

1) Write a C/C++ Program for the following  
Pass the matrices as parameter

- (i) Matrix Addition & Subtraction
- (ii) Multiplication
- (iii) Sum of Principle diagonal & Non Principle diagonal
- (iv) Sum of Row & Column
- (v) Print the transpose of the given matrix
- (vi) Check if the matrix is symmetric or not.

```
void Add (int A[3][3], int B[3][3], m) {  
    int i=0, j=0;  
    int C[m][m];  
    for (i=0; i<m; i++) {  
        for (j=0; j<m; j++) {  
            C[i][j] = A[i][j] + B[i][j];  
        }  
    }  
}
```

```
display(C);  
}
```

```
void Sub (int A[3][3], int B[3][3], m) {  
    int i=0, j=0;  
    int C[m][m];  
    for (i=0; i<m; i++) {  
        for (j=0; j<m; j++) {  
            C[i][j] = A[i][j] - B[i][j];  
        }  
    }  
    display(C);  
}
```

```
void multiply(int A[3][3], int B[3][3], int m){
```

```
    int i=0, j=0, k=0;
```

```
    int C[m][m];
```

```
    for (i=0; i<m; i++){
```

```
        for (j=0; j<m; j++){
```

```
            C[i][j] = 0;
```

```
        }
```

```
    for (i=0; i<m; i++){
```

```
        for (j=0; j<m; j++){
```

```
            for (k=0; k<m; k++){
```

```
                C[i][j] += A[i][k] * B[k][j];
```

```
            }
```

```
        }
```

```
    display(C, m);
```

```
}
```

```
void sum(int A[m][m], int B[m][m], int m){
```

```
    int i=0, j=0;
```

```
    int aS=0, bS=0;
```

```
    for (i=0; i<m; i++){
```

```
        aS = A[i][i] + B[i][i];
```

```
    }
```

```
    display(aS);
```

```
    for (i=0; i<m; i++){
```

```
        bS = A[i][m-1-i] + B[i][m-1-i];
```

```
    }
```

```
    display(bS);
```

```
void transpos
```

```
int i, j;
```

```
for (i=0; i
```

```
    for (j=0
```

```
        pos
```

```
    }
```

```
}
```

```
}
```

```
void transpos
```

```
{
```

```
    int i;
```

```
    for (i
```

```
        for (i
```

```
            for
```

```
        }
```

```
    }
```

```
    for (i=0
```

```
        display
```

```
    }
```

```
void checkSymm
```

```
{ for (int
```

```
    for (int
```

```
        if (no
```

```
    }
```

```
    return
```



```
void transpose (int A[3][3], int m) {
```

```
    int i, j;
```

```
    for (i=0; i<m; i++) {
```

```
        for (j=0; j<m; j++) {
```

```
            printf("%d\t", A[j][i]);
```

```
        }
```

```
    }
```

```
}
```

```
void transpose (int mat[3][3])
```

```
{
```

```
    int transpose[3][3];
```

```
    for (int i=0; i<3; i++) {
```

```
        for (int j=0; j<3; j++) {
```

```
            transpose[j][i] = mat[i][j];
```

```
        }
```

```
    }
```

```
    for (int i=0; i<3; i++) {
```

```
        printf("%d\t",
```

```
    }
```

```
void checkSymmetric (int mat[3][3])
```

```
{ for (int i=0; i<3; i++) {
```

```
    for (int j=0; j<3; j++) {
```

```
        if (mat[i][j] != mat[j][i]) {
```

```
            printf("Not Symmetric\n");
```

```
        }
```

printf("Symmetric Matrix");

Output

Enter 2 matrix

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$A+B = \begin{bmatrix} 2 & 2 & 3 \\ 4 & 6 & 6 \\ 7 & 8 & 10 \end{bmatrix}$$

$$A-B = \begin{bmatrix} 0 & 2 & 3 \\ 4 & 4 & 6 \\ 7 & 8 & 8 \end{bmatrix}$$

$$A \times B = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

$$\text{Transpose of } B \text{ is } \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

B is Symmetric

Sum of diagonal

Sum of non-diagonal

Sum of rows of

Sum of column

Sum of diagonal Elements of A = 15

Sum of non diagonal Elements of A = 15

$$\text{Sum of rows of A} = \begin{bmatrix} 1 & 2 & 3 & 6 \\ 4 & 5 & 6 & 15 \\ 7 & 8 & 9 & 24 \end{bmatrix}$$

$$\text{Sum of column of A} = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \\ 12 & 15 & 18 \end{bmatrix}$$

Q  
21/6/2023