time

3. (10 points) Implement the `is_sorted` function **recursively**. Assume `v` contains zero or more elements. Return `true` if and only if `v` is sorted in non-decreasing order. Your implementation must run in  $\mathcal{O}(n)$  time.

```
bool is_sorted(const std::vector<int>& v) {  
    // TODO: Implement this function.  
}
```

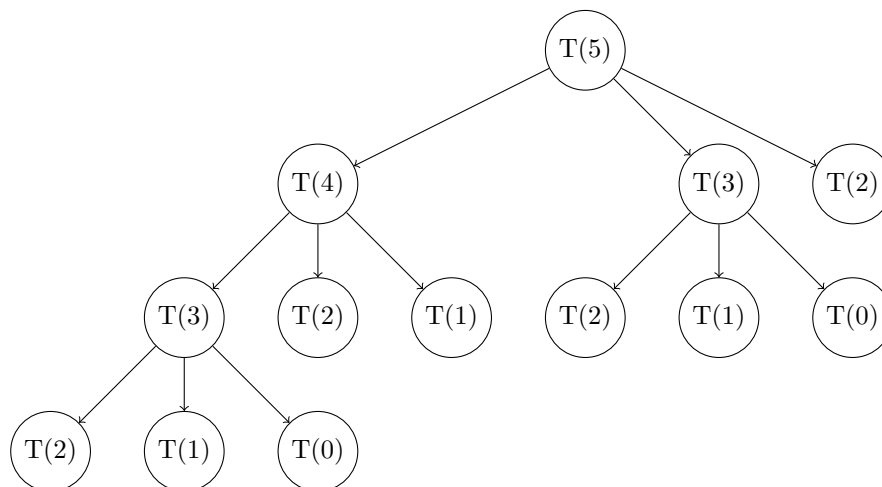
**Solution:**

```
// 'is_sorted(v, i)' returns 'true' if and only if 'v[i:]' is sorted.  
bool is_sorted(const std::vector<int>& v, size_t i) {  
    if (i >= v.size() - 1) return true;  
    return v[i] <= v[i + 1] && is_sorted(v, i + 1);  
}  
  
// 'is_sorted(v)' returns 'true' if and only if 'v' is sorted.  
bool is_sorted(const std::vector<int>& v) {  
    return is_sorted(v, 0);  
}
```

4. (10 points) Draw the recursion tree generated when calling `T(5)`.

```
int T(int n) {  
    if (n == 1 || n == 2) return 1;  
    if (n == 3) return 2;  
    return T(n - 1) + T(n - 2) + T(n - 3);  
}
```

**Solution:**



5. (10 points) Find a closed form for  $T(n) = 2T(n-1) + 1$  where  $T(0) = 1$  and  $n \geq 0$ .

**Solution:**

The first expansion is

$$T(n) = 2T(n-1) + 1$$

The second expansion is

$$T(n) = 2^2T(n-2) + 2 + 1$$

The third expansion is

$$T(n) = 2^3T(n-3) + 2^2 + 2 + 1$$

So the  $k$ -th expansion is

$$T(n) = 2^kT(n-k) + \sum_{i=0}^{k-1} 2^i$$

To reach the base case  $T(0)$ , take  $n-k=0$ , so  $k=n$ . Then

$$\begin{aligned} T(n) &= 2^nT(n-n) + \sum_{i=0}^{n-1} 2^i \\ &= 2^nT(0) + 2^{(n-1)+1} - 1 \\ &= 2^n + 2^n - 1 \\ &= 2^{n+1} - 1 \end{aligned}$$

)

6. (10 points) Give a recurrence relation and base case for  $L(n)$ , the number of leaves in **full** binary tree with  $n$  nodes. Assume that  $n \geq 1$  and  $n$  is odd.

**Solution:** If two leaves share a parent, call them a leaf pair. In a full binary tree with more than one node, there is always at least one leaf pair. Removing a leaf pair decreases the number of nodes by two (since two nodes are removed), and the number of leaves by one (since two leaves are removed, and their parent becomes a leaf). The resulting tree is still full. Therefore,  $L(n) = L(n-2) + 1$  for  $n > 1$ . When  $n = 1$ , there is exactly one leaf (the root), so  $L(1) = 1$ .

7. (10 points) (\*) Implement the `mergesort` functions. Assume `v` contains zero or more elements. The `merge` function takes two sorted subarrays, `v[left:mid]` (the subarray starting at `v[left]` up to but **not** including `v[mid]`) and `v[mid:right]` (the subarray starting at `v[mid]` up to but **not** including `v[right]`), and merges them into a single sorted subarray `v[left:right]` in  $\Theta(n)$  time. Your implementation must run in  $\mathcal{O}(n \lg n)$  time.

```
void merge(std::vector<int>& v, size_t left, size_t mid, size_t right) {
    // ...
}

void mergesort(std::vector<int>& v, size_t left, size_t right) {
    // TODO: Implement this function.
}

void mergesort(std::vector<int>& v) {
    // TODO: Implement this function.
}
```

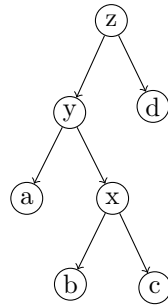
**Solution:**

```
// 'merge(v, left, mid, right)' merges the sorted subarrays 'v[left:mid]'
// and 'v[mid:right]' into a single sorted subarray 'v[left:right]'.
void merge(std::vector<int>& v, size_t left, size_t mid, size_t right) {
    // ...
}

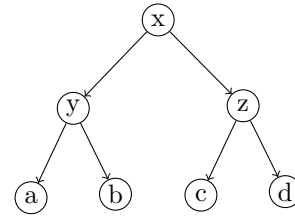
// 'mergesort(v, left, right)' sorts the subarray 'v[left:right]'.
void mergesort(std::vector<int>& v, size_t left, size_t right) {
    if (right <= left + 1) return;
    size_t mid = left + (right - left) / 2;
    mergesort(v, left, mid);
    mergesort(v, mid, right);
    merge(v, left, mid, right);
}

// 'mergesort(v)' sorts the array 'v'.
void mergesort(std::vector<int>& v) {
    mergesort(v, 0, v.size());
}
```

8. (10 points) (\*) An **LR-rotation** is the following transformation:



(a) Binary tree before LR-rotation at  $z$ .



(b) Binary tree after LR-rotation at  $z$ .

Implement the `lr_rotate` function. Assume that in the subtree rooted by `root`, `z`, `y`, and `x` are not `nullptr`. Return the new root after rotation. Your implementation must run in  $\mathcal{O}(1)$  time.

```

struct Node {
    Node* left;
    Node* right;
    // ...
};

Node* lr_rotate(Node* root) {
    // TODO: Implement this function.
}
  
```

**Solution:**

```

struct Node {
    Node* left;
    Node* right;
    // ...
};

Node* lr_rotate(Node* root) {
    Node* z = root;
    Node* y = z->left;
    Node* x = y->right;
    Node* b = x->left;
    Node* c = x->right;
    x->left = y;
    x->right = z;
    y->right = b;
    z->left = c;
}
  
```

9. (10 points) Insert 4, 7, 1, 9, 0, 6, 3 into an initially empty B-tree with  $m = 3$ . Draw the resulting tree after each insertion.

**Solution:** Check with <https://www.cs.usfca.edu/~galles/visualization/RedBlack.html>.



10. (10 points) Insert 2, 8, 5, 0, 7, 1, 4 into an initially empty red-black tree. Draw the resulting tree, including colors, after each insertion.

**Solution:** Check with <https://www.cs.usfca.edu/~galles/visualization/BTree.html>.