UNIT-I: OBJECT ORIENTED THINKING AND JAVA BASICS

Multiple Choice Questions		
1) Which of the following is not an OOPS concept in Java?	[]
a) Polymorphism	_	
b) Inheritance c) Compilation d) Encapsulation 2) Which environment variable is used to set the java path? a) MAVEN Path		
	[7
	_	_
b) Java PATH		
c) JAVA		
d) JAVA_HOME		
3) What is the extension of java code files?	[]
a) .js		
b) .txt		
c) .class		
d) .java		
4) What is the extension of compiled java classes?	[]
a) .txt		
b) .js		
c) .class		
d) .java		
5) Which of the following is a Super class of every class in Java?	[]
a) Array List		
b) Abstract class		
c) Object class		
d) String		
6) Which one of the following is not an access modifier?	[]
a) Protected		
b) Void		
c) Public		
d) Private		
7) What is the return type of Constructors?	ſ]
a) int	-	-
b) float		
c) void		
d) none of the mentioned		
8) Which of the following is a garbage collection technique?	[1
a) Cleanup model	L	•
b) Mark and sweep model		
c) Space management model		
d) Sweep model		

Fill in the blanks

- The mechanism of binding data with the code that manipulates it is known as ------
- 2 URL stands for -----.
- The output of the Java compiler is executed by the -----.
- 4 -----is the java compiler.

Match the following

1 Match the following.

- a) Array 1) Acquiring properties from base class
- b) Inheritance 2) More than one form
- c) Polymorphism 3) Non-primitive data type
- d) Encapsulation 4) Wrapping up of data

2 Match the following.

a) 1Megabyte
b) 1Gigabyte
c) 1Terabyte
d) 1924 gigabyte
2) 1024 kilobyte
3) 1024 terabyte
d) 1Petabyte
4) 1024 megabyte

Short Answer Questions

- 1. Explain about Features of Java.
- 2. Explain about OOPs concepts.
- 3. Write short notes on "new", "this", "super", "static", "final" keywords in Java?
- 4. Compare the similarities between Method overloading and Method

Overriding

- 5. Define Array and types of arrays in Java?
- 6. Develop a java program on single inheritance.
- 7. Write a java program to find the Factorial of a given number by using Recursion
- 8. Explain Scope and Life time of variables
- 9. Explain about Operators in java