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RV COLLEGE OF ENGINEERING®
(An Autonomous Institution affiliated to VTU)
III Semester B. E. Examinations March-2021
Computer Science and Engineering
OPERATING SYSTEMS

*Time: 03 Hours**Maximum Marks: 100**Instructions to candidates:*

1. Answer all questions from Part A. Part A questions should be answered in first three pages of the answer book only.
2. Answer FIVE full questions from Part B. In Part B question number 2, 7 and 8 are compulsory. Answer any one full question from 3 and 4 & one full question from 5 and 6

PART-A

1	1.1	Each process is represented in the operating systems by a _____.	01
	1.2	Write any two major goals of operating systems.	01
	1.3	List the four categories of multi-threaded programming benefits.	02
	1.4	The time taken for the dispatcher to stop one process and start another running process is known as the _____.	01
	1.5	Define Race Condition. Mention techniques to avoid Race Condition.	02
	1.6	Find the drawbacks of semaphores.	02
	1.7	Consider a time-sharing system, which supports 20 terminals (users), each of which run a compiler. If 50kB are required for compiler and 5kB for data storage, find the total amount of memory required to support 20 users.	02
	1.8	Why are page sizes always a power of 2 during paging?	02
	1.9	For a certain system, total number of frames is 64. The size of 2 processes, P_1 and P_2 are 10 and 127 respectively. How much is the allocation for each of these processes?	02
	1.10	Compare FAT and NTFS.	02
	1.11	_____ is the additional time for the disk to rotate the desired sector to the disk head.	01
	1.12	Write the methods for handling deadlocks.	02

PART-B

2	a	Discuss various schedulers used in Operating Systems.	05
	b	Write a 'C' program to demonstrate the basic Pthreads API for constructing a multi-threaded program that calculates the summation of a non-negative integer in a separate thread.	05
	c	Briefly explain microkernel and modular approaches to design operating system architecture.	06

3	<p>a</p> <p>Consider the following set of process, with the length of the CPU burst time given in milli seconds: The processes are assumed to have arrived in the order P1,P2,P3,P4,P5 all at time 0.</p> <table border="1" data-bbox="571 215 1134 461"> <thead> <tr> <th>Process</th><th>Burst Time</th><th>Priority</th></tr> </thead> <tbody> <tr> <td>P1</td><td>10</td><td>3</td></tr> <tr> <td>P2</td><td>1</td><td>1</td></tr> <tr> <td>P3</td><td>2</td><td>3</td></tr> <tr> <td>P4</td><td>1</td><td>4</td></tr> <tr> <td>P5</td><td>5</td><td>2</td></tr> </tbody> </table> <p>i) Draw four Gantt charts that illustrate the execution of these processes using FCFS, SJF, a non-preemptive priority and RR (q=1) scheduling.</p> <p>ii) What is the turnaround time of each process for each of the scheduling algorithm in part i).</p> <p>iii) What is the waiting time of each process for each of the scheduling algorithm in part i).</p> <p>b</p> <p>Describe the Dining-Philosophers problem in detail.</p> <p style="text-align: center;">OR</p>	Process	Burst Time	Priority	P1	10	3	P2	1	1	P3	2	3	P4	1	4	P5	5	2	10 06
Process	Burst Time	Priority																		
P1	10	3																		
P2	1	1																		
P3	2	3																		
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4	<p>a</p> <p>Suppose that the following processes arrive for execution at time indicated.</p> <table border="1" data-bbox="472 936 1233 1099"> <thead> <tr> <th>Process</th><th>Arrival Time</th><th>Execution Time</th></tr> </thead> <tbody> <tr> <td>P1</td><td>0.0</td><td>8</td></tr> <tr> <td>P2</td><td>0.4</td><td>4</td></tr> <tr> <td>P3</td><td>1.0</td><td>1</td></tr> </tbody> </table> <p>i) What is the average TAT for these processes with FCFS scheduling algorithm.</p> <p>ii) What is the AWT and ATAT for these processes with preemptive SJF algorithm?</p> <p>b</p> <p>Explain Peterson's solution to the critical section problem.</p> <p>c</p> <p>Discuss process management in Linux Operating system.</p> <p style="text-align: center;">OR</p>	Process	Arrival Time	Execution Time	P1	0.0	8	P2	0.4	4	P3	1.0	1	06 06 04						
Process	Arrival Time	Execution Time																		
P1	0.0	8																		
P2	0.4	4																		
P3	1.0	1																		
5	<p>a</p> <p>Consider the following Page reference string: 1, 2, 3, 2, 5, 6, 3, 4, 6, 3, 7, 3, 1, 5, 3, 6, 3, 4, 2, 4, 3, 4, 5, 1. How many page faults will occur for FIFO and Optimal page replacement algorithms, assuming 4 free frames?</p> <p>b</p> <p>Describe memory mapping and protection, memory allocation, and fragmentation issues in contiguous memory allocation.</p> <p style="text-align: center;">OR</p>	06 10																		
6	<p>a</p> <p>Distinguish logical and physical address space.</p> <p>b</p> <p>With a neat sketch, explain the steps in handling a page fault.</p> <p>c</p> <p>What is meant by Segmentation? Discuss the hardware support for Segmentation.</p>	05 06 05																		
7	<p>a</p> <p>Suppose that the head of the moving head disk with 200 tracks, numbered 0 to 199, is currently serving a request at track 143 and has just finished a request at track 125. The queue of requests is kept in FIFO order- 86, 147, 91, 177, 94, 150, 102, 175, 130. What is the total number of head movements needed to satisfy these requests for the following disk-scheduling algorithms-i) SSTF ii) SCAN iii) LOOK iv) C-SCAN.</p>	10																		

b	Briefly explain the strategies and schemes for allocation of frames.						06																																																	
8	a	<p>Consider a system with five processes- P0 to P4 and three resources A, B, C. Given that- Resource type A has 10 instances; Resource type B has 5 instances. Resource type C has 7 instances. Suppose that at time t_0, the following snapshot of the system has been taken-</p> <table><tr><th rowspan="2">Process</th><th colspan="3">Allocation</th><th colspan="3">MAX</th></tr><tr><th>R1</th><th>R2</th><th>R3</th><th>R1</th><th>R2</th><th>R3</th></tr><tr><td>P0</td><td>0</td><td>1</td><td>0</td><td>7</td><td>5</td><td>3</td></tr><tr><td>P1</td><td>2</td><td>0</td><td>0</td><td>3</td><td>2</td><td>2</td></tr><tr><td>P2</td><td>3</td><td>0</td><td>2</td><td>9</td><td>0</td><td>2</td></tr><tr><td>P3</td><td>2</td><td>1</td><td>1</td><td>2</td><td>2</td><td>2</td></tr><tr><td>P4</td><td>0</td><td>0</td><td>2</td><td>4</td><td>3</td><td>3</td></tr></table> <p>Calculate <i>available</i> matrix of resources, find the <i>need</i> matrix and also find the safe sequence.</p>						Process	Allocation			MAX			R1	R2	R3	R1	R2	R3	P0	0	1	0	7	5	3	P1	2	0	0	3	2	2	P2	3	0	2	9	0	2	P3	2	1	1	2	2	2	P4	0	0	2	4	3	3	
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b	Identify options to recover from deadlocks and explain.						10 06																																																	