#### Deep Learning for Computer Vision

# **Self-Attention and Transformers**

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Review: Question

Other ways to evaluate Visual Dialog systems?

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Other ways to evaluate Visual Dialog systems?

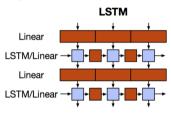
Look to NLP for consensus metrics that measure consensus between answers generated by model and a set of relevant answers; see Massiceti et al, A Revised Generative Evaluation of Visual Dialogue, arXiv 2020

#### Acknowledgements

- Most of this lecture's slides are based on Jay Alammar's article on "The Illustrated Transformer"
- Unless explicitly specified, assume that content and figures are either directly taken or adapted from above source

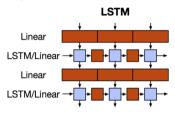
# Motivation for Transformers

Sequential computation prevents parallelization



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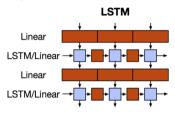
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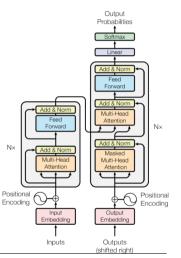
Sequential computation prevents parallelization



- Despite GRUs and LSTMs, RNNs still need attention mechanism to deal with long-range dependencies – path length for co-dependent computation between states grows with sequence length
- But if attention gives us access to any state, maybe we don't need the RNN?!

Credits: Richard Socher (Stanford CS224n)

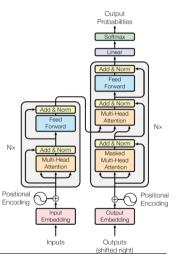
# Transformers<sup>1</sup>



 The work "Attention is All you Need" (Vaswani et al, NeurIPS 2017) first made it possible to do Seq2Seq modeling without RNNs

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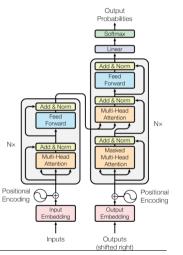
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- Proposed transformer model, entirely built on self-attention mechanism without using sequence-aligned recurrent architectures

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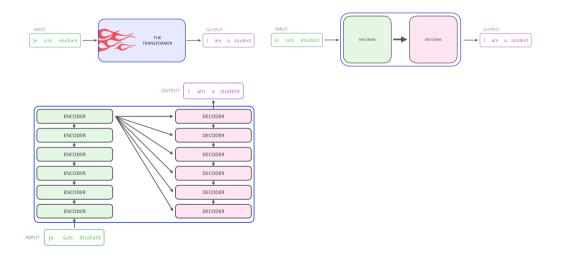


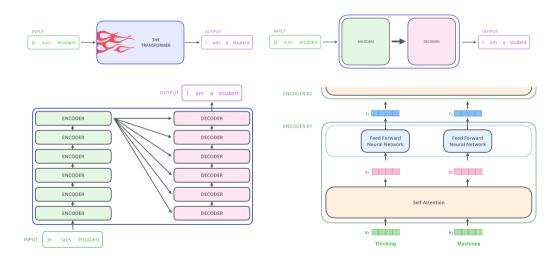
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- Proposed transformer model, entirely built on self-attention mechanism without using sequence-aligned recurrent architectures
- Key components:
  - Self-Attention
  - Multi-Head Attention
  - Positional Encoding
  - Encoder-Decoder Architecture

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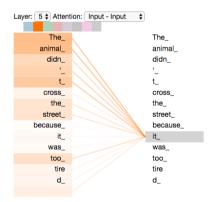


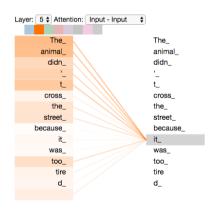




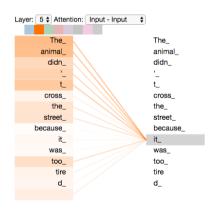


• Consider two input sentences we want to translate:



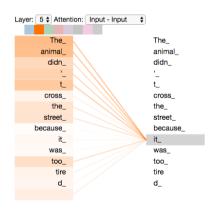


- Consider two input sentences we want to translate:
  - The animal didn't cross the street because it was too tired

