

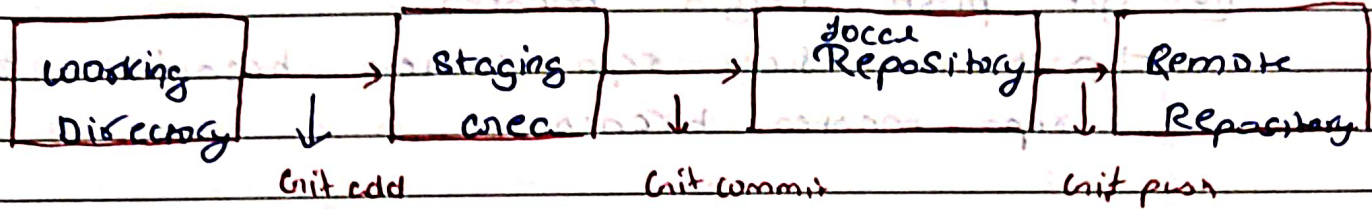
Git

① Git init

→ Initialize git in project / `rm -rf .git` → Remove git from project

② Git status

→ current status of git



③ Git add / `Git add <file name>`

→ working area to staging area

④ `Git restore --staged` / `git restore --staged <file name>`

→ staging area to working area

⑤ `git commit -m "message"`

→ staging area to local repository

⑥* Git Remote

⑥ Git remote

→ show all remote repository

⑦ `git remote -v`

→ show all remote repository with URL()

⑨ git remote add origin url()
→ add remote repository

⑩ git remote remove origin
→ Remove remote repository

* Push & pull

⑪ git push origin master
→ push ~~current~~ local repo current branch to remote repo master branch.

⑫ git pull origin master
→ pull from remote repo branch master to current branch.

* Git collection

* Git add

* Git pull request

* Git hash & git blob

→ 40 character hash is created

⑬ git cat-file -p <40 character/hash>
→ Read

⑭ git cat-file -t <40 character/hash>
→ type of file

* Git Stash

→ Kind of locker, we can dump some code & use whenever needed

→ Follows LIFO (Last In, First Out)

→ Why? → not to loose code, nor to push code

(14) Git Stash list

→ Show stash list

(15) Git Stash push -m "message"

→ Staging area to Stash

→ Working area to Stash

→ Untracked files does not go to Stash.

(16) Git Stash --include-untracked

→ Untracked files to Stash

(17) Git Stash apply

→ Restore last change

(18) Git Stash apply @stash@{3}

→ Restore Stash @ {3} code

(19) Git Stash pop

→ Restore last change

→ Delete last change.

(20) Git Stash pop stash @ {3}

→ Restore Stash @ {3}

→ Delete Stash @ {3}

(21) Git stash drop

→ Delete last stash

(22) Git stash drop stash @ {3}

→ Delete stash @ {3}

(23) Git stash clean

→ Clean stash

* Git ignore

v/s

Git stash

- gitignore

- stash

- not to loose code

- not to loose code

- not to push code

- not to push code

- line of code is

- line of code is not

- applicable in code

- applicable in code

* Git Branch

→ It is individual line of development.

→ All branches are isolated from each other.

→ We can imagine, while creating new branch, the earliest code is copied in this branch.

