Suriya K S

Experienced Unity Developer skilled in 2D/3D game development, animation, and AR across multiple platforms. Expert in creating immersive, high-quality content and optimizing performance for diverse devices. Passionate about leveraging technology to deliver innovative and engaging experiences. Adept at collaborating with teams.

Contacts

Email :- Suriyasankaran7@gmail.com
Phone :- 91+6379545053
linkedin.com/in/suriya-k-s-a47194238
github.com/SuriyaKS1

Education

Bachelor Degree - Sri Sairam Institute of Technology, Chennai – 2023 B.E – ECE(CGPA - 74%)
Higher Secondary - Little Jacky Matriculation Higher SecondarySchool, Chengalpattu - 2019
State Board – Bio(Percentage - 60%)
Secondary - Meenakshi Ammal Matriculation Higher SecondarySchool, Uthiramerur - 2017
State Board(Percentage – 76.2%)

Personal Project

- Developed a Slither.io-inspired multiplayer game in Unity with C#, featuring smooth movement, collision detection, and length growth. Integrated Unity's Netcode for real-time interactions, optimizing performance and UI for a seamless experience.

- Used Unity's Timeline to animate a 3D football player kicking a ball towards the camera for an advertisement. The animation features realistic movement and ball trajectory, enhancing the visual impact of the promo.

Experience & Internship

Unity Developer (July 24 – Present)

Riyadvi Software Technologies Private Limited

- **2D/3D Game Development:** Designed and developed both 2D and 3D games using Unity, focusing on interactive gameplay and intuitive controls.
- **Animation:** Created and integrated animations using Unity's Timeline tool, enhancing the visual appeal and fluidity of game assets.
- **Augmented Reality (AR):** Developed AR applications, leveraging Unity's AR Foundation to build immersive experiences with real-world interactions.

Skills

Familiar with - Unity3D, C#, .NET, 2D/3D Game Development, Animations, AR/VR, GIT, Github
Problem- solving and Debugging
Teamwork and Good Communication
Active Learner and Time Management

Fields of Interest

- **Game Development:** Designing and building innovative 2D and 3D games for various platforms.
- **Animation:** Crafting engaging and realistic animations to enhance gameplay experiences.
- **Augmented Reality (AR):** Exploring cutting-edge AR technologies and applications.

Declaration

I hereby declare that the information provided above is true and accurate to the best of my knowledge.