

EE3015 & EE3025 Presentation

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Assignment 1

Problem 6.4

$$\text{Given } x(n) = \{ \underset{\uparrow}{1}, 2, 3, 4, 2, 1 \} \quad (1)$$

$$y(n) + \frac{1}{2}y(n-1) = x(n) + x(n-2) \quad (2)$$

$$\implies h(n) = \left(\frac{-1}{2}\right)^n u(n) + \left(\frac{-1}{2}\right)^{n-2} u(n-2) \quad (3)$$

Question

Compute $X(k)$, $H(k)$ and $y(n)$ using FFT and IFFT methods.

Computing y (for N samples) using FFT and IFFT :

$$X = FFT(x) \quad (4)$$

$$H = FFT(h) \quad (5)$$

$$Y = X.H \quad (6)$$

$$y = IFFT(Y) = \frac{1}{N} * FFT(Y^*) \{ \text{only if } y \text{ is real} \} \quad (7)$$

where Y^* = complex conjugate of Y

Recursive N-point FFT Algorithm

An N-point DFT can be written as :

$$\begin{aligned} X_k &= \sum_{n=0}^{N-1} x(n) e^{-j2\pi kn/N}, \quad k = 0, 1, \dots, N-1 \\ &= \underbrace{\sum_{m=0}^{N/2-1} x_{2m} e^{-\frac{j2\pi km}{N/2}}}_{N/2 \text{ DFT with even inputs}} + W_N^k \underbrace{\sum_{m=0}^{N/2-1} x_{2m+1} e^{-\frac{j2\pi k(m)}{N/2}}}_{N/2 \text{ DFT with odd inputs}} \end{aligned}$$

where $W_N = e^{\frac{-j2\pi}{N}}$

Recursive N-point FFT Algorithm

While exploiting symmetry of W_N as :

$$W_N^{k+N/2} = -W_N^k \quad (8)$$

We transformed the iterative DFT problem to a Divide-Conquer algorithm as :

$$X_{0 \rightarrow \frac{N}{2}-1} = X_{\text{even}} + \overline{W}_{N/2} * X_{\text{odd}} \quad (9)$$

$$X_{\frac{N}{2} \rightarrow N-1} = X_{\text{even}} - \overline{W}_{N/2} * X_{\text{odd}} \quad (10)$$

$$\overline{W}_{N/2}(i) = W_N^i$$

; for $i = 0, 1, 2 \dots (N/2) - 1$

Assignment 1

Problem 6.5

Matrix representation of the FFT algorithm

An 8-point DFT can be represented as a Matrix product as follows:

$$\bar{X} = \bar{W} \bar{x}$$

$$\begin{bmatrix} X(0) \\ X(1) \\ X(2) \\ X(3) \\ X(4) \\ X(5) \\ X(6) \\ X(7) \end{bmatrix} = \begin{bmatrix} W^0 & W^0 & W^0 & W^0 & W^0 & W^0 & W^0 & W^0 \\ W^0 & W^1 & W^2 & W^3 & W^4 & W^5 & W^6 & W^7 \\ W^0 & W^2 & W^4 & W^6 & W^0 & W^2 & W^4 & W^6 \\ W^0 & W^3 & W^6 & W^1 & W^4 & W^7 & W^2 & W^5 \\ W^0 & W^4 & W^0 & W^4 & W^0 & W^4 & W^0 & W^4 \\ W^0 & W^5 & W^2 & W^7 & W^4 & W^1 & W^6 & W^3 \\ W^0 & W^6 & W^4 & W^2 & W^0 & W^6 & W^4 & W^2 \\ W^0 & W^7 & W^6 & W^5 & W^4 & W^3 & W^2 & W^1 \end{bmatrix} \begin{bmatrix} x(0) \\ x(1) \\ x(2) \\ x(3) \\ x(4) \\ x(5) \\ x(6) \\ x(7) \end{bmatrix} \quad (11)$$

