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RV COLLEGE OF ENGINEERING®

(An Autonomous Institution affiliated to VTU) V Semester B. E. Examinations March / April-2023

Computer Science and Engineering SOFTWARE ENGINEERING

Time: 03 Hours Maximum Marks: 100

Instructions to candidates:

- 1. Answer all questions from Part A. Part A questions should be answered in first three pages of the answer book only.
- 2. Answer FIVE full questions from Part B. In Part B question number 2, 7 and 8 are compulsory. Answer any one full question from 3 and 4 & one full question from 5 and 6

PART-A

1	1.1	establishes the basis for agreement between the client and	
		the supplier on what the software product will do.	01
	1.2	Study of the existing system is referred as	01
	1.3	What does the directed arc or line signify?	01
	1.4	List the parameters which are used in estimating the software cost.	02
	1.5	risks threaten the quality and timeliness of the produced	
		software.	01
	1.6	The agile software development model is built based on	
		and developments.	02
	1.7	On what basis is plan-driven development different from that of the	
		software development process?	02
	1.8	The model helps in representing the system's dynamic	
		behavior.	02
	1.9	An erroneous system state that results in an unexpected system	
		behavior is acknowledged as	02
	1.10	Process decomposition is applied in the phase of software	
		engineering.	02
	1.11	is the test the software product is able to communicate	
		with other components or devices without any compatibility issues.	02
	1.12	In <i>UML</i> , the two types of interaction diagrams are and	
		diagrams.	02

PART-B

2	a	Discuss the various process models used in software engineering.	
		Also discuss advantages of prototyping model over waterfall model.	08
	b	Illustrate Rational Unified Process (<i>RUP</i>) employed in software engineering with a neat sketch. Also discuss how it is going to benefit	
		in implementing agile features.	08
3	а	Name the two popular rapid software development methods. Discuss	
		in detail the process involved in each.	08

	b	Illustrate the following system modeling processes with suitable examples: i) Context model ii) Behavioral model						
		iii) Data model iv) Object model.	08					
		OR						
4	a	"Cohesion and coupling are two modularization criteria". Justify the statement.	08					
	b	Identify different types of cohesion levels employed in the design of software and give their salient features.	08					
5	а	Design collaboration diagram for withdrawal from an <i>ATM</i> example with necessary assumptions.	08					
	b	Draw sequence diagram for an <i>ATM</i> example (withdrawal from an <i>ATM</i> system) and discuss how it contributes to effective <i>UML</i> design.	08					
		OR						
6	a	With necessary schematics, illustrate object oriented design process with 4 layers.	08					
	b	Discuss the various performance metrics used in object oriented design process in detail.	08					
7	a	Compare verification and validation process in software engineering giving atleast 8 differences with relevant examples.	04					
	b	Compare system testing and component testing process in detail with examples.	08					
	С	Compare black box testing and white box testing.	04					
8	a b	Indicate with necessary examples, the risk identification parameters used in software engineering with risk management processes. Justify "agile method is far better than the traditional approaches in	08					
	IJ	software engineering".	08					