



# Workshop on Python (Day 1)

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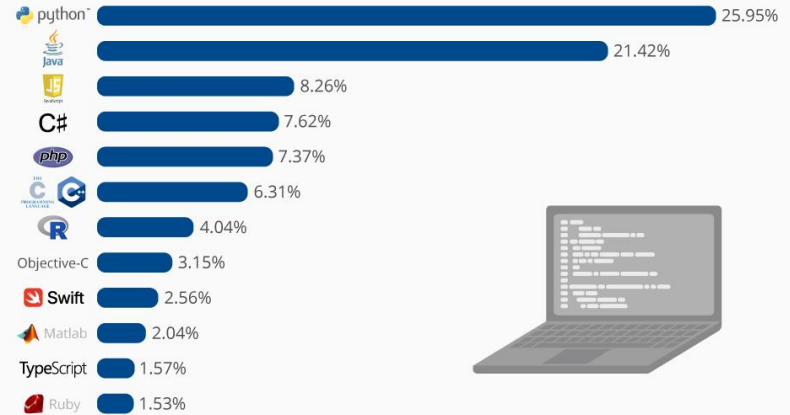
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# History of Python

- Developed by **Guido van Rossum (early 90's)**
- Open source
- Very popular today.

## The Most Popular Programming Languages

Share of the most popular programming languages in the world\*



\* Based on the PYPL-Index, an analysis of Google search trends for programming language tutorials.  
@StatistaCharts Source: PYPL

statista

# Advantages of Python

- Simple & Easy to understand.
- Combines well with cloud services.
- Variety of libraries available for AI development

## C++ "HelloWorld"

```
#include <iostream>
int main() {
    cout<<"Hello World";
    return 0;
}
```

## JAVA "Hello World"

```
class HelloWorld
{
    public static void main(String[] args) {
        system.out.println("Hello World");
    }
}
```

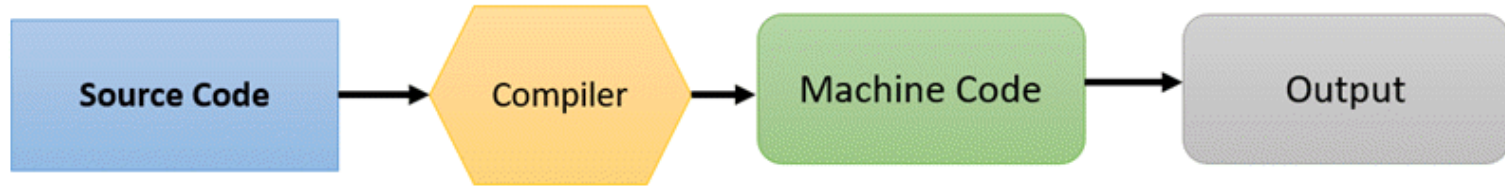
## Python "Hello World"

```
print("Hello World")
```



# Compiler vs Interpreter

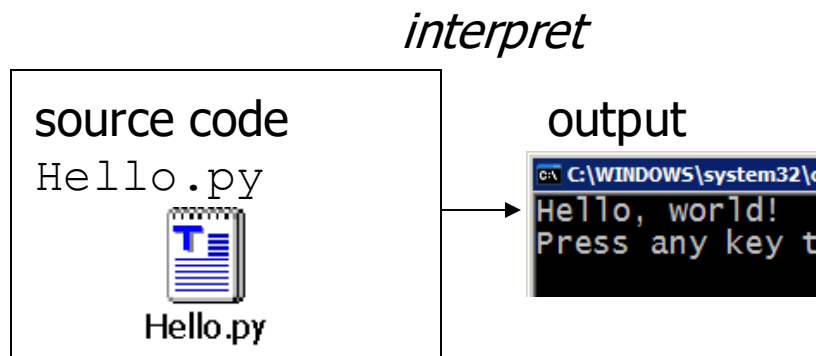
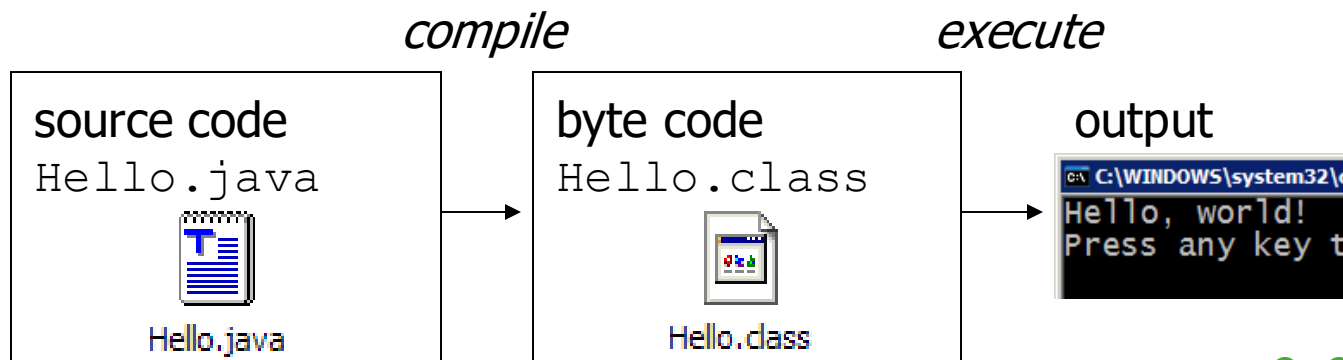
## How Compiler Works

