

Annotated Bibliography

January 27, 2025

All citations are in IEEE Style, as I want some foray into writing academic papers in the computer science field.

1 Book

Citation: [1]:

Link: https://ucsc.primo.exlibrisgroup.com/permalink/01CDL_SCR_INST/15r5l0d/alma991025892758804876

The purpose of the book is to educate those looking into copyright law for art and the various rules that apply to different types of art, even those of non-conventional mediums. As for the intention of the author writing this book, I believe he desired to provide a compilation of guidelines regarding various areas that copyright touches on regarding art and derivative works. I'm rationalizing his purpose as the main consumers of his book are those who work in art law, IP law, law students, art house managers, and others in the field, who regard his book as a critical source of truth regarding common copyright misunderstandings and education. I intend to use this source to understand the basics of copyright law and gain some insight on how copyright law has applied to derivative works in the past. In essence, I plan to use this source to develop the foundation of copyright that my essay will build upon. Some weaknesses with this source are that it was published in 2001, almost 24 years ago, so I doubt that it'll include anything of value regarding AI.

2 Newspaper Article

Citation: [2]

Link: https://ucsc.primo.exlibrisgroup.com/permalink/01CDL_SCR_INST/ojjsf2/cdi_proquest_newspapers_2937453324

The purpose of this article is to report the recent developments regarding the failure of the UK to create a regulatory body to govern AI training and usage of copyrighted material. This source is useful for my research because it goes into detail about the struggles present regulatory bodies have regarding

the establishment of an AI regulatory body. The failures are a result of lack of understanding / judicial precedent. The audience for this article would be the daily readers of "The Financial Times" and those interested in the developments of AI regulatory bodies. Some weaknesses with this article are that it's fairly short, so it might not go as deep as I would like, which might require me to investigate other sources. I definitely want to investigate more articles, especially more in the programming space as I'm leaning for the core of my paper being focused on Code outputted by AI and the legality behind that.

3 Paper

Citation: [3]

Link: https://ucsc.primo.exlibrisgroup.com/permalink/01CD_SCR_INST/ojsf2/cdi_ieee_primary_10440501

The purpose of this academic paper is to share their academic findings on new techniques to identify the source of code, i.e., whether it's from an AI or a human, and even possibly the origin of that code. This is extremely relevant to my project because the fact that active research is being done on tracing the sources of derivative AI works could, in the near future, make for a comprehensive case on the distinction between fair use and plagiarism. I'm quite excited to read the paper, but one downside I can think of is that it's fairly new, so it might not be fully peer-reviewed, but it should be interesting nonetheless. The paper also talks about some open source tools they created that can identify the origins of some code and will tell you if it comes from any of the code repositories online that they have indexed. Im quite excited to give this a try, I might even be able to show some results in my paper!

4 Video

Citation: [4]

Link : <https://www.youtube.com/watch?v=bRqwTP2eKJY>

The purpose of this video is to inform the general public about recent developments in artificial intelligence and the capability for copyright law to stop them, as it currently stands. This source is going to be useful because its focus is purely on information regarding the topic at hand and comes from a reliable source, Bloomberg Law. The audience for this would be the general public on YouTube who happen to have this video recommended, and maybe some astute followers of Bloomberg Law. Some downsides to this are that it is a relatively short video, so I'm a bit concerned about its depth, but other than that, it's a credible source with a lot of relevance. I'm probably going to end up looking for some more videos that go deeper into depth in certain areas, like any existing cases regarding AI and copyright, and how those went.

References

- [1] S. Stokes, *Art and Copyright*, Third. Hart, 2021.
- [2] D. Thomas and C. Criddle, “Voluntary ai copyright code plan folds after negotiations falter: Regulation,” *The Financial Times*, 2024, London Edition.
- [3] W. Ma, Y. Song, M. Xue, S. Wen, and Y. Xiang, “The ”code” of ethics: A holistic audit of ai code generators,” *IEEE Transactions on Dependable and Secure Computing*, vol. 21, no. 5, pp. 4997–5013, 2024. DOI: 10.1109/TDSC.2024.3367737.
- [4] B. Law, *Chatgpt and generative ai are hits! can copyright law stop them?* Jun. 2023. [Online]. Available: <https://www.youtube.com/watch?v=bRqwTP2eKJY>.