COMPUTER NETWORK LABORATORY

Assignment 4

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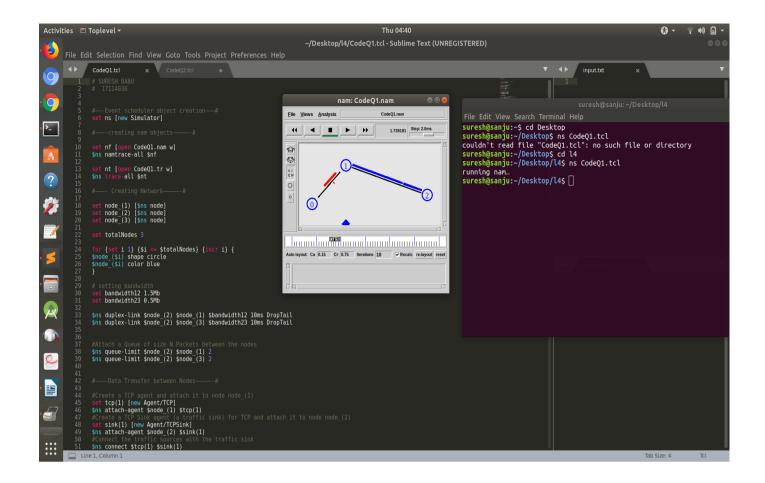
a Network Simulator (NS2) code to simulate a three node network with

duplex links among them as shown in figure. Show the topology using NAM.

Study the variation in number of packets dropped with the variation of the queue size in the nodes and with the variation of the bandwidth of the links.

FUNCTIONS AND DATA STRUCTURES USED

- set function to create nodes and a finish procedure to exit files
- duplex-link to create links between two links
- creating TCP agents and attaching them to respective nodes
- creating a CBR traffic source and connecting it to TCP agents and set its packet_size and interval.
- queue_limit to limit the number of packets for a link.
- run function to run the TCL program

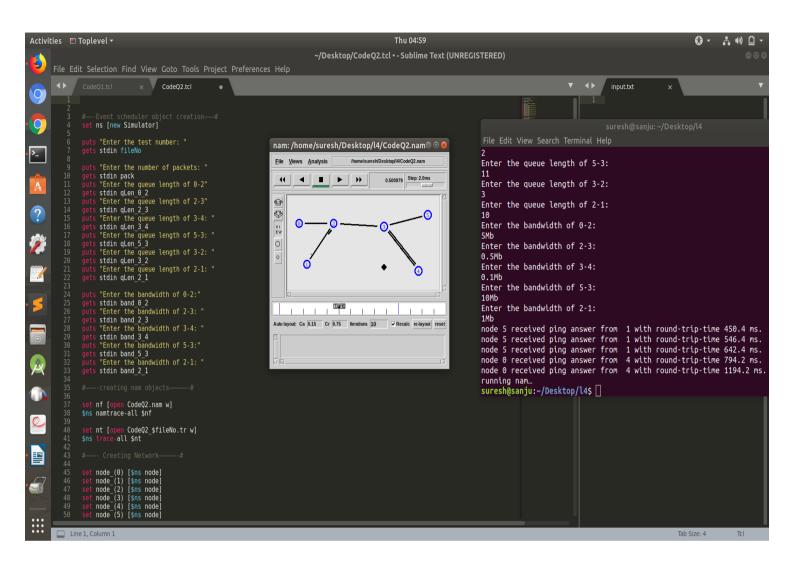


Q2. Write a Network Simulator (NS2) code to simulate the transmission of ping

messages over a network topology consisting of 6 nodes and find the number of packets dropped due to congestion. Study the variation in number of packets dropped with the variation of the queue size in the nodes and with the variation of the bandwidth of the links.

FUNCTIONS AND DATA STRUCTURES USED

- set function to create nodes and a finish procedure to exit files
- duplex-link to create links between two links and allow data to transmit through both nodes
- Agent/Ping to send ping requests and receive ping answer by creating ping agents.
- queue_limit to limit the number of packets for a link.
- creating TCP agents and attaching them to respective nodes
- connect() to connect two ping agents.
- creating a CBR traffic source and connecting it to TCP agents and set its packet_size and interval.
- run function to run the TCL program



https://github.com/Suresh9293/computer_network_I4/tree/master_