

ArrayList

Program 1

```
import java.util.ArrayList;
import java.util.Iterator;

public class ArrayListIterator {

    public static void main(String a[]){
        ArrayList<String> arrl = new ArrayList<String>();
        //adding elements to the end
        arrl.add("First");
        arrl.add("Second");
        arrl.add("Third");
        arrl.add("Random");
        Iterator<String> itr = arrl.iterator();
        while(itr.hasNext()){
            System.out.println(itr.next());
        }
    }
}
```

Program 2

```
import java.util.ArrayList;
import java.util.List;

public class ArrayLst {

    public static void main(String... args)
    {
        ArrayList al = new ArrayList();

        al.add("Java4s");
        al.add(12);
        al.add(12.54f);

        for(int i=0;i<al.size();i++)
        {
            Object o = al.get(i);
            System.out.println("Value is "+o.toString());
        }
    }
}
```

Program 3

```
class Student{
    int rollno;
    String name;
    int age;
    Student(int rollno,String name,int age){
        this.rollno=rollno;
        this.name=name;
        this.age=age;
    }
}

import java.util.*;
public class TestCollection3{
    public static void main(String args[]){
        //Creating user-defined class objects
        Student s1=new Student(101,"X",23);
        Student s2=new Student(102,"Y",21);
        Student s2=new Student(103,"Z",25);
        //creating arraylist
        ArrayList<Student> al=new ArrayList<Student>();
        al.add(s1);//adding Student class object
        al.add(s2);
        al.add(s3);
        //Getting Iterator
        Iterator itr=al.iterator();
        //traversing elements of ArrayList object
        while(itr.hasNext()){
            Student st=(Student)itr.next();
            System.out.println(st.rollno+" "+st.name+" "+st.age);
        }
    }
}
```

```
101 X 23
102 Y 21
103 Z 25
```

Program 4

```
import java.util.*;
class TestCollection4{
    public static void main(String args[]){
        ArrayList<String> al=new ArrayList<String>();
        al.add("Ravi");
        al.add("Vijay");
        al.add("Ajay");
        ArrayList<String> al2=new ArrayList<String>();
        al2.add("Sonoo");
        al2.add("Hanumat");
        al.addAll(al2); //adding second list in first list
        Iterator itr=al.iterator();
        while(itr.hasNext()){
            System.out.println(itr.next());
        }
    }
}
```

```
Ravi
Vijay
Ajay
Sonoo
Hanumat
```

Java LinkedList Example

```
import java.util.*;

public class TestCollection7{
    public static void main(String args[]){

        LinkedList<String> al=new LinkedList<String>();
        al.add("Ravi");
        al.add("Vijay");
        al.add("Ravi");
        al.add("Ajay");

        Iterator<String> itr=al.iterator();
        while(itr.hasNext()){
            System.out.println(itr.next());
        }
    }
}
```

```
Output:Ravi
        Vijay
        Ravi
        Ajay
```

Java ListIterator Interface

ListIterator Interface is used to traverse the element in backward and forward direction.

```
import java.util.*;

public class TestCollection8{
    public static void main(String args[]){
        ArrayList<String> al=new ArrayList<String>();
        al.add("Amit");
        al.add("Vijay");
        al.add("Kumar");
        al.add(1,"Sachin");
        System.out.println("element at 2nd position: "+al.get(2));
        ListIterator<String> itr=al.listIterator();
        System.out.println("traversing elements in forward direction...");
        while(itr.hasNext()){
```

Output:

Hash Set

[illegible]

Basic Operation on treeset

```
import java.util.TreeSet;

public class MyBasicTreeset {

    public static void main(String a[]){

        TreeSet<String> ts = new TreeSet<String>();
        ts.add("one");
        ts.add("two");
        ts.add("three");
        System.out.println("Elements: "+ts);
        //check is set empty?
        System.out.println("Is set empty: "+ts.isEmpty());
        //delete all elements from set
        ts.clear();
        System.out.println("Is set empty: "+ts.isEmpty());
        ts.add("one");
        ts.add("two");
        ts.add("three");
        System.out.println("Size of the set: "+ts.size());
        //remove one string
        ts.remove("two");
        System.out.println("Elements: "+ts);
    }
}
```

OUTPUT

Elements: [one, three, two]

Is set empty: false

Is set empty: true

Size of the set: 3

Elements: [one, three]

Java Map Example:

```
import java.util.*;
public class MapExample1 {
    public static void main(String[] args) {
        Map map=new HashMap();
        //Adding elements to map
        map.put(1,"Amit");
        map.put(5,"Rahul");
        map.put(2,"Jai");
        map.put(6,"Amit");
        //Traversing Map
        Set set=map.entrySet();//Converting to Set so that we can traverse
        Iterator itr=set.iterator();
        while(itr.hasNext()){
            //Converting to Map.Entry so that we can get key and value separately
            Map.Entry entry=(Map.Entry)itr.next();
            System.out.println(entry.getKey()+" "+entry.getValue());
        }
    }
}
```

```
1 Amit
2 Jai
5 Rahul
6 Amit
```

VECTOR DEMO

```
import java.util.*;

public class VectorDemo {

    public static void main(String args[]) {

        // initial size is 3, increment is 2
        Vector v = new Vector(3,2);

        System.out.println("Initial size: " + v.size());
        System.out.println("Initial capacity: " + v.capacity());

        v.addElement(new Integer(1));
        v.addElement(new Integer(2));
        v.addElement(new Integer(3));
        v.addElement(new Integer(4));

        System.out.println("Capacity after four additions: " + v.capacity());

        v.addElement(new Double(5.45));
        System.out.println("Current capacity: " + v.capacity());

        v.addElement(new Double(6.08));
        v.addElement(new Integer(7));
        System.out.println("Current capacity: " + v.capacity());

        v.addElement(new Float(9.4));
        v.addElement(new Integer(10));
        System.out.println("Current capacity: " + v.capacity());

        v.addElement(new Integer(11));
        v.addElement(new Integer(12));
        System.out.println("First element: " + (Integer)v.firstElement());
```



```

System.out.println("Last element: " + (Integer)v.lastElement());

if(v.contains(new Integer(3)))
    System.out.println("Vector contains 3.");

// enumerate the elements in the vector.
Enumeration vEnum = v.elements();
System.out.println("\nElements in vector:");

while(vEnum.hasMoreElements())
    System.out.print(vEnum.nextElement() + " ");
System.out.println();
}
}

```

Initial size: 0

Initial capacity: 3

Capacity after four additions: 5

Current capacity: 5

Current capacity: 7

Current capacity: 9

First element: 1

Last element: 12

Vector contains 3.

Elements in vector:

1 2 3 4 5.45 6.08 7 9.4 10 11 12

ArrayList	Vector
1) ArrayList is not synchronized .	Vector is synchronized .
2) ArrayList increments 50% of current array size if number of element exceeds from its capacity.	Vector increments 100% means doubles the array size if total number of element exceeds than its capacity.
3) ArrayList is not a legacy class, it is introduced in JDK 1.2.	Vector is a legacy class.
4) ArrayList is fast because it is non-synchronized.	Vector is slow because it is synchronized i.e. in multithreading environment, it will hold the other threads in runnable or non-runnable state until current thread releases the lock of object.
5) ArrayList uses Iterator interface to traverse the elements.	Vector uses Enumeration interface to traverse the elements. But it can use Iterator also.