

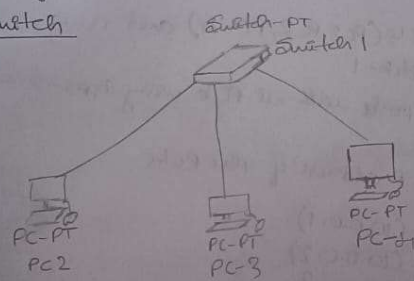
Lab 1

1) Create the topology & hence simulate sending the simple PDU from source to destination using a simple hub & switch as connecting device

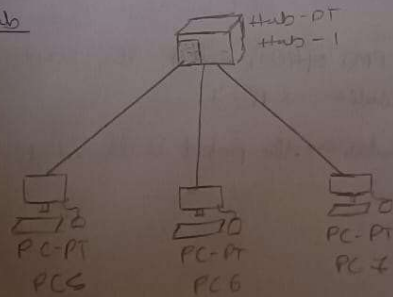
Aim - Create the topology & hence simulate sending the simple PDU from source to destination using a simple hub & switch as connecting device

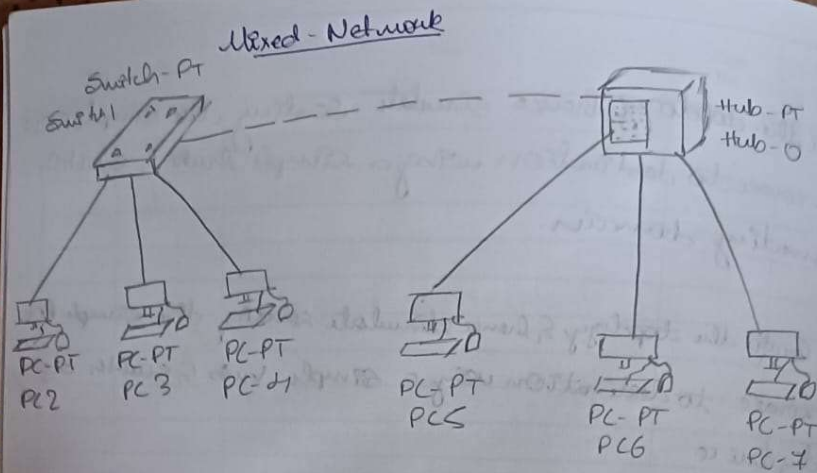
Topology

Switch



Hub





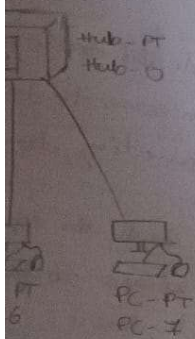
Procedure

Switch-PC

- > Place 3 generic PC's (PC-2, PC-3, PC-4) and a generic switch Switch-PT-Switch-1
- > Connect the switch ports with all PC's using Copper-Straight Through wire
- > Configure the IP address of the PC's

PC-2 (10.0.0.1)
 PC-3 (10.0.0.2)
 PC-4 (10.0.0.3)

- Check the add Simple PDU option, select the source as PC-2 and destination as PC-4
- On Running the simulation the packet is traced from source to destination



Hub-PCs

- follow the procedure as in the Switch-PC replace the switch with the Hub.
- Set IP address PC 5 (10.0.0.2)
PC 6 (10.0.0.5)
PC 7 (10.0.0.6)
- Now connect the Switch and the Hub with copper Cross over cable from 2
- Stimulate the packet transfer from source to destination

Output

PC > Ping 10.0.0.3

Pinging 10.0.0.3 with 32 bytes of data:

Reply from 10.0.0.3: byte = 32 time = One TTL = 128

Reply from 10.0.0.3: byte = 32 time = Two TTL = 128

Reply from 10.0.0.3: byte = 32 time = One TTL = 128

Reply from 10.0.0.3: byte = 32 time = One TTL = 128

Ping statistics for 10.0.0.3:

Packets: Sent = 4, Received = 4, lost = 0

Approx: round trip time is null some

Minimum = 0ms, maximum = 2ms, Average = One

Observation.

i) Switch broadcasts the packet to all the devices during the first iteration and ~~then~~ records the IP address of the intended destination device & sends the packet to that specified destination next time.

ii) Hub broadcasts the packet to all the end devices and the device which are not intended to receive the packet discards the packet & the indicated device receives the packet & sends the packet acknowledgment.

NA
15/6/2023

Output Simulation