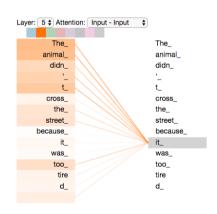


- Consider two input sentences we want to translate:
  - The animal didn't cross the street because it was too tired
  - The animal didn't cross the street because it was too wide

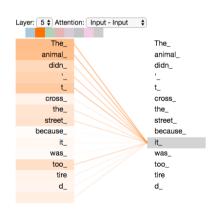
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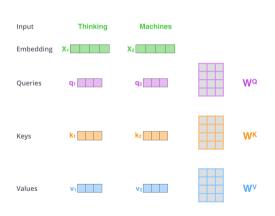
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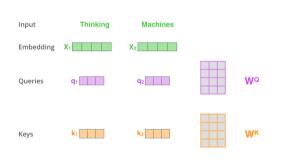


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- Recall RNNs: we now no longer need to maintain a hidden state to incorporate representation of previous words/vectors!



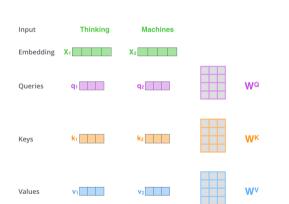
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  - ullet Query vector  $(q_i)$
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Values

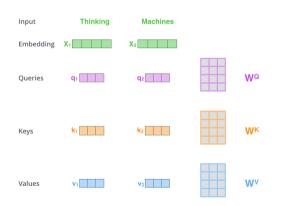


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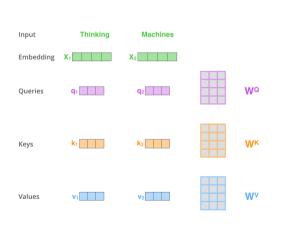
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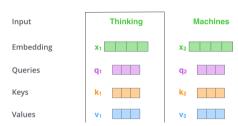


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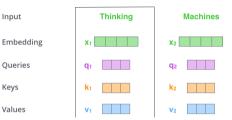


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  No, this was done perhaps to make computation of multi-headed attention constant
- What are the dimensions of  $W^Q, W^K, W^V$ ?

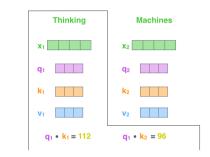
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Input

**Embedding** 

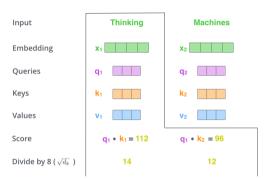
Queries

Kevs

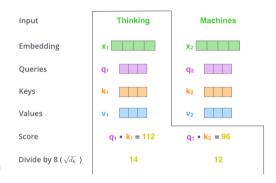
Values

Score

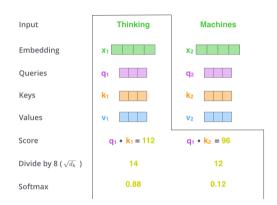
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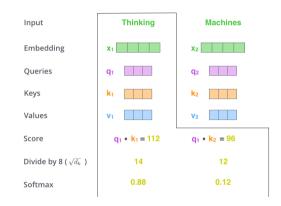
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- This is Scaled Dot-Product Attention, recall from W9P1; this design choice leads to more stable gradients



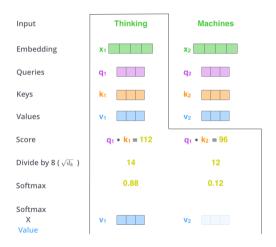
• **STEP 3:** Softmax used to get normalized probability scores; determines how much each word will be expressed at this position



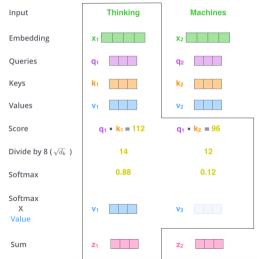
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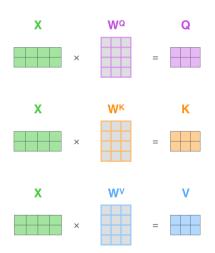
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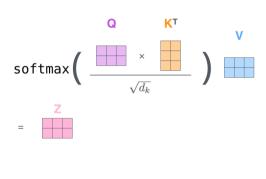


