001.	Whic	ch one of the following is not a real time	oper	rating system?	Α
	Α	VxWorks	В	QNX	
	С	RTLinux	D	Palm OS	
002.	_	cal extension of multiprogramming ope	_		Α
	A	Time sharing	В	Multitasking	
000	C	Multithreading	D	dual programming	
003.	-	process fails, most operating system wr			Α
	A C	log file new file	B D	another running process opened file	
004	_	t is an operating system?	D	opened file	Α
UU-T.	A	It is a collection of programs that	В	It is a programming language	^
	, ,	manages hardware resources	_	n io a programming language	
	С	It is a database	D	It is an application software	
005.		ccess the services of operating system	, the	·	Α
	Α	System calls	В	API ,	
	С	Library	D	Assembly instructions	
006.	Whic	ch one of the following is not true?			С
	Α	kernel is the program that constitutes	В	kernel is the first part of operating	
		the central core of the operating		system to load into memory during	
		system		booting	
	С	kernel is made of various modules	D	kernel remains in the memory during	
		which can not be loaded in running		the entire computer session	
007	14/1	operating system			
007.	_	t is the main function of the command i	•		Α
	Α	to get and execute the next user-	В	to provide the interface between the	
	С	specified command to handle the files in operating system	D	API and application program to start a computer	
വെ	_	t is an ISR?	D	to start a computer	С
000.	A	Information Service Request	В	Interrupt Service Request	O
	C	Interrupt Service Routine	D	Information Service Routine	
009.	_	ose one of the best options from the fol			В
		em is examined by the?			
	A	Programmer	В	Debugger	
	С	Designer	D	engineer	
010.	How	does the software trigger an interrupt?			В
	Α	Sending signals to CPU through bus	В	Executing a special operation called system call	
	С	Executing a special program called	D	Executing a special program called	
		system program		interrupt trigger program	
011.		initial program that is run when the con	-		D
	A	boot program	В	Bootloader	
040	C	Initialize	D	bootstrap program	_
012.		S is used?	D	Division manager	С
	A	By Compiler	B D	By Interpreter	
013	C Wha	By Operating System t is the mean of the Booting in the oper		By Application Software	Α
013.	A	Restarting computer	В	Install the program	^
	Ĉ	To scan	D	To turnoff	
014	_	initial program that is run when the con	_		D
	Α	boot program	В	Bootloader	_
	С	Initialize	D	bootstrap program	
015.		c is a		3	С
	Α	What is the command-line interface	В	batch interface	
	С	graphical user interface	D	device interface	

016.	wind	ows operating system is a users interfa	ace th	at is a common version of	D
	Α	windows	В	MAC OS	
	С	Linux	D	UNIX	
017.	The	main functionality of command interpre	ter of	the operating system is to	В
	Α	remove commands	В	execute commands	
	С	fetch commands	D	Decode commands	
018.	Whic	ch is not provided by the operating system	em is		Α
	Α	networking	В	user interface	
	С	error detection	D	program execution	
019.	Whic	ch is Friendly user interface provided by	ope	, ,	Α
	Α	graphical user interface	В	command-line interface	
	C	batch interface	D	device interface	
020.	_	ne-again-shell of the operating system	_		С
0_0.	A	windows	В	Mac	
	C	Linux	D	Android	
<b>021</b>	_	rams of the operating system end	0	Allaroid	С
UZ 1.	A	Interva	В	Interruptedly	O
	Ĉ	Normally	D	Erroneously	
ഹാ	_	•	_	Enoneously	В
UZZ.	_	of computer system and getting time is		information maintanana	D
	A	process control	В	information maintenance	
000	C	device management	D	file management	_
023.	_	n error appear, program of operating sy	· _	· ·	С
	A	Executed	В	stored	
	С	aborted	D	Declined	_
024.	_	t is an abbreviation of MAC operating s			С
	Α	main operating system	В	memory operating system	
	С	Macintoshoperating system	D	mainframe operating system	
025.	For a	authentication purpose, operating syste		quires	С
	Α	personal computers	В	servers	
	С	login authentication	D	network computers	
026.	In ico	on based system, menus are displayed	on	<u> </u>	С
	Α	programs	В	memory	
	С	screen/desktop	D	Interfaces	
027.	Syst	em callsof operating system is done by	?		Α
	Α	Caller	В	programmer	
	С	developer	D	engineer	
028.	For a	allocating resourcesCentral Processing	Unit	•	Α
	Α	routines	В	devices	
	С	programs	D	Processes	
029.	The	environment in which programs of the	svstei		В
	Α	Nodes	В	operating system	
	C	clustered system	D	process	
030	_	ing device attributes of the computer is		?	В
000.	A	process control	ъ В	information maintenance	_
