

```
import java.sql.*;
import java.util.*;

public class GuessingNumberGame {

    private static String computerNumber;
    private static int moves;
    private static long startTime;

    public static void main(String[] args) throws SQLException {
        Scanner scanner = new Scanner(System.in);

        System.out.print("Enter your name: ");
        String playerName = scanner.nextLine();

        startNewGame(playerName);

        boolean isGuessed = false;

        while (!isGuessed) {
            System.out.print("Enter your 4-digit guess: ");
            String userGuess = scanner.nextLine();

            if (userGuess.length() != 4 || !userGuess.matches("\\d+")) {
                System.out.println("Invalid input. Please enter exactly 4 digits.");
                continue;
            }

            String feedback = getFeedback(userGuess);
```

```

        System.out.println("Feedback: " + feedback);

        moves++;
        if (feedback.equals("++++")) {
            long endTime = System.currentTimeMillis();
            double timeTaken = (endTime - startTime) / 1000.0;

            System.out.println("Congratulations! You guessed the number in " + moves + "
moves and " + timeTaken + " seconds.");

            saveScore(playerName, moves, timeTaken);
            displayBestScore();
            isGuessed = true;
        }
    }

    scanner.close();
}

private static void startNewGame(String playerName) throws SQLException {
    moves = 0;
    computerNumber = generateRandomNumber();
    startTime = System.currentTimeMillis();

    try (Connection connection = DatabaseUtil.getConnection()) {
        String insertUser = "INSERT INTO Users (name) VALUES (?)";
        PreparedStatement stmt = connection.prepareStatement(insertUser,
Statement.RETURN_GENERATED_KEYS);

        stmt.setString(1, playerName);
        stmt.executeUpdate();
    }
}

```

```
        System.out.println("Game started! Try to guess the 4-digit number.");
    }
```

```
private static String generateRandomNumber() {
    Random random = new Random();
    Set<Integer> digits = new LinkedHashSet<>();

    while (digits.size() < 4) {
        digits.add(random.nextInt(10));
    }
}
```

```
    StringBuilder number = new StringBuilder();
    for (int digit : digits) {
        number.append(digit);
    }

    return number.toString();
}
```

```
private static String getFeedback(String userGuess) {
    StringBuilder feedback = new StringBuilder();

    for (int i = 0; i < 4; i++) {
        if (userGuess.charAt(i) == computerNumber.charAt(i)) {
            feedback.append("+");
        } else if (computerNumber.contains(String.valueOf(userGuess.charAt(i)))) {
            feedback.append("-");
        }
    }
}
```

```
    return feedback.toString();  
}
```

```
private static void saveScore(String playerName, int moves, double timeTaken) throws  
SQLException {
```

```
    double score = (1000.0 / (moves * timeTaken)) * 100;
```

```
    try (Connection connection = DatabaseUtil.getConnection()) {
```

```
        String getUser = "SELECT id FROM Users WHERE name = ?";
```

```
        PreparedStatement stmtUser = connection.prepareStatement(getUser);
```

```
        stmtUser.setString(1, playerName);
```

```
        ResultSet rs = stmtUser.executeQuery();
```

```
        if (rs.next()) {
```

```
            int userId = rs.getInt("id");
```

```
            String insertScore = "INSERT INTO Scores (user_id, moves, time_taken, score)  
VALUES (?, ?, ?, ?)";
```

```
            PreparedStatement stmtScore = connection.prepareStatement(insertScore);
```

```
            stmtScore.setInt(1, userId);
```

```
            stmtScore.setInt(2, moves);
```

```
            stmtScore.setDouble(3, timeTaken);
```

```
            stmtScore.setDouble(4, score);
```

```
            stmtScore.executeUpdate();
```

```
        }
```

```
    }
```

```
}
```

```
private static void displayBestScore() throws SQLException {
```

```
    try (Connection connection = DatabaseUtil.getConnection()) {
```

```
String bestScoreQuery = ""
```

```
    SELECT u.name, s.moves, s.time_taken, s.score
```

```
    FROM Scores s
```

```
    JOIN Users u ON s.user_id = u.id
```

```
    ORDER BY s.score DESC
```

```
    LIMIT 1
```

```
"";
```

```
PreparedStatement stmt = connection.prepareStatement(bestScoreQuery);
```

```
ResultSet rs = stmt.executeQuery();
```

```
if (rs.next()) {
```

```
    System.out.println("Best Score: " + rs.getString("name") +
```

```
        " | Moves: " + rs.getInt("moves") +
```

```
        " | Time Taken: " + rs.getDouble("time_taken") +
```

```
        " | Score: " + rs.getDouble("score"));
```

```
    }
```

```
}
```

```
}
```

```
}
```

```
CREATE DATABASE GuessingGame;
```

```
USE GuessingGame;
```

```
CREATE TABLE Users (  
    id INT AUTO_INCREMENT PRIMARY KEY,  
    name VARCHAR(100) NOT NULL  
);
```

```
CREATE TABLE Scores (  
    id INT AUTO_INCREMENT PRIMARY KEY,  
    user_id INT,  
    moves INT NOT NULL,  
    time_taken DOUBLE NOT NULL,  
    score DOUBLE NOT NULL,  
    FOREIGN KEY (user_id) REFERENCES Users(id)  
)
```