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## RV COLLEGE OF ENGINEERING®

(An Autonomous Institution affiliated to VTU)

IVSemester B. E. Grade Improvement ExaminationsNov-2021

## **Computer Science and Engineering**

## COMPUTER NETWORKS Maximum Marks: 100

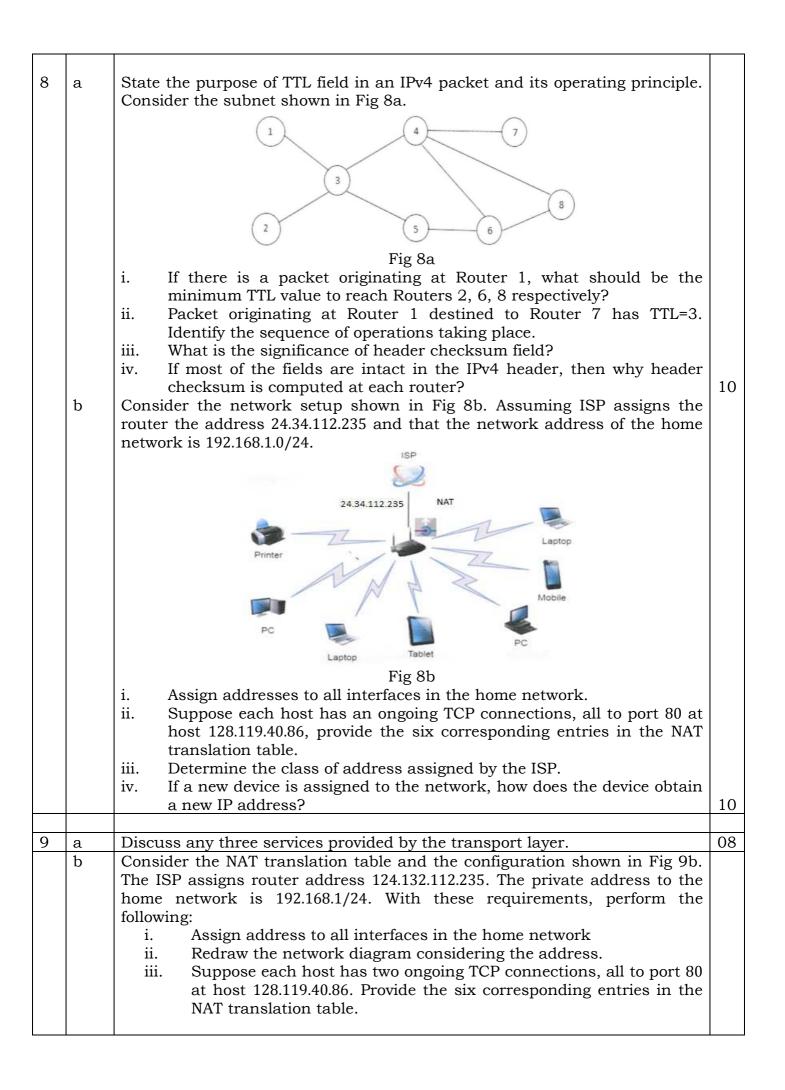
Instructions to candidates:

Time: 03 Hours

Answer any FIVE full questions out of TEN. Each carries 20 marks.