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- STEP 5: Sum up weighted value vectors → produces output of self-attention layer at this position (for first word)

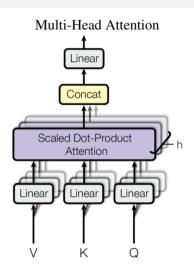


# Self-Attention: Illustration



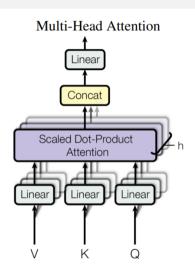


## Multi-Head Attention



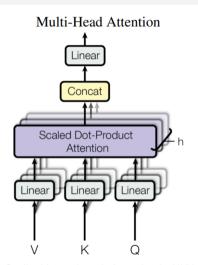
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### Multi-Head Attention



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  - ullet Expands model's ability to focus on different positions. In example above,  $z_1$  contains a bit of every other encoding, but dominated by actual word itself

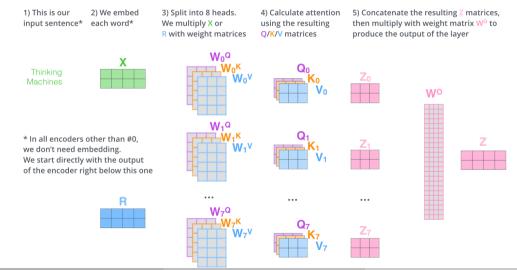
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  - ullet Expands model's ability to focus on different positions. In example above,  $z_1$  contains a bit of every other encoding, but dominated by actual word itself
  - Gives attention layer multiple "representation subspaces"; we have not one, but multiple sets of Query/Key/Value weight matrices; after training, each set is used to project input embeddings into different representation subspaces

Credit: Vaswani et al, Attention is All You Need, NeurIPS 2017

### Multi-Head Attention: Illustration



 Unlike RNN and CNN encoders, attention encoder outputs do not depend on order of inputs (Why?)

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- The idea: Add positional information of input token in the sequence into input embedding vectors

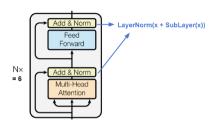
$$PE_{pos,2i} = \sin\left(\frac{pos}{10000^{\frac{2i}{d_{emb}}}}\right) \qquad PE_{pos,2i+1} = \cos\left(\frac{pos}{10000^{\frac{2i}{d_{emb}}}}\right)$$

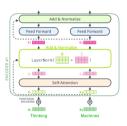
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• Final input embeddings are concatenation of learnable embedding and positional encoding

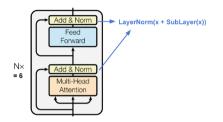
## Encoder





Stack of N=6 identical layers

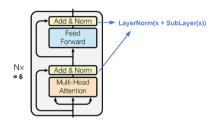
### Encoder





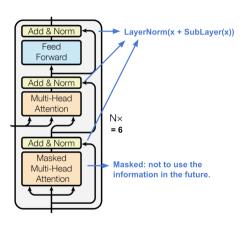
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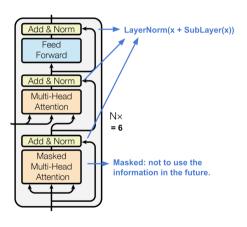




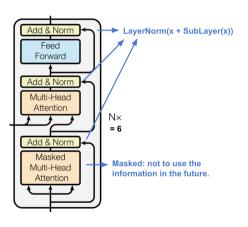
- Stack of N=6 identical layers
- Each layer has a multi-head self-attention layer and a simple position-wise fully connected feedforward network
- Each sub-layer has a **residual** connection and **layer-normalization**; all sub-layers output data of same dimension  $d_{model}=512$



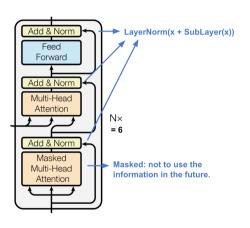
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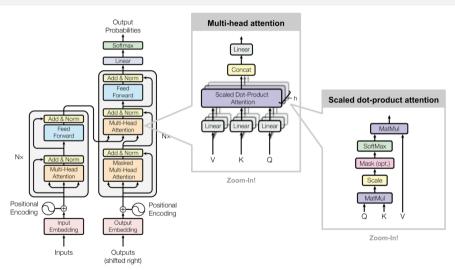