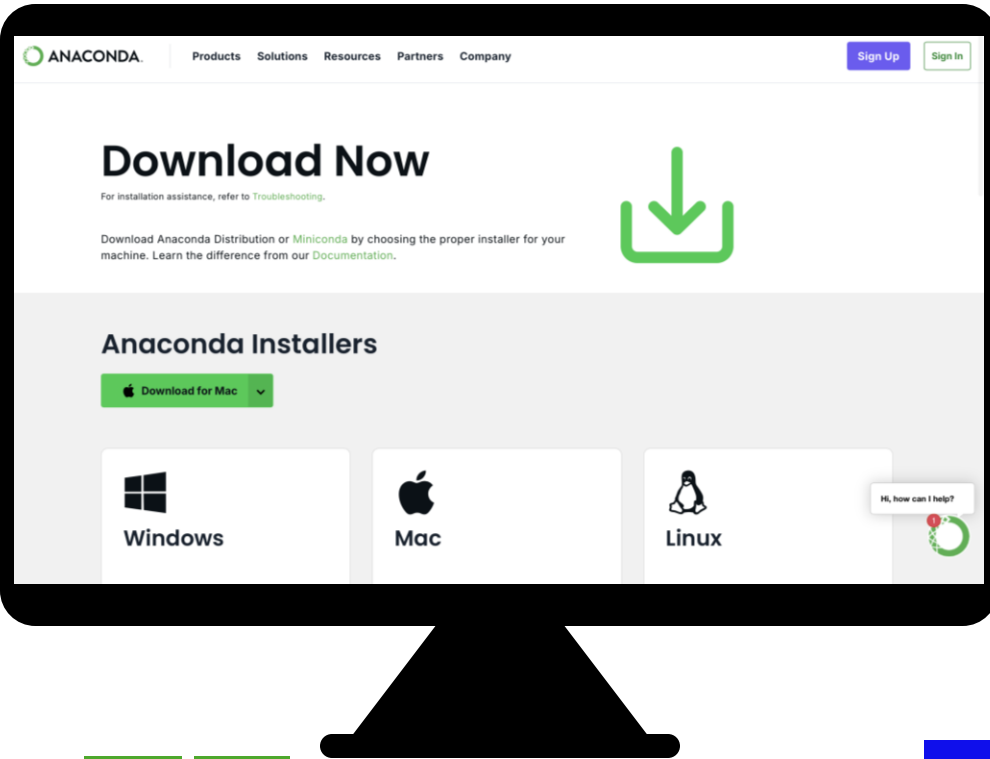


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## How Interpreter Works

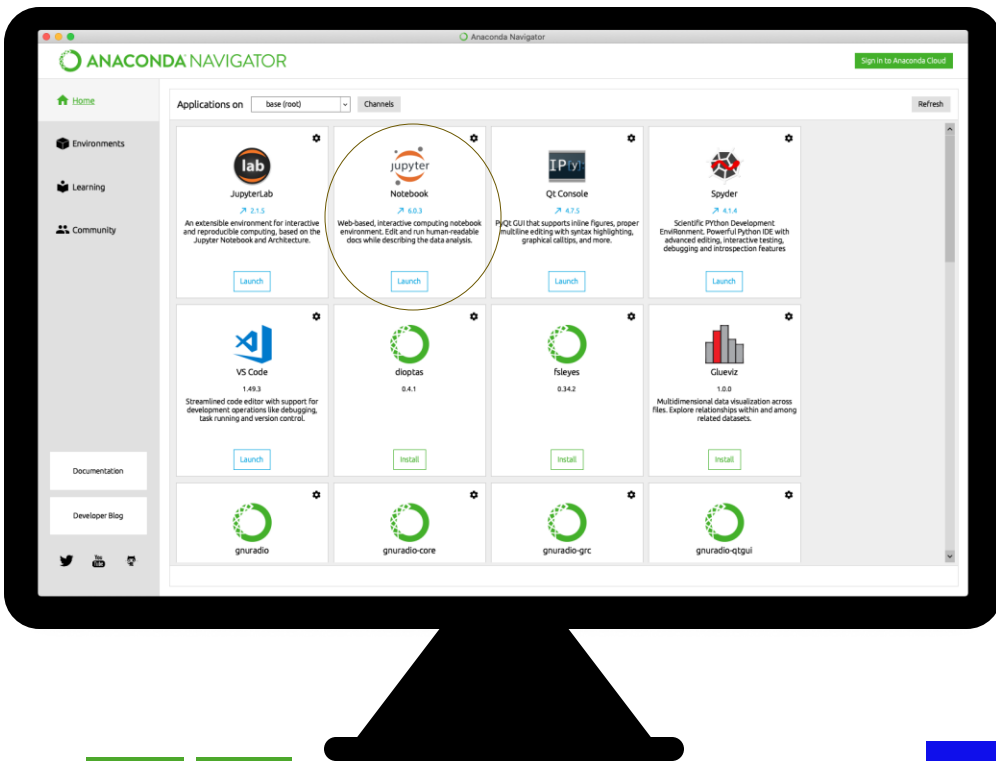






# Installation!!!

- <https://www.anaconda.com/download>
- Click Download for Mac/Windows
- Install in your PC




- After successful installation, open Jupyter Notebook.
- It will be redirected to your web browser.







# Comments

- Comments can be used to explain Python code.
  - Helps the code to be more readable.