The FFT algorithm decompose \overline{W} into sparse matrices by permuting \overline{x} in a bit-reversed fashion resulting in \overline{x}_p

$$\overline{X} = \overline{W3} \overline{W2} \overline{W1} \overline{x}_p \quad (12)$$

$$\begin{bmatrix} X(0) \\ X(1) \\ X(2) \\ X(3) \\ X(4) \\ X(5) \\ X(6) \\ X(7) \end{bmatrix} = \begin{bmatrix} 1 & . & . & . & W^0 & . & . & . \\ . & 1 & . & . & . & W^1 & . & . \\ . & . & 1 & . & . & . & W^1 & . \\ . & . & . & 1 & . & . & . & W^1 \\ 1 & . & . & . & -W^0 & . & . & . \\ . & 1 & . & . & . & -W^1 & . & . \\ . & . & 1 & . & . & . & -W^1 & . \\ . & . & . & 1 & . & . & . & -W^1 \end{bmatrix} \begin{bmatrix} 1 & . & W^0 & . & . & . & . & . \\ . & 1 & . & W^2 & . & . & . & . \\ 1 & . & -W^0 & . & . & . & . & . \\ . & 1 & . & -W^2 & . & . & . & . \\ . & . & . & . & 1 & . & W^0 & . \\ . & . & . & . & . & 1 & . & W^2 \\ . & . & . & . & . & 1 & -W^0 & . \\ . & . & . & . & . & . & . & -W^2 \end{bmatrix} \begin{bmatrix} 1 & W^0 & . & . & . & . & . & . \\ 1 & -W^0 & . & . & . & . & . & . \\ . & . & 1 & W^0 & . & . & . & . \\ . & . & . & 1 & -W^0 & . & . & . \\ . & . & . & . & . & 1 & W^0 & . \\ . & . & . & . & . & 1 & -W^0 & . \\ . & . & . & . & . & . & 1 & W^0 \\ . & . & . & . & . & . & . & 1 - W^0 \end{bmatrix} \begin{bmatrix} x(0) \\ x(4) \\ x(2) \\ x(6) \\ x(1) \\ x(5) \\ x(3) \\ x(7) \end{bmatrix} \quad (13)$$

Relation with the butterfly diagram

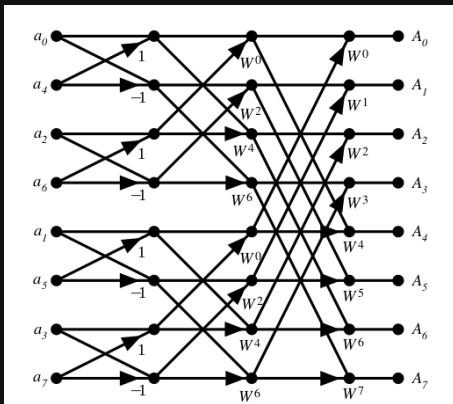


Figure: 8-point FFT butterfly diagram

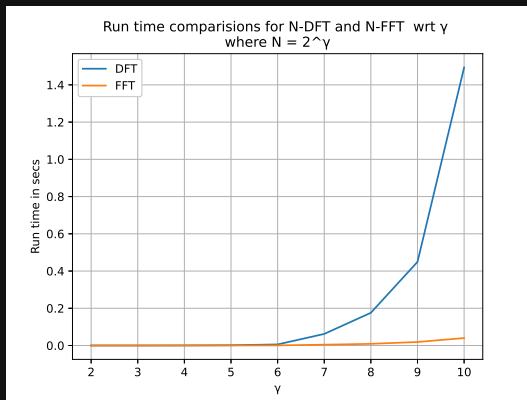
Ref : Heckbert, P., 1995. Fourier transforms and the fast fourier transform (fft) algorithm. Computer Graphics, 2, pp.15-463.

Time complexity

Convolution/DFT requires N^2 operations $\approx O(N^2)$.

While the same output can be achieved using FFT and IFFT within :

$$\underbrace{O(N \log N)}_{\substack{x \rightarrow X \\ h \rightarrow H}} + \underbrace{O(N)}_{Y = X * H} + \underbrace{O(N \log N)}_{Y \rightarrow y} \approx O(N \log N) \quad (14)$$



C vs Python Implementaion

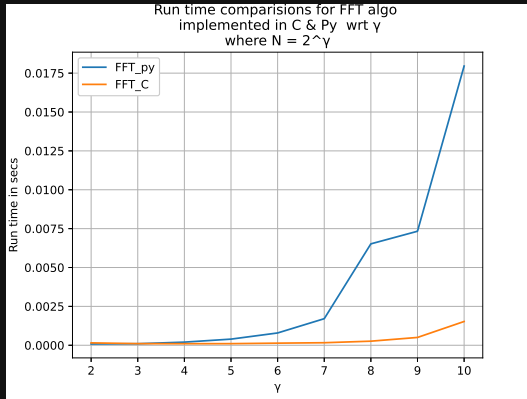


Figure: Comparing C vs Py implementation

Assignment 02

Design equivalent FIR realizations for filter number 114 with the following specifications.

