# Suraj Mondem

810 Gonzales drive, San Francisco, CA 94132 | Phone: (415)797-8504 | Email: <a href="mailto:surajmondem@gmail.com/surajmondem">surajmondem@gmail.com/surajmondem@gmail.com/surajmondem</a> | GitHub: <a href="https://github.com/SurajMondem">https://github.com/SurajMondem</a>

#### **Education**

## Bachelor of Computer Science | San Francisco State University, USA

[Dec 2020(Expected)]

- GPA 3.6, Dean's List (4 semesters)
- **Relevant Coursework** Software Engineering, Operating Systems, Internet Application Design and Development, Programming Paradigms and Languages, Probability & Statistics.

## Bachelor of Computer Science | Manipal University, India

[Aug 2015 - Dec 2017]

- Relevant Coursework Data Structures, Algorithms and Analysis, Computer Architecture, Compiler Design,
  Database Management
- Transferred to San Francisco State University

#### **Professional Experience**

## Web Developer Intern | InFI Development Company (4 months)

[Jan 2018 - May 2018]

Developed **Shopping Cart Feature** for an E-Commerce Website. Worked in a team of **4 people** following an **Agile Working environment**. Developed basic Website Structure Using **React Components, HTML & CSS**. Participated in **peer review** process.

• Tools Used: ReactJS, NodeJS, Bootstrap, MySQL

#### **Academic Projects & Certifications**

### **E-Commerce Website | Software Engineering project (3 months)**

[Sept 2019 - Dec 2019]

Buy & Sell website focused particularly on school parameters. Worked in a **global team** of **7 students**. developed a full WWW application 'Gator Trader' using **modern teamwork**, **Software Engineering processes**, and tools. My role was **Backend lead** of the project where I designed and developed a **MySQL database** with maintaining proper Integration with Frontend.

• Tools Used: JavaScript, NodeJS, ExpressJS, MySQL, AWS, HTML, Bootstrap.

# Gin Rummy Multiplayer Game | Internet Applications project (1.5 months)

[Nov 2019 - Dec 2019]

Multiplayer online game developed for the Boardgame Gin Rummy. Worked in a team of **4 students**. Developed a full website with **Authentication** using **PassportJS and real-time messaging** using **Socket.IO** functionalities and a working game.

Tools Used: JavaScript, NodeJS, ExpressJS, PostgreSQL, Heroku, Bootstrap, Socket.IO, PassportJS.

#### Web Server Application | Web Server project (3 weeks)

[Sept 2019 - Sept 2019]

Developed an Application which can Parse HTTP Requests and Generate Appropriate HTTP Responses. Development of this project involved **designing low fidelity wireframes** and **Test-Driven Development** using **Postman** and **telnet**.

• Tools Used: Java, Apache server, Postman.

#### Tank Game | Software Development Project (3 weeks)

[May 2019 - May 2019]

Software **designed** and **developed** using **Object-oriented techniques** for a two-player tank game. Developed a whole working game using the **Software Development tools** like **Design, Debugging, testing** and **UI design**.

• Tools Used: Java

# Java Certification | Oracle Certified Associate

[July 2018]

Oracle Certified Associate, Java SE 8 Programmer

#### Skills

- **Frontend languages**: HTML, CSS, Bootstrap, JavaScript, jQuery, ReactJS.
- Backend languages: Java, NodeJS, ExpressJS.
- Problem Solving Skills

- Database languages: MySQL, PostgreSQL.
- **Spoken languages**: English, Hindi, Telugu.
- Tools: Git, AWS, Heroku, Slack, Trello, GCP.
- Methodologies: Agile, Scrum.

## **Co-Curriculars**

- Director of Photography for testimonial videos for Office of International Programs (OIP), SF State
- 1st in Chess Competition held at Annual Sports Meet 2017, Manipal University ICAS, India
- Event Manager for Manipal University Cultural Event UTSAV 2016, Manipal University, India