	C	device management	D	file management	
<b>021</b>	_	programming of computer system incre		<u> </u>	В
U3 I.			B	CPU utilization	Ь
	A C	Memory	D D		
വാവ	_	storage		cost of computation	Ъ
U3Z.		em calls of an operating system provide			D
	A	Programs	В	processes	
000	С	Utilities	D	services	_
033.	_	that is not a system call category of the			С
	A	process control	В	protection	
	С	file generation	D	communication	

034.	Allocation of	output and input devices are p	orovid	ed by	В
	A Mediato		В	operating system	
	C Modera		D	Processors	
035.		le.text command is used for $\_$	?		В
		graphics	В	remove the text file	
	C remove	•	D	remove video	_
036.		following is not an operating s	·		D
	A DOS		В	Linux	
007	C Window		D	Oracle	
037.	` ,	. operating system	D	Microsoft	Α
	A Open so C Window		В	Microsoft	
ഹാഠ			D	Mac	С
U30.	A Window	r was introduced from	В	Windows 3.11	C
	C Window		D	Windows 98	
U3O		Linux are known as	D	Williaows 98	С
033.	A Comma		В	graphics	C
	C folders	ilus	D	text	
040		application software?	U	text	Α
040.	A Window	• •	В	Page Maker	^
	C WinWor		D	Photoshop	
041.		compresses large files into a	_	•	Α
•	A WinZip	a market a market a market a market a	В	WinShrink	
	C WinStyl	e	D	None of above	
042.		following is not an important f	unctio		С
		/ Management	В	File Management	
		otection	D	Processor Management	
043.	In multiprogra	amming environment, the OS	decide	es which process gets the processor	Α
		how much time. This function			
	A process	scheduling	В	process rescheduling	
	C traffic co		D	Processor Management	
044.	Whichof the f	following shutdown method is	often	called Warm Boot?	В
	A Shut Do	own	В	Restart	
	C Sleep		D	Hibernate	
045.		following requires a device dr			D
	A Registe		В	Cache	
	C Main me	•	D	Disk	_
046.		following memory unit that pro	_		C
	A Main Me	•	В	Virtual Memory	
0.47	C Cache r	•	D	Read Only Memo	_
047.		following is an example of a re			D
	A Lynx	··· VD	В	MS-DOS	
040	C Window		D	Process Control	
U40.		eady state of a process?	D	when present is unable to run until	Α
	•	rocess is scheduled to run me execution	В	when process is unable to run until	
			D	some task has been completed none of the mentioned	
040	•	rocess is using the CPU process communication?	ט	none of the mentioned	В
043.		nication within the process	В	communication between two process	Ъ
		nication between two threads	D	communication between two process communication between the tasks	
		process	ט	Communication between the tasks	
በ5በ		ch system call creates the new	nroce	2663	Α
JJU.	A Fork	ar System san ordates the new	В	create	~
	C new		D	rm	
	- 11011		_		

051.	Wha	t does I/O controller do?			В
	Α	Keeps tracks of primary memory	В	Keeps tracks of all devices	
		•		None of the above	_
052.	_	first operating system created by Micro			В
	A	Windows	В	MS-DOS	
052	C Wha	Seattle	D	AIX	Α
055.	vviia A	t is the mean of the Booting in the oper Restarting computer	В	Install the program	A
		To scan	D	To turn of	
054.	_	ch of the following is not the state of a p	_		В
	Α	New	В	Old	_
	С	Waiting	D	Running	
055.	Wha	t is a Process Control Block?		· ·	В
	Α	Process type variable		Data Structure	
		A secondary storage section		A Block in memory	
056.		ocess Control Block (PCB) does not co			С
		Code	В	Stack	
057	C	Bootstrap program	D	Data	_
U57.	-	ocess stack does not contain		Local veriables	D
		Function parameters Return addresses	D	Local variables PID of child process	
058		ch system call can be used by a parent		•	Α
000.		process?	proot	333 to determine the termination of	^
	A	Wait	В	exit	
	С	fork	D	get	
059.	The	address of the next instruction to be ex	ecute	ed by the current process is provided	В
	by th	e			
		CPU registers	В	Program counter	
		Process stack	D	Pipe	_
060.	Multi	threading an interactive program will in	creas	se responsiveness to the user by	Α
		continuing to run oven if a part of it is	D	waiting for one part to finish before	
	А	continuing to run even if a part of it is blocked	В	the other begins	
	С	asking the user to decide the order of	D	stopping the execution	
	C	multithreading	D	Stopping the execution	
061.	Multi	threading on a multi CPU machine			В
	Α	decreases concurrency	В	increases concurrency	
	С	doesnt affect the concurrency	D	can increase or decrease the	
				concurrency	
062.	A he	avy weight process			В
	Α	has multiple threads of execution	В	has a single thread of execution	
	С	can have multiple or a single thread	D	multiple programs	
000	TL.	for execution		a to to	_
