

QUIZ 6

COMP9021 PRINCIPLES OF PROGRAMMING

```
$ python3
...
>>> from quiz_6 import *
>>> grid_1 = (' * ',
...          ' **** ',
...          '***** ',
...          '***** ',
...          ' **** ',
...          ' **  ')
>>> display(*grid_1)
 *
* * * *
* * * * *
* * * * * *
 * * * *
 * *
>>> display_leftmost_topmost_boundary(*grid_1)
 *
 *  * *
*      *
*      *
 *  * *
 * *
>>> grid_2 = (' * ',
...          '*** ** ',
...          '*** *** ',
...          '*** * ',
...          '***** ',
...          ' **  ')
>>> display(*grid_2)
 *
* * *      * *
 * * *  * * *
 * * *      *
* * * *
 * *
>>> display_leftmost_topmost_boundary(*grid_2)
 *
 *
 *  *
 *  *
*      *
 * *
```

```

>>> grid_3 = (
...     '      ',
...     '  *  * ',
...     ' ** ** ',
...     ' ***** ',
...     ' ***** ',
...     '    *   ',
...     ' **    ',
...     ' **    ',
...     '      ',
...     ')
>>> display(*grid_3)

```

```

      *      *
    * *    * *
  * * * *
 * * * * *
      *
 * *
 * *

```

```

>>> display_leftmost_topmost_boundary(*grid_3)

```

```

      *      *
    * *    * *
  *    * *
 * *    * *
      *

```

```

>>>

```