- 

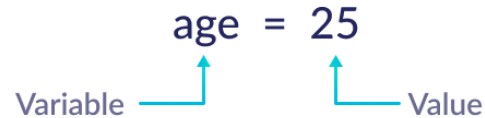
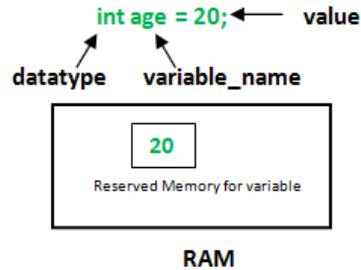
## comments.py

```
1  # This is the workshop for UPNM Students
2  # This program prints important messages.
3  print("Hello, world!")
4  print()                # blank line
```

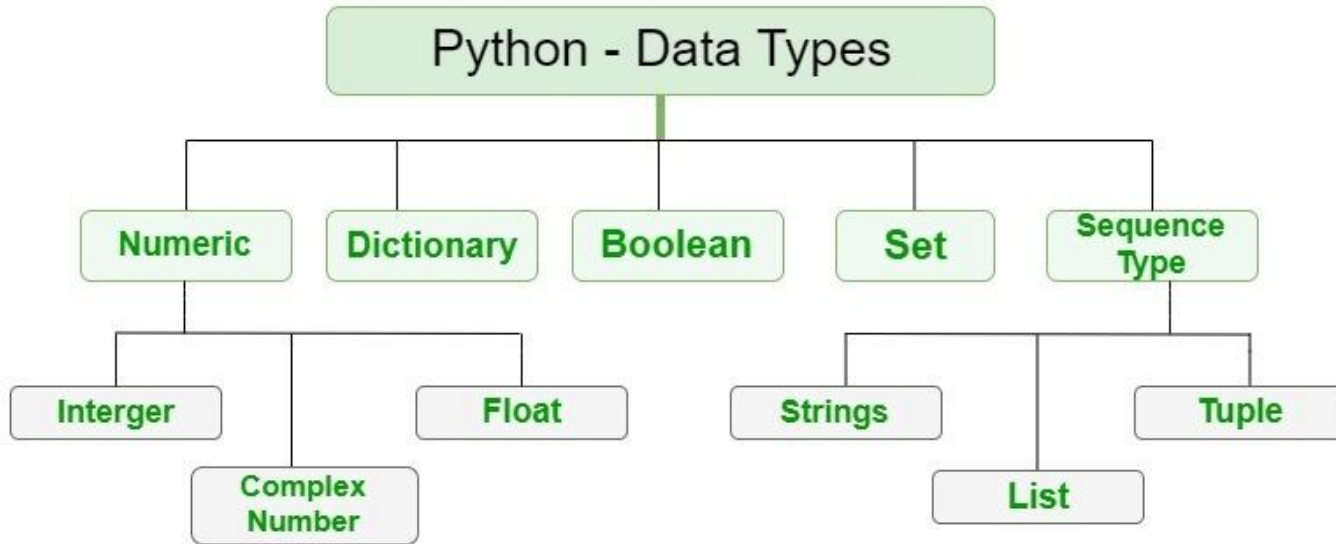


# Variables

- Used to **store the data** in computer's memory
- Each variable is assigned to an unique name.
- It allows programmers to store and update values **dynamically**.