063.	_	entry of all the PCBs of the current pro			С
	A C	Process Register Process Table	B D	Program Counter Process Unit	
064	_	ead is also called	ט	Flocess Offic	Α
<del>554</del> .	A	Light Weight Process(LWP)	В	Heavy Weight Process(HWP)	~
	C	Process	D	Program	
065.	_	ead shares its resources(like data sect	_	•	С
			, -	, <sub>1</sub>	-
	A	other process similar to the one that	В	other threads that belong to similar	
		the thread belongs to		processes	
	С	other threads that belong to the same	D	other programs	

process **066.** In the Many to Many model true concurrency cannot be gained because \_\_\_ the kernel can schedule only one В there are too many threads to handle Α thread at a time C it is hard to map threads with each D mapping other **067.** Which module gives control of the CPU to the process selected by the short-term Α scheduler? Α Dispatcher В interrupt C scheduler D TLB **068.** When is the Many to One model at an advantage? Α When the program does not need When the program has to be multimultithreading threaded When there is a single processor C when we use particular operating D systems **069.** The kernel is \_\_\_\_\_ of user threads. C a part of Α В the creator of C unaware of D aware of **070.** The model in which one user-level thread is mapped to many kernel level threads is В called Α Many to One model В One to Many model C Many to Many model D One to One model **071.** In the Many to One model, multiple threads are unable to run in parallel on Α multiprocessors because of only one thread can access the kernel B many user threads have access to at a time just one kernel thread there is only one kernel thread there are multiple kernel threads C D **072.** What is Waiting time? В the total time in the blocked and В the total time spent in the ready waiting queues queue the total time spent in the running C D the total time from the completion till the submission of a process queue **073.** What is FIFO algorithm? В first executes the job that came in last B first executes the job that came in first Α in the queue in the queue C first executes the job that needs first executes the job that has D minimal processor maximum processor needs **074.** What is Turnaround time? D the total waiting time for a process to B the total time spent in the ready Α finish execution queue C the total time spent in the running D the total time from the completion till the submission of a process 075. Which scheduling algorithm allocates the CPU first to the process that requests the Α CPU first? Α first-come, first-served scheduling В shortest job scheduling priority scheduling C D SJF **076.** In priority scheduling algorithm \_\_ Α CPU is allocated to the process with В CPU is allocated to the process with Α highest priority lowest priority Equal priority processes can not be CPU is allocated to the process C D scheduled randomly **077.** Which algorithm is defined in Time quantum? В shortest job scheduling algorithm Α В round robin scheduling algorithm priority scheduling algorithm C D multilevel queue scheduling algorithm

078.		segment of code in which the process its, write into files is known as		change common variables, update	В
	Α	Program	В	critical section	
	С	non - critical section	D	synchronizing	
079.	Mutu	ual exclusion implies that	_		Α
	Α	if a process is executing in its critical	В	if a process is executing in its critical	
		section, then no other process must		section, then other processes must	
		be executing in their critical sections		be executing in their critical sections	
	С	if a process is executing in its critical	D	depends on case it vary	
		section, then all the resources of the			
		system must be blocked until it			
		finishes execution			
080.	A sit	uation where several processes access	s and	manipulate the same data	В
	conc	currently and the outcome of the execut	ion d	epends on the particular order in which	1
	acce	ss takes place is called	_		
	Α	data consistency	В	race condition	
	С	aging	D	starvation	
081.	The	real difficulty with SJF in short term sch	reduli		В
	Α	it is too good an algorithm	В	knowing the length of the next CPU	
				request	
	С	it is too complex to understand	D	it takes lot of time	
082.	A so	lution to the problem of indefinite block	age c	of low priority processes is	D
	Α	Starvation	В	Wait queue	
	С	Ready queue	D	Aging	_
083.	_	ose one of the disadvantages of the pri	-		С