(24) Git branch

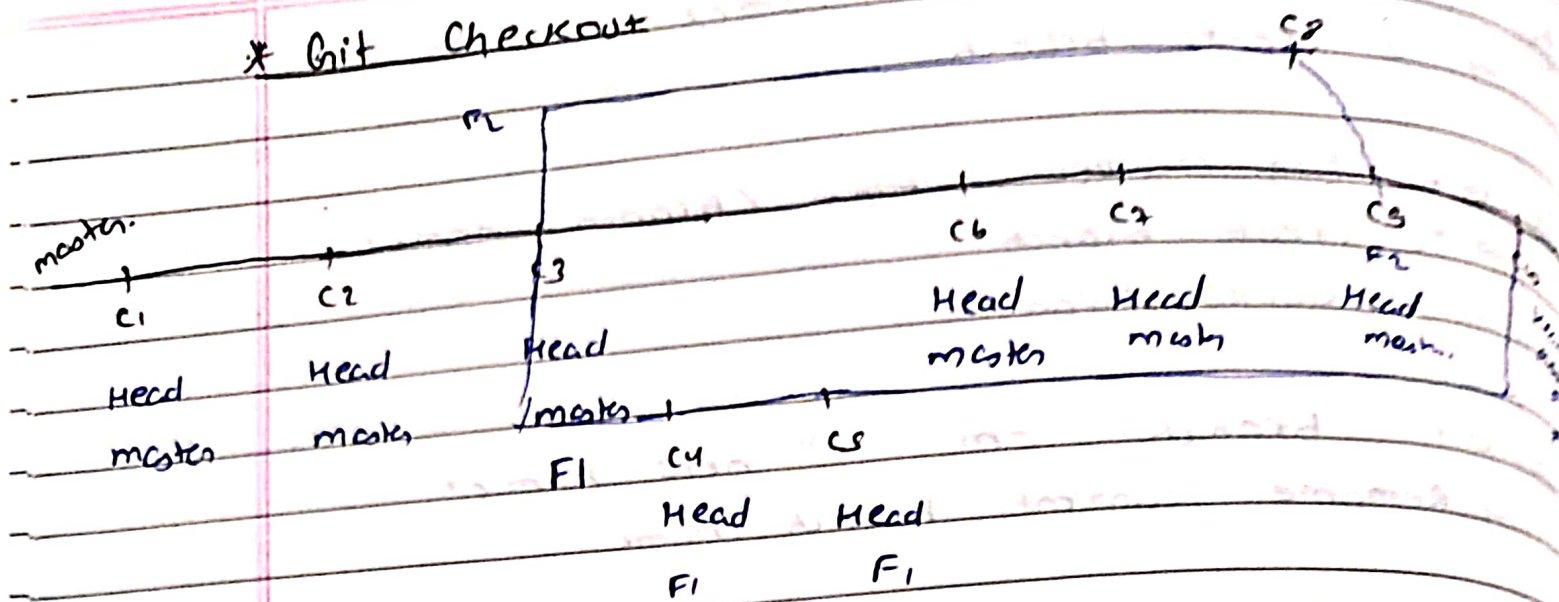
→ Get list of branch.

(25) Git checkout (branch name)

→ To switch branch

- ②6 Git branch <branch name>
→ To create branch
- ②7 Git ~~branch~~ checkout -b <branch name>
→ To create branch
→ To switch branch
- ②8 Git branch -m "new name"
→ Rename current branch name
- ②9 Git branch -m <old name> <new name>
→ Rename old branch name
- ③0 Git merge <branch name>
→ Merge any branch to current branch
- ③1 Git branch -d <branch name>
→ Before deleting branch it ensure, it is merged
- ③2 Git branch -D <branch name>
→ It directly delete branch.
- ③3 Git branch -r
→ Show branch which is connected to ~~current~~ ^{remote} repo
- ③4 Git branch -a
→ Display all branches
- ③5 Git branch --show-current
→ Show current branch

* Git Checkout



- ① Create a branch by moving on any previous commit
- git checkout HEAD HEAD~1 / (commit hash) / tag
 - git branch F1

* Git Revert



③6 Git revert HEAD

→ revert change

→ commit

③7 Git revert HEAD~1 / tag / (commit hash)

→ revert that commit

→ commit

③8 Git revert -n HEAD

→ revert change

→ uncommitted.

Q) Revert C₃ & C₄ back.

git revert HEAD

git revert HEAD~2

→ counting starts with zero.

* Git Reset

(39) Git reset --soft HEAD~1 / <commit hash> / tag

→ Bring commit to staged area

→ Staged area to staged area

→ Working area to working area.

(40) Git reset --mixed HEAD~1 / <commit hash> / tag

→ Bring commit to working area

→ Staged area to working area

→ Working area to working area.

(41) Git reset --hard HEAD~1 / <commit hash> / tag

→ Clean commit

→ clean staging area

→ clean working area.

* Git tag

(42) Git tag -a <tag name> -m "new tag"

commit (HEAD, branch, tag: t1)

Use → checkout, reset { tag, HEAD~1, <commit hash> }

(43) Git tag push origin master --force

→ PUSH Forcefully.