

Practical 1: Bisection method

Theory: The bisection method is used to find the approximate root of a function. It separates the interval and subdivides the interval in which the root of the equation lies. The principle behind this method is the intermediate theorem for continuous functions.

Intermediate value theorem: Let f be a continuous function over a closed interval $[a, b]$, then the function attains every value between $f(a)$ and $f(b)$ i.e. for each y in between $f(a)$ and $f(b)$ there exists x in (a, b) such that $f(x)=y$. If $f(a)f(b) < 0$ i.e. $f(a)$ and $f(b)$ are of opposite signs then there exists some x in (a, b) such that $f(x)=0$.

Bisection method Steps:

Step 1. To apply this method, $f(a)f(b) < 0$ or else we can not proceed. Let $f(a)f(b) < 0$.

Step 2. Find the midpoint of a and b , say " t ".

Step 3. Divide the interval $[a, b]$ as follows: If $f(t)f(a) < 0$, there exist a root between t and a , so new interval is (a, t) ; else if $f(t)f(b) < 0$, there exist a root between t and b , so new interval is (t, b) .

Step 4. Repeat the above two steps until exact root is obtained or no. of iterations are exhausted.

Q1 Perform 10 iterations of the Bisection method to obtain a real root of the following equation:

$$f(x) = x^3 - 5x + 1 = 0 \text{ in the interval } (0, 1).$$

Solution:

```

(%i6) kill(all)$
      'x0=x0:0.0$
      'x1=x1:1.0$
      n:10;
      f(x):= x^3- 5 . x + 1;
      if(float((f(x0)·f(x1))>0)) then
        print("change values")
      else
        for i:1 thru n do
          (a:=(x0+x1)/2,if(f(a)=0.0) then
            return(a) else /*return (a) may be used to exit explicitly
              from the current block, while, for or do loop
              bringing its argument */
            if(f(a)·f(x1))>0
              then x1:a /*interval is [x0,a]*/
            else x0:a /*interval is [a,x1]*/,
            print(i,"iteration gives ",a));
        print("The root is", a)$

(%o3) 10

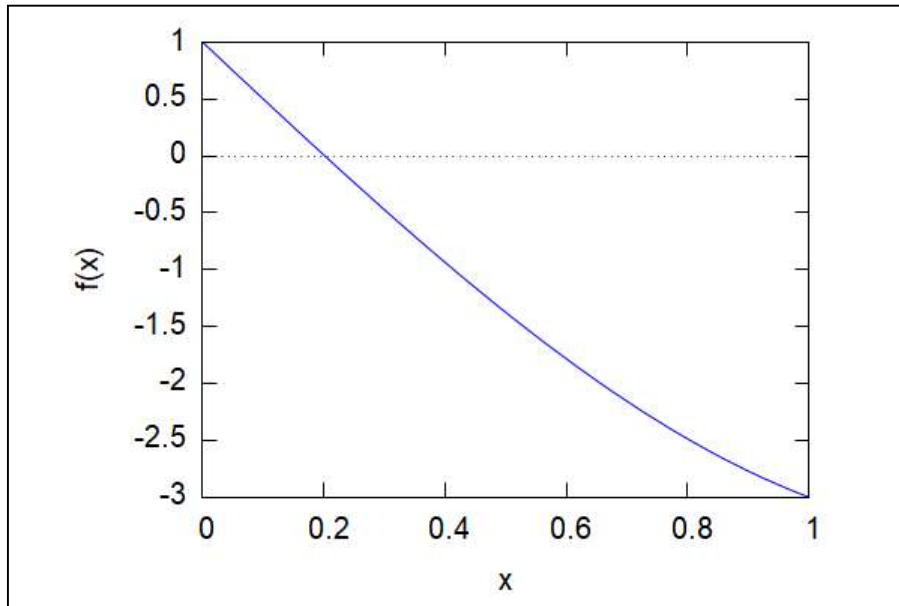
(%o4) f(x):=x3-5 . x+1
      1 iteration gives 0.5
      2 iteration gives 0.25
      3 iteration gives 0.125
      4 iteration gives 0.1875
      5 iteration gives 0.21875
      6 iteration gives 0.203125
      7 iteration gives 0.1953125
      8 iteration gives 0.19921875
      9 iteration gives 0.201171875
      10 iteration gives 0.2021484375

(%o5) done
      The root is 0.2021484375

```

→ `wxplot2d(f(x), [x, 0, 1.0], [ylabel, "f(x)"]);`

(%t7)



(%o7)

Q2 Perform 6 iterations of the Bisection method to obtain a real root of the following equation:
 $f(x) = x^2 - 1 = 0$ in the interval $(0, 2)$.

Solution:

```
(%i6) kill(all)$
      'x0=x0:0.0$
      'x1=x1:2.0$
      n:6;
      f(x):= x^2- 1;
      if(float((f(x0) * f(x1))>0)) then
        print("change values")
      else
        for i:1 thru n do
          (a:=(x0+x1)/2, if(f(a)=0.0) then
            return(a) else
              if(f(a) * f(x1))>0
                then x1:a
              else x0:a, print(i, "iteration gives ", a));
        print("The root is", a)$
```

(%o3) 6

(%o4) $f(x) := x^2 - 1$

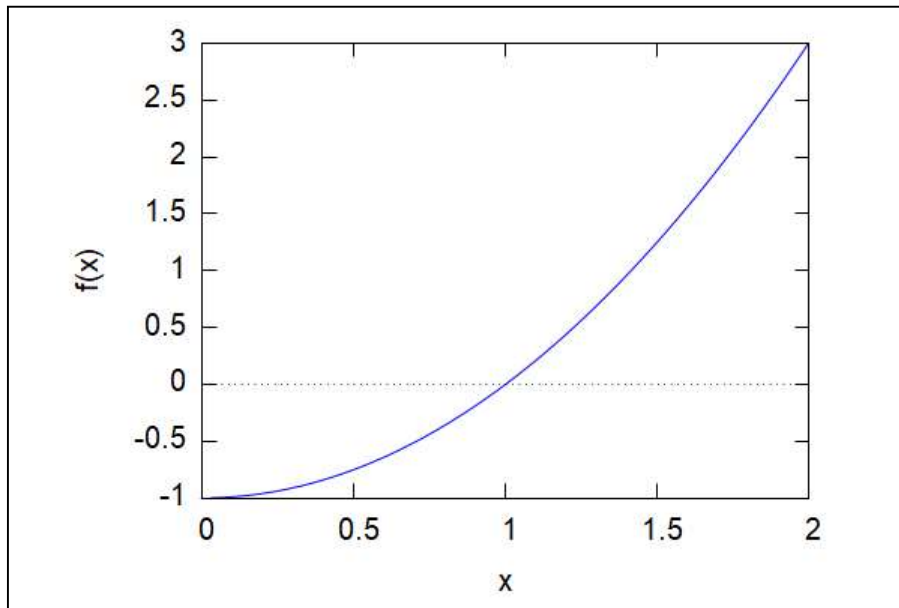
(%o5) 1.0

The root is 1.0

→

→ `wxplot2d(f(x), [x, 0, 2.0], [ylabel, "f(x)"]);`

(%t8)



(%o8)

Assignment: Do two similar questions.