	Α	it schedules in a very complex	В	its scheduling takes up a lot of time	
	_	manner	_		
	С	it can lead to some low priority	D	last process in queue has to wait for	
		process waiting indefinitely for the		lot of time	
004		CPU			_
084.		sage passing system allows processes			Α
	Α	communicate with each other without	В	communicate with one another by	
	_	sharing the same address space	_	resorting to shared data	
	С	share data	D	name the recipient or sender of the	
005	\		امان د م	message	_
085.	_	ch of the following two operations are provided as a delete manager of		•	D
	A C	write & delete message	В	delete & receive message	
006		send & delete message	D	receive & send message	D
000.	_	t is Inter process communication?	В	allows processes to communicate	В
	Α	allows processes to communicate	Ь	allows processes to communicate	
		and synchronize their actions when		and synchronize their actions	
	С	using the same address space	D	allows the process to communicate	
	C	allows the processes to only	ט	allows the process to communicate	
		synchronize their actions without communication		but cant synchronize their actions	
007	In th		coctic	an problem	В
UO1.	A	e bakery algorithm to solve the critical s		•	D
	Α	each process is put into a queue and	Ь	each process receives a number	
		picked up in an ordered manner		(may or may not be unique) and the	
				one with the lowest number is served	
	С	anch process data a unique number	D	next	
	C	each process gets a unique number	D	each process gets a unique number and the one with the lowest number is	
		and the one with the highest number is served next			•
		13 3C1 YCU 11CAL		served next	

088.		nimum of variable(s) is/are requet the critical section problem.	ired to	o be shared between processes to	В
	A	One	В	two	
	C	three	D	four	
089	_	nded waiting implies that there exists a	_		Δ
000.		ved to enter its critical section	Dodii	a on the number of times a process is	^
	A	after a process has made a request to	R	when another process is in its critical	
	, ,	enter its critical section and before the		section	
		request is granted		30011011	
	С	before a process has made a request	D	before process is created	
		to enter its critical section	_	process is created	
090.	A mo	onitor is characterized by			Α
	Α	a set of programmer defined	B	an identifier	
		operators			
	С	the number of variables in it	D	used hardwares	
091.	The	dining - philosophers problem will occu	r in ca	ase of	Α
	Α	5 philosophers and 5 chopsticks	В	4 philosophers and 5 chopsticks	
	С	3 philosophers and 5 chopsticks	D	6 philosophers and 5 chopsticks	
092.	A mo	onitor is a type of			C
	Α	Semaphore	В	low level synchronization construct	
	С	high level synchronization construct	D	middle level synchronization construct	
093.	The	link between two processes P and Q to	send	d and receive messages is called	Α
		<del></del>	_		
	A	communication link	В	message-passing link	
004	C	synchronization link	D	hand shaking link	_
094.	_	aphore is a/an to solve the cr			С
	A	hardware for a system	В	special program for a system	
005	C	integer variable	D sible :	string variable	
U95.		t are the two atomic operations permiss  Wait	sible ( B		Α
	A C	Hold	D	Stop signal	
006		bounded buffer problem is also known		Signal	С
030.	A	Readers Writers problem	as B	Dining Philosophers problem	C
	C	Producer Consumer problem	D	barber problem	
097.	_	fetches the instruction from memory a		•	Α
	A	program counter	В	status register	
	С	instruction register	D	program status word	
098.	If no	process is suspended, the signal opera	ation		С
	Α	puts the system into a deadlock state	В	suspends some default process	
				execution	
	С	nothing happens	D	the output is unpredictable	
099.	A de	adlock free solution to the dining philos	ophe	rs problem	В
	Α	necessarily eliminates the possibility	В	does not necessarily eliminate the	
		of starvation		possibility of starvation	
	С	eliminates any possibility of any kind	D	no deadlock free solution for the	
		of problem further		dining philosophers problem	
100.	-	rocesses share a semaphore variablen			C
		cute wait(mutex) before entering the crit			
		pose a process executes in the following	g ma	nner. signal(mutex); critical section	
		vait(mutex); In this situation:	_		
	Α	a deadlock will occur	В	processes will starve to enter critical	
	_		_	section	
	С	several processes maybe executing in their critical section	D	multiple deadlocks will occur	

101.	Whi	ch is the process of invoking the wait or	oerati	on?	Α
