Exercise 11 Trigger

Create a trigger to update the 'product_price_history' table when the price of the product is updated in the 'product' table to maintain the history of the prices of the products when the price of a product changes constantly.

Objective: The objective of this exercise is to enable you to use trigger in PL/SQL.

Procedure and description:

A trigger is a database object that is used with other transactions. A trigger is a pl/sql block structure which is fired when a DML statements like Insert, Delete, Update is executed on a database table. A trigger is triggered automatically when an associated DML statement is executed.

The Syntax for creating a trigger is:

```
CREATE [OR REPLACE ] TRIGGER trigger_name {BEFORE | AFTER | INSTEAD OF } {INSERT [OR] | UPDATE [OR] | DELETE} [OF col_name] ON table_name [REFERENCING OLD AS o NEW AS n] [FOR EACH ROW] WHEN (condition) BEGIN --- sql statements END:
```

Sample Code:

Create the 'product' table and 'product_price_history' table:

```
CREATE TABLE product_price_history (product_id number(5), product_name varchar2(32), supplier_name varchar2(32), unit_price number(7,2));
```

```
CREATE TABLE product
(product id number(5),
product name varchar2(32),
supplier_name varchar2(32),
unit price number(7,2));
Create the price history trigger:
CREATE or REPLACE TRIGGER price history trigger
BEFORE UPDATE OF unit_price
ON product
FOR EACH ROW
BEGIN
INSERT INTO product_price_history
VALUES
(:old.product_id,
:old.product_name,
:old.supplier name,
:old.unit price);
END:
Update the price of a product:
UPDATE PRODUCT SET unit_price = 800 WHERE product_id = 100
Algorithm: The steps for this exercise are given below:
Step – 1: Create tables with suitable attributes.
Step – 2: Create the trigger and execute it. (Hints: Use commands
          CREATE or REPLACE TRIGGER, BEFORE, AFTER etc. as
          shown in syntax above with appropriate values)
Step - 3: Update the table. (Hint: use commands - insert, update, delete)
Step - 4: Check
Expected Output:
Creation of Trigger.
```