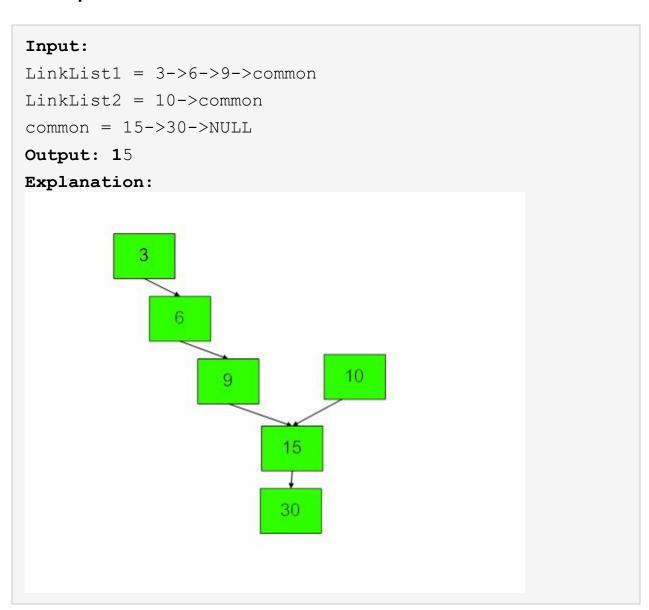
# 7<sup>th</sup> feb 2023

#### FIRST:-

## **Intersection Point in Y Shaped Linked Lists:: Medium**

Given two singly linked lists of size **N** and **M**, write a program to get the point where two linked lists intersect each other.

## **Example 1:**



## Example 2:

```
Input:
Linked List 1 = 4 -> 1 -> common
Linked List 2 = 5 -> 6 -> 1 -> common
common = 8->4->5->NULL
Output: 8
Explanation:
4
                 5
1
                 6
  8
               1
  Ι
  Τ
  5
  1
  NULL
```

## Your Task:

You don't need to read input or print anything. The task is to complete the function **intersetPoint**() which takes the pointer to the head of linklist1(**head1**) and linklist2(**head2**) as input parameters and returns data value of a node where two linked lists intersect. If linked list do not merge at any point, then it should return **-1**.

Challenge: Try to solve the problem without using any extra space.

**Expected Time Complexity:** O(N+M)

**Expected Auxiliary Space:** O(1)

#### **Constraints:**

 $1 \le N + M \le 2*10^5$ 

-1000 ≤ value ≤ 1000

## **CODE SECTION:-**

```
int intersectPoint(Node* head1, Node* head2)
       // Your Code Here
       // brute force method
       // Node *q=head1;
             while(first && second){
                  while(first){
                      if(first==second) return first->data;
                      first=first->next;
                  first=q;
                  second=second->next;
       //optimized approach
       //find the length of both of the ll
        int len1=0;
        int len2=0;
        Node *node1 = head1;
        Node *node2 = head2;
        //to find length
        while(node1!=NULL){
            len1++;
            node1=node1->next;
```

```
while(node2!=NULL){
             len2++;
             node2=node2->next;
         node1=head1;
         node2=head2;
         int diff=0;
         //traverse the node with the greter length by the difference between
their length
         if(len1>len2){
             diff=len1-len2;
             for(int i=0;i<diff;i++){</pre>
                 node1=node1->next;
         else{
             diff=len2-len1;
             for(int i=0;i<diff;i++){</pre>
                 node2=node2->next;
         //traverse from now to the end and check if they are equal then
return the data of that node otherwise return -1
         while(node1!=NULL && node2!=NULL){
             if(node1==node2){
                 return node1->data;
             node1=node1->next;
             node2=node2->next;
         return -1;
```

## -: DONE FOR THE DAY:-