	Α	suspended until another process			
		invokes the signal operation		complete before it can itself call the	
				signal operation	
	С	stopped until the next process in the	D	using queue	
		queue finishes execution			
102.		address of a page table in memory is p	ointe		В
		stack pointer	В	1 0	
		page register	D	program counter	_
103.	_	ram always deals with	_		Α
		logical address		absolute address	
404		physical address		relative address	_
104.		nory management technique in which s	-		В
	_	endary storage for use in main memory		_	
	A C	Fragmentation	B D	paging	
105		mapping	_	scheduling	В
105.	A	emory buffer used to accommodate a s stack pointer	Peeu B	cache	Ь
	Ĉ	accumulator	D	disk buffer	
106	_	ch one of the following is the address g	_		С
100.		physical address		absolute address	J
		logical address	D	IP address	
107.		time mapping from virtual to physical a	_		Α
. •	A	Memory management unit	В		
	С	PCI		ALU	
108.	The	relocation register helps in			С
		providing more address space to	В	a different address space to	
		processes		processes	
	С	to protect the address spaces of	D	store the data	
		processes			
109.	With	relocation and limit registers, each log	ical a	ddress must be the limit	Α
	regis				
	Α	less than	В	equal to	
	С	greater than	D	greater than or equal to	
110.		ontiguous memory allocation			Α
	Α	each process is contained in a single	В	all processes are contained in a	
	_	contiguous section of memory	_	single contiguous section of memory	
444	C	the memory space is contiguous	D	process are executed continuously	
111.	_	page table contains	D	naga affaat	Α
	Α	base address of each page in	В	page offset	
	С	physical memory	D	all pages data	
112		page size t is compaction?	ט	all pages data	С
112.	A	a technique for overcoming internal	В	a paging technique	C
	$\wedge$	fragmentation	D	a paging technique	
	С	a technique for overcoming external	D	a technique for overcoming fatal error	
	•	fragmentation		a tooming at the everteening later error	
113.	Ope	rating System maintains the page table	for		Α
	A	each process	В _	each thread	•
	С	each instruction	D	each address	
114.	_	lution to the problem of external fragme	_		Α
	Α	Compaction	В	larger memory space	
	С	smaller memory space	D	equal memory space	
115.	Anot	ther solution to the problem of external	fragm	nentation problem is to	Α

	Α	permit the logical address space of a	В	permit smaller processes to be	
	_	process to be noncontiguous	_	allocated memory at last	
	С	permit larger processes to be	D	swapping	
116.	In in	allocated memory at last ternal fragmentation, memory is interna	al to a	partition and	В
	Α	is being used	В	is not being used	_
	C	is always used	D	is often used	
117.		n memory is divided into several fixed			Α
		exactly one process	В	at least one process	
	С	multiple processes at once	D	exactly two process	
118.	In fix	ed size partition, the degree of multipro	ogram	·	Α
	Α	the number of partitions	B	the CPU utilization	
		the memory size	D	no. of programs	
119.		first fit, best fit and worst fit are strategi			С
	Α	process from a queue to put in		processor to run the next process	
	, ,	memory		process to rain the next process	
	С	free hole from a set of available holes	D	best hardware	
120.	_	rnal fragmentation will not occur when?		boot naraware	D
0.	A	first fit is used	В	best fit is used	_
	C	worst fit is used	D	no matter which algorithm is used, it	
	•	worst ht is asea		will always occur	
121	Som	etimes the overhead of keeping track of	of a ho		В
1211	A	larger than the memory	В	larger than the hole itself	
	C	very small	D	smaller than the hole itself	
122		rnal fragmentation exists when?	D	Smaller than the note itself	Α
122.	A	enough total memory exists to satisfy	R	the total memory is insufficient to	^
	^	a request but it is not contiguous	ט	satisfy a request	
	С		Ъ	•	
	C	a request cannot be satisfied even when the total memory is free	D	memory is not available	
122	lf rol	ocation is static and is done at assemb	ly or l	oad time, compaction	В
125.		and and the share	B	must be done	_
	C	must not be done	D	can be done	
124	_				٨
124.		disadvantage of moving all process to			Α
	_	r direction, producing one large hole of		•	
	A	the cost incurred	В	the memory used	
405	С	the CPU used	D	hardware used	
125.		is generally faster than		and	Α
	A	first fit, best fit, worst fit	В	best fit, first fit, worst fit	
	С	worst fit, best fit, first fit	D	worst fit, first fit ,best fit	