#### **TODO**

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☐ implement the OMAP for the user store	
https://francismurillo.github.io/2019-07-31-Understanding-Rust-Through-AVL-Trees/	
<b>▶</b> [1]	
<b>▶</b> [2]	
• maybe just do a trivial avl implementation and slap in oram to access nodes that way?	
- $O(\log^3(N))$ time complexity	
user server implementation to create new user	
☐ have a simple client side impl, preferably on pc / cli	
☐ Nice documentation for everything	
☐ figure out how adding a user works (OMAP semantics)	
☐ End 2 End encryption	
Post MVP	
multi-device support via support of proxy	
► inspired by how groovy had the provider system	
• to make sparta-ll into a provider based system, its fairly cheap to have a small embedde	ed device
to act as a proxy for each user its not super unfeasable	
client side implementation with sqlite?	
☐ figure out how to get this building on fortranix sgx	
• If I dont reach this, could sell this as not feasable in such a short amount of time but loo	oking
forward to do it in the future.	

### **Project Structure**

Hermes

• proxy? or could be the name for the entire thing

Athens

- Client Cli
- · Tauri mobile app

Sparta

• Sparta LL implementation

## **Questions for Kyle**

- 1. Does sparta support users with multiple devices?
- 2. What sort of E2E encryption scheme can be added onto sparta?
- 3. How does authentication work with oblivious systems?

# Qucklinks

oram library:

- https://github.com/facebook/oram?tab=readme-ov-file
  - only secure inside of an enclave with memory encryption

enclave framework:

• https://github.com/fortanix/rust-sgx

intel-sgx?

• https://github.com/intel/linux-sgx-driver

• i dont have the hardware

#### **Bibliography**

- [1] P. Mishra, R. Poddar, J. Chen, A. Chiesa, and R. A. Popa, "Oblix: An Efficient Oblivious Search Index," in 2018 IEEE Symposium on Security and Privacy (SP), 2018, pp. 279–296. doi: 10.1109/SP.2018.00045.
- [2] X. S. Wang et al., "Oblivious Data Structures," in *Proceedings of the 2014 ACM SIGSAC Conference on Computer and Communications Security*, in CCS '14. Scottsdale, Arizona, USA: Association for Computing Machinery, 2014, pp. 215–226. doi: 10.1145/2660267.2660314.