Scalability Problems In Shared Memory

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The OpenFoam Computational Fluid Dynamics (CFD) software package

- Highly Modular
- By scientists, for scientists
- Fluid dynamics problems, involving chemical reactions, turbulence and heat transfer
- Has many other applications

Memory Bandwidth

```
\label{eq:mem_bandwidth} Mem\_bandwidth = ((PAPI\_LLC\_TCM) \times 64 \times 1 \times 10-9)/exec\_time \\ measured\_mem\_bandwidth = (3826100 \times 64 \times 1 \times 10^{-9})/0.942194 = 0.2599\,GB/s \\ System memory avail bandwidth = 14.8473\,GB/s
```

Instructions per cycle

 $Total\ Instructions = 211932871\ Number\ of\ cycles = 1548$ $Instruction\ per\ cycle = 136907$

As seen in the December presentation, conv-diff has some locality problems (has it can also be seen by the high number of L1 misses (14037146))

Scalability Problems In Shared Memory Memory Bandwidth and Computational Intensity

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Beat

Vender peixe, basicamente

 Com alta modularidade entende-se que é composto por várias bibliotecas, e cada função da biblioteca pode ser aplicada a uma grande variedade de tipos de dados. E ser resolvido com solvers e esquemas diferentes

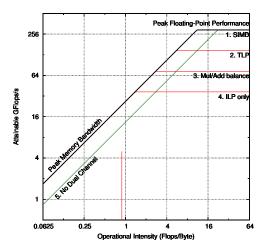


Figure: Roofline for rMBP and conv_diff

Task Granularity

In conv diff:

- Only two parallel pieces of code run in parallel
- Large chunks of code
- Thread creation overhead is thus minimized

conv_diff is unsuitable for this sort of optimization:

Excessive task synchronization

- Reduction can't be used because values are updated in an array of pointers
- Synchronization must be forced on attributions

Loads Per Task

- Slight improvement using dynamic and guided scheduling
- Workload distribution also isn't the biggest problem

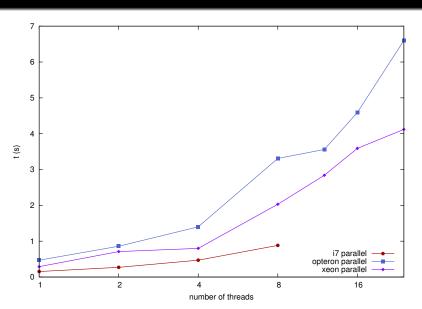


Figure: Scalability of the parallel region (original implementation)

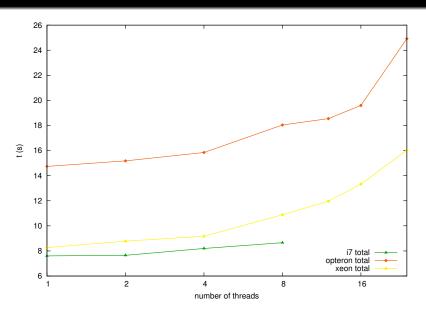


Figure: Total execution time (original implementation)

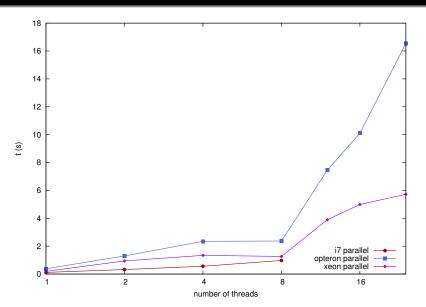


Figure: Scalability of the parallel region (without atomic directive)

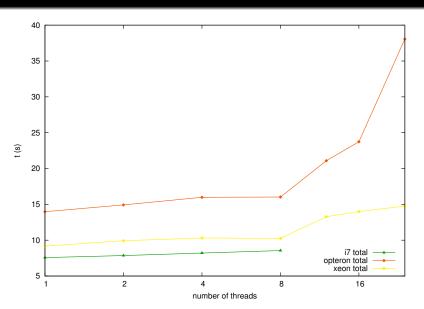


Figure: Total execution time (without atomic directive)

Conclusion

- Bad data locality hinders the entire application performance
- Implementation either AoS or SoA is expected to improve performance dramatically
- High chance that locality problem hides other problems
- Maybe what is not a problem now will prove to be so in the near future

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