1	1.1	Differentiate between error control and flow control techniques.	02
	1.2	Mention the layers that perform these tasks:	
		i. Route determination	
		ii. Flow control	
		iii. Providing user services	
		iv. Defining frames.	02
	1.3	When data are transmitted from device A to device B, the header from A's	
		layer 4 is read by B's layer.	01
	1.4	Define piggybacking and its benefits.	02
	1.5	15 machines are to be connected in a LAN using 8 ports Ethernet switches.	
		Assuming the switches doesn't have any separate port for uplink; minimum	
		number of switches needed is	01
	1.6	Discuss why does the link-state advertisement include a sequence number?	02
	1.7	In transmission, the channel capacity is shared by both	
		communicating devices at all times.	01
	1.8	In transition phase of PPP protocol, term that refers to start of	
		communication is	01
	1.9	sublayer of the data link layer performs data link functions	
		that depend upon the type of medium.	01
	1.10	Term that refers to a set of procedures used to restrict amount of data that	
		sender can send before waiting for acknowledgement.	01
	1.11	High-level Data Link Control (HDLC) is a protocol for	
		communication over point-to-point and multipoint links.	01
	1.12	In Carrier Sense Multiple Access (CSMA), possibility of collision still exists	
		because of	01
	1.13	Consider an HTTP client that wants to retrieve a Web document at a given	
		URL. The IP address of the HTTP server is initially unknown. Discuss the	
		transport and application layer protocols besides HTTP that are needed in	
		this scenario.	02
	1.14	Abbreviate the IPv6 address <i>FDEC</i> : 0074: 0000: 0000: 0000: <i>B0FF</i> : 0000: <i>FFF</i> 0	01
	1.15	In a telephonic communication (connection oriented) if user1 and user2 are	
		communicating and user1 calls user2, who is making active open and who	
		is making passive open in this case?	01
2	а	Define protocol. With a neat diagram, explain logical connection between	
		layers of the TCP/IP protocol suite.	06
	b	Explain various types of addresses used to achieve network communication.	
		Mention their structure with suitable example.	06
	С	List the data link control functions. Discuss the importance of framing.	
		With neat diagrams, explain different types of framing.	08

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3	a	List the three types of HDLC frames used in the HDLC bit oriented protocol. Explain the significance of each of the frames along with its structure. Also show how the frames can be used for exchange of data using piggybacking.			
	b	With neat flow diagram, explain the working of CSMA/CD.	10		
4	a b	Compare and contrast Link State and Distance vector Routing algorithms.  Apply Bellman-Ford algorithm to the network shown in Fig 4b.	06		
		D 1 L			
		Fig 4b			
		Provide the new routing table for node B that consist of best outgoing line			
		and cost, when it receives the vectors from $A: (0,1,4,4,2,5), E: (5,1,1,1,0,4)$ and			
		C: (4,3,0,2,1,2).	08		
	С	Define routing. Explain the structure of the router.	06		
5	a	For the network given in Fig 5a, give the datagram forwarding table for each node. The links are labeled with relative costs; prepare table that forwards each packet via the lowest-cost path to its destination.			
		B 7			
		4			
		5 (E) 6			
		0 6			
		2 4 F 3			
		<b>5</b>			
		Fig 5a	12		
	Ъ	Differentiate between the following:			
		i. Broadcast routing and multicast routing			
		ii. Connection oriented and connectionless service.			
6	а	Define congestion. Discuss various approaches to control congestion in Internet.	08		
	b	Consider a network in which mean arrival rate of packets is 950000pkts/sec,			
		mean processing capacity of router is 1 million packets/sec. Assuming the			
		router is handling multiple flows, compute			
		i. CPU utilization of the router			
		ii. Mean delay experienced by each packets			
		iii. If there are 30 routers along the route flow, what is queuing delay?	06		
	С	Compare and contrast leaky bucket and token bucket algorithms.	06		
7	а	Describe how internetworking happens with tunneling. Mention its			
		advantages and disadvantages.	06		
	b	Interpret why IPv4 has fragment reassembly done at the endpoint rather			
		than at the next router and illustrate how IPv6 handles the fragmentation			
		entirely?	06		
	С	Distinguish between integrated and differentiated services. Describe the			
i	1	scheme of assured forwarding with relevant diagram.	08		



		NAT translation table	
		WAN side LAN side	
		138.76.29.7, 5001 10.0.0.1, 3345	
		S=128.119.40.186, 80 D=128.119.40.186, 80 D=128.119.40.186, 80 D=128.76.29.7, 5001  S=128.119.40.186, 80 D=138.76.29.7, 5001 D=138.76.29.7, 5001  S=128.119.40.186, 40 D=10.0.0.1, 3345	
		Fig 9b	12
10	а	Suppose Host A sends two TCP segments back to back to Host B over a TCP connection. The first segment has sequence number 90; the second has a sequence number 110. With the appropriate timing diagram, answer the following:	
		i. Analyze how much data is in the first segment?	
		ii. Suppose that the first segment is lost but the second segment arrives at B. In the acknowledgement that Host Bsends to Host A, what will	
		be the acknowledgement number?	06
	b	List the multiple timers used by TCP. Explain the significance of each.	08
	С	Mention various HTTP methods and their usages in real time applications. Discuss how the method is used in the applications.	06