

## Benchmarking :-

It is a process to discover what is the best standard of performance seen in a specific company, by particular competitor or by a completely different industry

### Theoretical Peak Performance :-

- Peak Performance is what the system is theoretically able to deliver
- Performance of a supercomputer is measured in Floating-point per second (FLOPs)
- Peak theoretical performance of a node
- Node Performance in GFlops = (CPU speed in GHz)  $\times$  (Number of CPU cores)  $\times$  (CPU Instruction per cycle)  $\times$  (Number of CPU per node)
- Peak theoretical performance of a system:  
Peak theoretical performance of a node  $\times$  no. of nodes.

### R<sub>map</sub> & R<sub>map</sub> R<sub>min</sub> R<sub>peak</sub> :-

- In high-performance computing, R<sub>map</sub> & R<sub>peak</sub> are scores used to rank supercomputer
- R<sub>peak</sub> = theoretical performance of system
- R<sub>map</sub> = standard (Actual performance)

## HPC Efficiency:-

- HPC Efficiency is a measure (percentage) of the actual performance of HPC system againsts.

$$\begin{aligned}\text{Efficiency} &= \frac{\text{Actual Performance GFlops}}{\text{Theoretical peak performance GFlops}} \\ &= \frac{R_{\text{max}}}{R_{\text{peak}}}\end{aligned}$$

## Need of Green 500:-

the "performance per watt" metric is defined as

$$\text{PPW} = \text{performance} / \text{power}$$

$$\text{GFlops per watt} = \frac{R_{\text{max}} (\text{in GFlops})}{P (R_{\text{max}}) (\text{in watt})}$$

What is HPL?

- HPL measure how fast a computer ~~solves~~ solves a dense  $n$  by  $n$  system of linear equations

$$Ax = b$$

i.e. solves a (random) dense linear system in double precision (64 bit) arithmetic on distributed - memory computers.

- HPL rely on an efficient implementation of the Basic linear Algebra Subprograms (BLAS)

$$N = \sqrt{\left( \text{memory size in Gbytes} \times 1024 \times 1024 \times 1024 \times \text{Number of Nodes} \right) / 8} \times 0.80$$

$N$  = Problem size

$NBs$  = Block size

## HPL installation

```
# systemctl stop firewalld.service
# systemctl disable firewalld.service
# vi /etc/selinux/config
  ↳ SELINUX=disabled
# yum install cpel-release
# wget https://download.open-mpi.org/release/
  open-mpi/v4.1/openmpi-4.1.5.tar.gz
# tar -xvf openmpi-4.1.5.tar.gz
# ./configure --prefix=/opt/openmpi-4.1.5
# make -j7 - gather mpi libraries
# make install - install files in given prefix folder
# yum install atlas
# yum install atlas-devel
```

Export path :-

```
# export PATH=$PATH:/opt/openmpi-4.1.5/bin
```

```
# vim ~/.bashrc
```

↳ add lines at end of script

```
export path PATH=$PATH:/opt/openmpi-4.1.5/bin
```

```
# source ~/.bashrc
```

```
# rpm -ql atlas → show where atlas packages are
```



```

# wget
# wget https://netlib.org/benchmark/hpl/hpl-2.3
# tar -xvf hpl-2.3.tar.gz
# cp cd hpl-2.3/setup/
# cp Make.Linux_PII_CBLAS /root/hpl-2.3/
# vim /root/hpl-2.3/Make.Linux_PII_CBLAS
  ↳ Topdir = /root/hpl-2.3 — line 70
    MPdir = /opt/opensmpi-4.1.5 — line 84
    MPlib = $(MPdir)/lib/libmpi.so — line 86
    LAdir = /usr/lib64/atlas — line 95
    LAlib = $(LAdir)/libatlas.so.3 $(LAdir)/libatlas
    cc = /usr/bin/gcc → line 169
    LINKER = /usr/bin/gcc → line 176
# make arch=Linux_PII_CBLAS CBLAS

```

```

# vi bin/Linux_PII_CBLAS/HPL.dat

```

```

  ↳ line 5 = 1
    line 6 = 52352 (N = Problem size 32 GB RAM)
    line 7 = 1
    line 8 = 128 (Number of blocks size)

```

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$$N = \sqrt[8]{32 \times 1024 \times 1024 \times 1024} \times 0.80 = 65536 \times 0.80 = 52428.8$$

$$= \frac{52428.8}{1024 \text{ (block size)}} = 409 \times 128 = \boxed{52352}$$

Line 10 = 1  
 Line 11 = 2      P  
 Line 12 = 4      Q      (P < Q    our PG is 8 core)  
                           $\boxed{2 \times 4 = 8}$   
                          P   Q

# CD bin/Linux\_PIT\_CBLAS

# ldd xhpl → list path of all dependencies

# Vi ~/.bashrc

↳ export LD\_LIBRARY\_PATH = /opt/openmpi-4.1.5.  
 /lib : \$LD\_LIBRARY\_PATH

Add these lines at end

# mpirun --allow-run-as-root -np 8 ./xhpl HPL.dat

↓  
 no. of core

# source ~/.bashrc