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Pass band specifications

$$F_s = 48\text{kHz}$$

$$F_{p1} = 7.2\text{kHz} ; F_{p2} = 6\text{kHz}$$

$$\omega_{p1} = 0.3\pi ; \omega_{p2} = 0.25\pi$$

$$\omega_c = 0.275\pi$$

$$\omega_l = \frac{\omega_{p1} - \omega_{p2}}{2} = 0.025\pi$$

.....

.....

Stop band specifications

$$\text{Tolerance: } \delta_1 = \delta_2 = \delta = 0.15$$

$$\Delta F = 0.3\text{kHz} ; \Delta\omega = 0.0125\pi$$

$$F_{s1} = 7.5\text{Hz} ; F_{s2} = 5.7\text{kHz}$$

$$\omega_{s1} = 0.3125\pi ; \omega_{s2} = 0.2375\pi$$

.....

Designing a low pass equivalent

$$h_l(n) = \frac{\sin(n\omega_l)}{n\pi} w(n) \quad (15)$$

The Kaiser window is defined and computed as :

$$w(n) = \frac{I_0 \left[\beta N \sqrt{1 - \left(\frac{n}{N} \right)^2} \right]}{I_0(\beta N)}, \quad -N \leq n \leq N, \beta > 0$$
$$= 0 \quad \text{otherwise,}$$

Parameters of Kaiser window are :

$$A = -20 \log_{10} \delta = 16.478 (< 21) \implies \beta N = 1$$

$$N \geq \frac{A - 8}{4.57 \Delta \omega} = 47.2 \implies \text{chosen } N = 100$$

$$w(n) = 1, -100 \leq n \leq 100$$

$$= 0 \quad \text{otherwise}$$

Desired lowpass filter
impulse response is

$$h_{lp}(n) = \frac{\sin(\frac{n\pi}{40})}{n\pi} ; -100 \leq n \leq 100$$

$$= 0, \quad \text{otherwise}$$

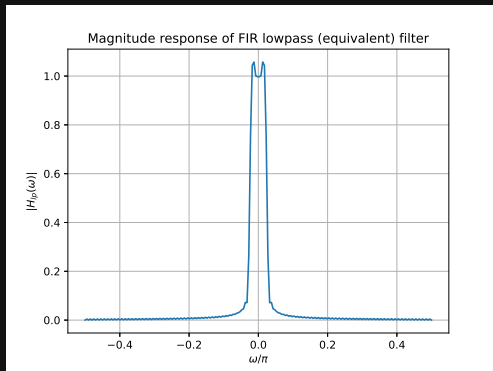


Figure: Magnitude response of the FIR lowpass digital filter

Converting into a causal FIR Bandpass Filter

A band pass filter can be obtained from a low pass equivalent through the following transformation ...

$$H_{bp}(j\omega) = H_{lp}(j(\omega - \omega_c)) + H_{lp}(j(\omega + \omega_c)) \quad (16)$$

$$\implies h_{bp}(n) = h_{lp}(n) * 2\cos(n\omega_c) \quad (17)$$

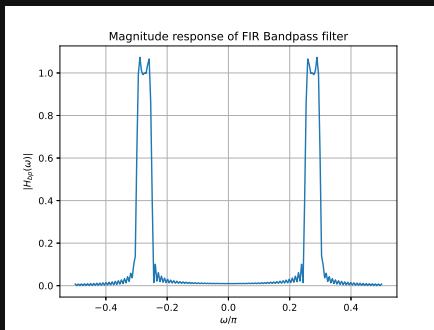


Figure: Magnitude response of the FIR bandpass digital filter

References

Heckbert, P., 1995. Fourier transforms and the fast fourier transform (fft) algorithm. Computer Graphics, 2, pp.15-463

Code & Reports

- ▶ Assignment-01 [Link](#)
- ▶ Assignment-02 [Link](#)
- ▶ Beamer template [Link](#)

Thank You !!