

FUNCTIONS EXERCISE SOLUTIONS

TASK 1:IMPORT RANDOM INSIDE A FUNCTION WITH TWO PARAMETERS

WORK WITH

```
# Add code here

# Add code here

rd.seed(10)

numbers = range(1, rd.randint(1, rad))

calc = []
for i in range(len(numbers)):
    # Add Code VV
    numbers[i] # Add code here:
    s = numbers[i]
    # Add code here

    #Add Code here
    s = 0
    # Add code here
# Add code VV
print((calc))
#Add Code VV
calc
```

FINAL INPUT

1ST

compute(20, 1)

2ND

compute(20, 0)

DESIRED OUTPUT

1ST

56

[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 11, 0, 13, 0, 15, 0, 17, 0]

2ND

60

[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 12, 0, 14, 0, 16, 0, 18]

HINTS?

1. Name the function **compute** and **import** random as **rd**.
2. The function, **compute** has two non-default parameters, **rad** and **num**.
3. In the **for** loop, use both **if** and **else** control flow
4. Use **calc.append** in two parts of this function, one for the **if** and **else**.
5. For the **if** statement, use modulus, **% 2 == num**, and **> 10**.
6. Don't forget to use the **return** at the end of your function!
7. For the **print**, use the **sum** for **calc**.

In [26]:

```
def compute(rad, num):  
  
    import random as rd  
  
    rd.seed(10)  
  
    numbers = range(1, rd.randint(1, rad))  
  
    calc = []  
    for i in range(len(numbers)):  
  
        if numbers[i] %2 == num and numbers[i] > 10:  
            s = numbers[i]  
            calc.append(s)  
  
        else:  
            s = 0  
            calc.append(s)  
    print(sum(calc))  
  
    return calc
```

In [28]:

```
compute(20, 1)
```

56

Out[28]:

```
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 11, 0, 13, 0, 15, 0, 17, 0]
```

In []:

TASK 2: CALL A NESTED FUNCTION AND MODIFY ITS DEFAULT PARAMETER

WORK WITH

```
def lang(program = "JavaScript"):
```

```
print("My favourite language is {}".format(program))
```

FINAL INPUT

```
udemy("Python")
```

DESIRED OUTPUT

My favourite language is Python

The coolest part about Python is functions

HINTS?

1. Create a function called `udemy()` that uses a single `print`.
2. For `lang()`, default parameter is `"JavaScript"` which uses the `format` function.
3. For `udemy()`, the parameter can be changed and also uses `format`
4. Call `lang()` inside of `udemy()`.

In [29]:

```
def lang(program = "JavaScript"):  
  
    print("My favourite language is {}".format(program))  
  
def udemy(program):  
    lang(program)  
    print("The coolest part about {} is functions".format(program))  
udemy("Python")
```

My favourite language is Python.

The coolest part about Python is functions

TASK 3: FUNCTION REPEATS ANOTHER FUNCTION WITH INPUT

WORK WITH

```
def greet(name= "Michael"):  
    print("Hello there, " + name, "!")
```

DESIRED OUTPUT

Student name: Michael

Hello there, Michael !

Student name: Sarah

Hello there, Sarah !

Student name: Callum

Hello there, Callum !

HINTS?

1. For the function, `repeat()`, use a parameter, `n`, to use in a `for` loop.
2. In `repeat()`, use the `input` method and assign it to a variable called `name`.

3. Place the **greet** function inside the **repeat** function.

In [32]:

```
def greet(name= "Michael"):  
    print("Hello there, " + name, "!")
```

In [33]:

```
def repeat(n):  
  
    for i in range(n):  
        name = input("Student name: ")  
        greet(name)  
repeat(3)
```

```
Student name: Michael  
Hello there, Michael !  
Student name: Sarah  
Hello there, Sarah !  
Student name: Callum  
Hello there, Callum !
```

TASK 4: FUNCTION WITH CONTROL FLOW AND FORMATTING

WORK WITH

```
def survivor(name= "Michael"):  
    zomb1 = input("How many zombies are there? ")  
    zombie = (zomb1)  
  
    if add code here  
        print("{} is fighting {} zombies!" # add code here  
  
    elif add code here  
        print("{} is shooting {} zombies!" # add code here  
  
    elif add code here  
        print("{} is running from {} zombies!" #add code here  
    else:  
        print("{} is eaten ALIVE by {} zombies!!!!!" #add code here
```

DESIRED OUTPUT

```
How many zombies are there? 110  
Michael is running from 110 zombies!
```

HINTS?

1. Use the **eval** and an operator.
2. For the **if** statement, zombie between 1 and under 20
3. For the 1st **elif** statement, zombie between 20 and under 100
4. For the 2nd **elif** statement, zombie between 100 and under 200

SOLUTIONS AVAILABLE IN THE PDF FOR THIS SECTION!

In [34]:

```
def survivor(name= "Michael"):  
    zomb1 = input("How many zombies are there? ")  
    zombie = eval(zomb1)  
  
    if zombie >= 1 and zombie < 20:  
        print("{} is fighting {} zombies!".format(name, zombie))  
  
    elif zombie >=20 and zombie < 100:  
        print("{} is shooting {} zombies!".format(name, zombie))  
  
    elif zombie >= 100 and zombie < 200:  
        print("{} is running from {} zombies!" .format(name, zombie))  
    else:  
        print("{} is eaten ALIVE by {} zombies!!!!".format(name, zombie))
```

In [37]:

```
survivor("Daryl")
```

How many zombies are there? 220
Daryl is eaten ALIVE by 220 zombies!!!!