

Data Structures

→ Array → Data Structure

↳ Way to structure Data or
Organize Data

→ Algorithms → Divide & Conquer method
↳ Recursion Based.

Types :-

Array → Linked (Spotify)

Linked List → Insertion & Deletion

Hashing → Mapping of key value Pair

Graph → Networking (BFS & DFS)

Tree → Non-Linear (Networking)

Stack → LIFO

Queue → FIFO

Tree → First In First Out.

Heap → Maxima & minima

↳ k-closest points from origin

Searching Operation → Array → Binary Search

↳ Gives random Access

↳ call any element using index

Eg: LinkedIn → Networking

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- 1) Linear
- 2) Non-linear

Array is Linear DS

↳ Collection of items in a contiguous manner
Memory → RAM

Eg: Student Marks (100)

	1000	1004	1008	1012	1016
	85	75	70	65	98	99	50	33	47
↳ Index	0	1	2	3	4	5	6	7	8

Last index = $(n-1)$ $\overset{n=9}{\text{always}}$

Storing elements of Integer data

int → 4 bytes

Base Address → some address where first element is stored at. Say 1000

Address of 9th index

$$1000 * (9 - 0) * 4 = 1036$$

→ Base + (i - Lower) * Size of each
Address Bound element

Memory is stored as Hexadecimal value
 $\rightarrow (0-9, A-F)$
 16 Digits

How to access any element in your Array?

array[7] \Rightarrow 33
 \rightarrow Random Access

\nwarrow
 $O(1) \rightarrow$ constant time complexity

Applications :- Searching

$n=9$

[20, 45, 27, 47, 55, 67, 75, 88, 90]
 0 1 2 3 4 5 6 7 8

$x=67$ \rightarrow our target element.

Linear Search { for i in range(0, n):
 if array[i] == x:
 return i
 return -1

$T(n) = O(n)$

\rightarrow worst case.

Date:

Best case $\rightarrow O(1)$

\rightarrow Element present near to the first index

Average Case :- worst Best

$$= \frac{1}{2} \cdot O(n) + \frac{1}{2} O(1)$$

$$\Rightarrow O(n)$$

\rightarrow Bigger Part here

\rightarrow Write code for linear search.

\rightarrow Merge Sort $\rightarrow O(n^2)$ since we are using another array to store

\rightarrow When you completely get extra/new array

\rightarrow It is extra space.

\Rightarrow Binary Search :- Applicable only for sorted Array

Either it should be in Ascending or Descending Order.

\rightarrow Lesser Time complexity than linear search.

0 1 2 3 4 5 6 7
Eg:- [20 30 40 50 60 70 80 90]

Target $x = 80$

Binary \Rightarrow There are 2 parts to Search for an element.

\hookrightarrow 1) It will try to find out middle index
 \Rightarrow 1) $mid = \frac{0 + 7}{2} = 3$ (Lower Bound)

```

2) arr[mid] == x: | binarySearch(arr, left, right):
    return mid    | while left < right:
3) arr[mid] < x:  |
    left = mid + 1 |
4) else           |
    arr[mid] > x   |
    right = mid - 1 |
    return -1

```

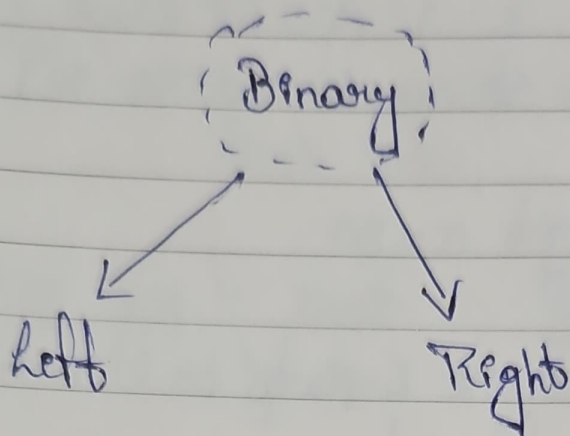
\hookrightarrow Recursion is used:

binarySearch(arr, mid+1, right)

or

binarySearch(arr, left, mid-1)

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↳ Your value will be either on right or left.

Eg:- `binarySearch(arr, 0, 4)`



`binarySearch(arr, 3, 4)`
`mid = 3`

result → 3

[20	,	30	,	40	,	50	,	70]
	0		1		2		3		4	

x = 50

Always use $mid = \frac{i+j}{2}$.

$i \rightarrow$ start index , $j \rightarrow$ ending index.

Preferred method: arr

$$\rightarrow \text{mid} = i + (j - i) / 2$$

$i \rightarrow$ start index

$j \rightarrow$ end index

It can handle large numbers also perfectly fine without throwing minute issues.

Binary Search Algorithm Time Complexity

binarySearch(arr, i, j, x):

while ($i \leq j$):

$\text{mid} = i + (j - i) / 2 \rightarrow \text{Constant}$

if (arr[mid] == x):

return mid $\rightarrow \text{Constant}$

else if (arr[mid] < x):

$T(n/2) \leftarrow \text{binarySearch(arr, mid + 1, j, x)}$

OR else:

$T(n/2) \leftarrow \text{binarySearch(arr, i, mid - 1, x)}$

return -1

$$T(n) = T\left(\frac{n}{2}\right) + C$$

Date:

Solving Recurrence Relation using Master's Theorem:-

$$T(n) = T(n/2) + c$$

$$a=1 \quad k=0$$

$$b=2 \quad p=0$$

$$\hookrightarrow \log_b a = \log_2 1 = 0$$

It belongs to case 2:

$$\Rightarrow \log_b a = k$$

$$\hookrightarrow p > -1 \Rightarrow \Theta(n^k \log^{p+1} n)$$

$$\boxed{\boxed{\Theta(\log n)}}$$

If it is having 2 occurrences of

Search then first index value is returned