Started on	Wednesday, 28 May 2025, 9:21 AM					
State	Finished					
Completed on	Wednesday, 28 May 2025, 9:50 AM					
Time taken	28 mins 46 secs					
Grade	80.00 out of 100.00					

```
Question 1

Not answered

Mark 0.00 out of 20.00
```

Given a string s, return the longest palindromic substring in s.

Example 1:

```
Input: s = "babad"
Output: "bab"
Explanation: "aba" is also a valid answer.
```

Example 2:

```
Input: s = "cbbd"
Output: "bb"
```

For example:

Test	Input	Result	
ob1.longestPalindrome(str1)	ABCBCB	всвсв	

Answer: (penalty regime: 0 %)

Reset answer

```
class Solution(object):
    def longestPalindrome(self, s):
        ########## Add your code here ##########

obl = Solution()
str1=input()
print(obl.longestPalindrome(str1))
```

```
Syntax Error(s)

File "__tester__.python3", line 2

You have two robots that can collect cherries for you.

SyntaxError: invalid syntax
```

Marks for this submission: 0.00/20.00.

```
Question 2
Correct
Mark 20.00 out of 20.00
```

Create a python program to find the maximum value in linear search.

For example:

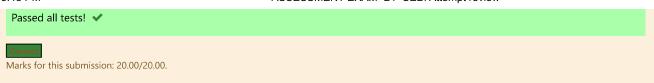
Test	Input	Result
<pre>find_maximum(test_scores)</pre>	10	Maximum value is 100
	88	
	93	
	75	
	100	
	80	
	67	
	71	
	92	
	90	
	83	

Answer: (penalty regime: 0 %)

```
Reset answer
```

```
def find_maximum(lst):
 1 v
        maxi=lst[0]
 2
 3
        for i in lst:
            if i>maxi:
 4
 5
                maxi=i
        return maxi
 6
 8
 9
    test_scores = []
10
    n=int(input())
11 v for i in range(n):
12
        test_scores.append(int(input()))
13
   print("Maximum value is ",find_maximum(test_scores))
```

	Test	Input	Expected		Got				
١,	<pre>find_maximum(test_scores)</pre>	10	Maximum value	is 100	Maximum	value	is 10	0	~
		88							
		93							
		75							
		100							
		80							
		67							
		71							
		92							
		90							
		83							
Ī,	<pre>find_maximum(test_scores)</pre>	5	Maximum value	is 95	Maximum	value	is 95		~
	_ ` _ ´	45							
		86							
		95							
		76							
		28							



```
Question 3
Correct
Mark 20.00 out of 20.00
```

Create a python program for 0/1 knapsack problem using naive recursion method

For example:

Test	Input	Result
knapSack(W, wt, val, n)		The maximum value that can be put in a knapsack of capacity W is: 220
	3	
	50	
	60	
	100	
	120	
	10	
	20	
	30	

Answer: (penalty regime: 0 %)

```
Reset answer
```

```
1 def knapSack(W, wt, val, n):
 2
         if n==0 or W==0:
 3
              return 0
 4
          if wt[n-1]>W:
 5
             return knapSack(W, wt, val, n-1)
 6
           \begin{tabular}{ll} return & max(val[n-1]+knapSack(W-wt[n-1], wt, val, n-1), knapSack(W, wt, val, n-1)) \\ \end{tabular} 
 8
    x=int(input())
 9
    y=int(input())
10
    W=int(input())
    val=[]
11
12
    wt=[]
13 v for i in range(x):
14
        val.append(int(input()))
15 v for y in range(y):
16
        wt.append(int(input()))
17
    n = len(val)
    print('The maximum value that can be put in a knapsack of capacity W is: ',knapSack(W, wt, val, n))
18
```

	Test	Input	Expected	Got	
~	<pre>knapSack(W, wt, val, n)</pre>	3	The maximum value that can be put in a knapsack of capacity W is: 220	The maximum value that can be put in a knapsack of capacity W is: 220	~
	var, II)	50	Mapage of capacity w 13. 220	Mapsack of capacity w 13. 220	
		60			
		100 120			
		10			
		20 30			
~	knapSack(W, wt, val, n)	3	The maximum value that can be put in a knapsack of capacity W is: 190	The maximum value that can be put in a knapsack of capacity W is: 190	~
	102,,	55		inappack of capacity is 15% 250	
		65			
		115 125			
		15			
		25			
		35			

Passed all tests! ✓

Marks for this submission: 20.00/20.00.

Question 4

Correct

Mark 20.00 out of 20.00

Create a python program to for the following problem statement.

You are given an n x n grid representing a field of cherries, each cell is one of three possible integers.

- @ means the cell is empty, so you can pass through,
- 1 means the cell contains a cherry that you can pick up and pass through, or
- -1 means the cell contains a thorn that blocks your way.

Return the maximum number of cherries you can collect by following the rules below:

- Starting at the position (0, 0) and reaching (n 1, n 1) by moving right or down through valid path cells (cells with value 0 or 1).
- After reaching (n 1, n 1), returning to (0, 0) by moving left or up through valid path cells.
- When passing through a path cell containing a cherry, you pick it up, and the cell becomes an empty cell @.
- If there is no valid path between (0, 0) and (n 1, n 1), then no cherries can be collected.

For example:

Test	Result
obj.cherryPickup(grid)	5

Answer: (penalty regime: 0 %)

Reset answer

```
class Solution:
 1
        def cherryPickup(self, grid):
 2
            n = len(grid)
 3
 4
            ### add code here
 5
            dp=[[[-1]*n for _ in range(n)] for _ in range(n)]
            def f(x1,y1,x2):
 6
 7
                y2=x1+y1-x2
 8
                if x1<0 or y1<0 or x2<0 or y2<0 or grid[x1][y1]==-1 or grid[x2][y2]==-1:
                    return float('-inf')
 9
10
                if x1==0 and y1==0 and x2==0 and y2==0:
                    return grid[0][0]
11
12
                if dp[x1][y1][x2]!=-1:
13
                    return dp[x1][y1][x2]
14
                cherries=grid[x1][y1]
15
                if x1!=x2 or y1!=y2:
16
                    cherries+=grid[x2][y2]
17
                cherries+=max(
18
                               f(x1-1,y1,x2-1),
19
                                f(x1,y1-1,x2-1),
20
                                f(x1-1,y1,x2),
                                f(x1,y1-1,x2))
21
22
                dp[x1][y1][x2]=cherries
```

	Test	Expected	Got	
~	obj.cherryPickup(grid)	5	5	~

Passed all tests! 🗸

Marks for this submission: 20.00/20.00.