# Data Types



# Numeric

- Represents numbers and supports arithmetic operations.
- **int** is for whole numbers, **float** for decimal numbers, and **complex** for numbers with real and imaginary parts.

## numeric.py

```
1  # These are the types of numeric operators.
2  X = 10                                #int
3  Y = 3.14                             #float
4  Z = 2+3j                             #complex
```

# String


- A sequence of characters enclosed in quotes (' ', " ").
- Supports indexing, slicing, and various string operations.

## string.py

```
1 # These are the types of string operators.
2 S1 = 'Hello'           #single quotes
3 S2 = "World"          #double quotes
```



# List

- An ordered, mutable (changeable) collection of elements.
  - Supports heterogeneous data types and allows indexing/slicing.
- 

## numeric.py

```
1  # These are the types of list operators.
2  lst1 = [1, 7, 9]                #collection of elements
3  lst2 = [8, 'Hello', 3.5]       #Supports multiple dtypes
```



# Tuples


- An ordered, immutable collection of elements.
- Faster than lists and used when data should remain unchanged.

## tuple.py

```
1  # These are the types of tuple operators.
2  X = (1, 2, 3)                                #Similar to list
3  Y = (7, 'UPNM', 6.2)                        #but immutable
```






# Set

- An unordered collection of unique element.
  - They are mutable and cannot contain duplicate elements.
- 

## set.py

```
1 # These are the types of set operators.  
2 S1 = {2, 4, 1} #included with curly braces
```





# Dictionary

- Stores key-value pairs in an unordered format.
- Keys must be unique and immutable, while values can be any type.

## dict.py

```
1  # These are the types of dictionary dtype.
2  d = {"name" : "Suriya",
3       "Age"   : 22,
4       "Gender" : "Male"}
```

# Rules for Naming Variables

Do's

Don'ts



Start with  
letter or \_

Only numbers,  
letters, \_

Don't start  
with numbers

Don't include  
special character  
except \_

Don't use  
keywords

# List of Reserved Keywords

and	import	as	in
def	not	del	or
False	True	finally	try
assert	is	break	lambda
elif	pass	else	print
for	while	from	with
class	none	continue	nonlocal
except	raise	exec	return
global	yield	if	

**(These keywords cannot be used as a variable name)**



# Types of Operators



## ARITHMETIC

Basic mathematical operations  
(+, -, \*, /, \*\*, //, %)

## BITWISE

Deals with binary digits

## RELATIONAL

Compares two values  
(==, >=, <=, <, >, !=)

## ASSIGNMENT




Assigns and modify values  
(+=, -=, /=, \*=)

## LOGICAL

Logical operations  
(AND, OR, NOT)

## SPECIAL

Membership operators  
(is, is not)



# Arithmetic

- Performs mathematical calculations like **addition, subtraction, multiplication, and division**.
- Supports both integer (`//`, `%`) and floating-point (`/`, `**`) operations.

## arithmetic.py

```
1  # These are the types of list operators.
2  x = 3 + 17                #addition
3  y = 17%2                  #modulo
4  z = 2**3                  #Exponential
5  a = 3//2                  #floor division
```

# Comparison


- Compares two values and returns a boolean (True or False).
- Used for decision-making in conditions (if, while).

## comparison.py

```
1 # These are the types of arithmetic operators.
2 5 == 5                                #modulo
3 19 != 18                             #Exponential
4 4 <= 9                               #floor division
```



# Logical

- Evaluates boolean expressions using logical operations.
  - Used to combine multiple conditions in control structures.
- 

## arithmetic.py

```
1 # These are the types of list operators.  
2 True and True           #and operator  
3 False or True           #or operator
```



# Assignment

- Assigns values to variables using `=` and modifies them using shorthand operators `(+=, -=, etc.)`.
- Helps in reducing redundancy when updating variables.

## assignment.py

```
1  # These are the types of arithmetic operators.
2  x = 3                                #variable defining
3  x += 6                              #addition assignment
4  x -= 2                              #subtraction assignment
```