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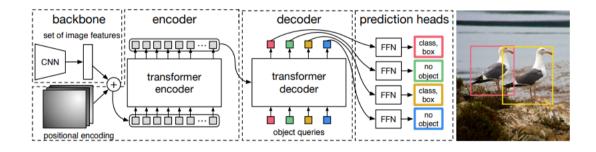


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- Each layer has two sub-layers of multi-head attention mechanisms and one sub-layer of fully-connected feedforward network
- Similar to encoder, each sub-layer adopts a residual connection and a layer-normalization
- First multi-head attention sub-layer is modified to prevent positions from attending to subsequent positions, as we don't want to look into future of target sequence when predicting current position

## Transformers: Full Architecture

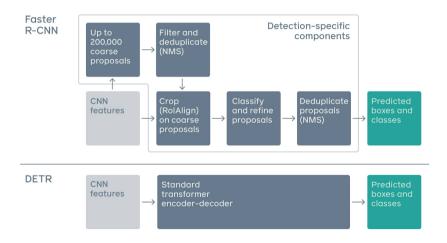


# Transformers in Computer Vision: Object Detection<sup>2</sup>



<sup>&</sup>lt;sup>2</sup>Carion et al, End-to-End Object Detection with Transformers, ECCV 2020

# Transformers in Computer Vision: Object Detection



Credit: Ram Sagar, Analytics India Mag

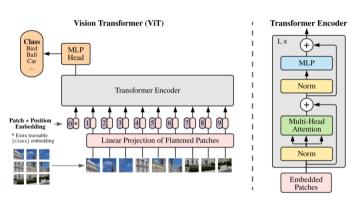
# Transformers in Computer Vision: Object Detection<sup>3</sup>

#### Results on MS COCO validation set

Model	GFLOPS/FPS	#params	AP	$\mathrm{AP}_{50}$	$\mathrm{AP}_{75}$	$\mathrm{AP_S}$	$\mathrm{AP}_\mathrm{M}$	$\mathrm{AP_L}$
Faster RCNN-DC5	320/16	166M	39.0	60.5	42.3	21.4	43.5	52.5
Faster RCNN-FPN	180/26	42M	40.2	61.0	43.8	24.2	43.5	52.0
Faster RCNN-R101-FPN	246/20	60M	42.0	62.5	45.9	25.2	45.6	54.6
Faster RCNN-DC5+	320/16	166M	41.1	61.4	44.3	22.9	45.9	55.0
Faster RCNN-FPN+	180/26	42M	42.0	62.1	45.5	26.6	45.4	53.4
Faster RCNN-R101-FPN+	246/20	60M	44.0	63.9	<b>47.8</b>	27.2	48.1	56.0
DETR	86/28	41M	42.0	62.4	44.2	20.5	45.8	61.1
DETR-DC5	187/12	41M	43.3	63.1	45.9	22.5	47.3	61.1
DETR-R101	152/20	60M	43.5	63.8	46.4	21.9	48.0	61.8
DETR-DC5-R101	253/10	60M	44.9	64.7	47.7	23.7	49.5	62.3

<sup>&</sup>lt;sup>3</sup>Carion et al, End-to-End Object Detection with Transformers, ECCV 2020

# Transformers in Computer Vision: Image Recognition<sup>4</sup>



- Image split into fixed-size patches
- Each of them linearly embedded
- Position embeddings added to resulting sequence of vectors
- Patches fed to standard
  Transformer encoder
- In order to perform classification, standard approach of adding an extra learnable "classification token" added to sequence

Credit: Nabil Madali, Gitconnected

<sup>&</sup>lt;sup>4</sup>Dosovitskiy et al, An Image is Worth 16x16 Words: Transformers for Image Recognition at Scale, arXiv 2020

### Homework

#### Readings

- Watch the Transformers in Action video provided in the week's lecture materials
- The Illustrated Transformer article by Jay Alammar
- A detailed explanation of positional encoding by Amirhossein Kazemnejad
- For more information: Attention is All You Need paper by Vaswani, et al. (NeurIPS 2017)

#### Questions

• Are transformers faster or slower than LSTMs? What is the reason for your opinion?