

ECS763P/U: NATURAL LANGUAGE PROCESSING

Lecture 2: Text Classification 1

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- Text preprocessing: why?
 - Word tokenisation.
 - Text normalisation.
 - Stopword removal.
 - Lemmatisation and stemming.
 - Sentence segmentation.
- What is text classification?
 - Examples of text classification.
- Evaluation.
- Error Analysis.

Text Preprocessing: Why?

Inconsistent use of words:

Welcome to the UK

Welcome to the U.K.

Welcome to the uk

Welcome to the u.k.

Text Preprocessing: Why?

• Linguistic variations with similar meanings.

I am **happy** today.

I am **happier** than yesterday.

• For sentiment analysis, maybe all we need to know is that both have the word "happy", irrespective of the variation.

Text Preprocessing

- Many NLP tasks need to do text preprocessing:
 - Stopword removal.
 - Segmenting/tokenising words in running text.
 - Normalising word formats.
 - Segmenting sentences in running text.

Stop Word Removal

• Some words are more **meaningful** than others.

I am excited to be a member of Team GB!

Words like "to", "be", "a", "of" are not very meaningful for many analyses.

We may consider removing them to focus on the rest of the words.

Stop Word Removal

- Words like "to", "be", "a", "of" are not very meaningful for some analyses.
 - We call them "stop words", i.e. frequently used words that are not informative for some tasks.
 - If they're not useful for our task, we may remove them.
 - NLTK provides a list of stop words.

Corpora

- **Corpus:** collection or dataset of text or speech. One or more documents, e.g. corpus with all of Shakespeare's works.
- We can split each document/text into **sentences**, and these sentences into **words**.

Sentences

- Sentences: shortest sequence of words that are grouped together to convey some grammatically correct self-contained meaning.
- How do we go about splitting a text into sentences?
 - For practical purposes, sequence between full stops or "?|!|:|;".
 - We can do more advanced segmentation, e.g. break long sentences with conjunctions like "and" or "or".

How Many Words in a Sentence?

• It can be as simple as **counting** the elements we get after **splitting a text by spaces**, but it depends.

How many words in the following?

My cat is different from other cats.

Words and Lemmas

- My cat is different from other cats.
- Cat and cats both have the same lemma (cat), but two different wordforms:
 - Cat: cat (lemma)
 - Cats: cat (lemma) + s (suffix)

How Many Words?

- Type: a unique element of the vocabulary.
- Token: an instance of that type in the running text.

How Many Words?

- **Type:** a unique element of the vocabulary.
- Token: an instance of that type in the running text.

The house on the hill is the best

8 tokens.

6 types: the, house, on, hill, is, best. (3 of the tokens belong to the same type, 'the')

If we remove stop words (on, the), these numbers will decrease.

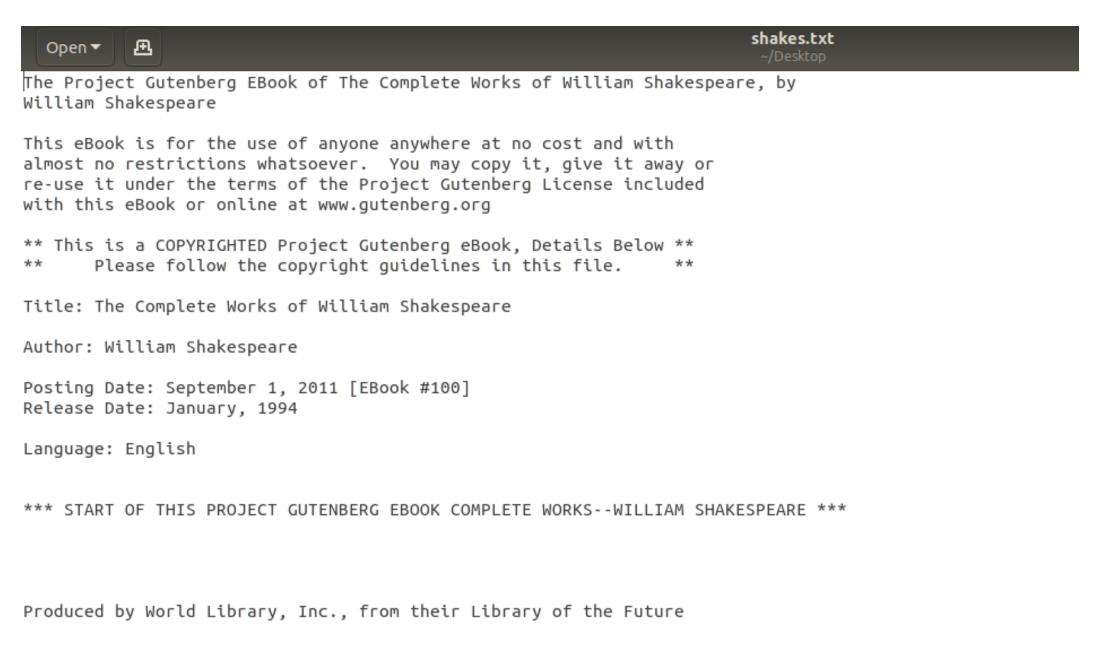
Corpora

- N = number of tokens
- **V** = vocabulary = set of types
 - |V| is the size of the vocabulary

	Tokens = N	Types = V
Switchboard phone conversations	2.4 million	20 thousand
Shakespeare	884,000	31 thousand
Google N-grams	1 trillion	13 million

Word Tokenisation

• The Complete Works of William Shakespeare (shakes.txt1):



Simple Tokenisation in UNIX

```
> tr -sc 'A-Za-z' '\n' < shakes.txt
```

- Having shakes.txt as input (< shakes.txt)
- Convert all non-alphabetic characters (-sc 'A-Za-z')
- Into new lines ('\n')

Step 1: Tokenising

```
> tr -sc 'A-Za-z' '\n' < shakes.txt | head</pre>
The
Project
Gutenberg
EBook
of
The
Complete
Works
of
```

Step 2: Sorting

```
> tr -sc 'A-Za-z' '\n' < shakes.txt | sort | head
a
a
a
a
a
a
a
a
a
```

Step 3: Counting

```
> tr -sc 'A-Za-z' '\n' < shakes.txt | sort | uniq -c | head
  12851 a
   1949 A
     25 Aaron
     72 AARON
      1 abaissiez
     10 abandon
      2 abandoned
      2 abase
      1 abash
```

Step 4: Sort by Count

```
> tr -sc 'A-Za-z' '\n' < shakes.txt | sort | uniq -c | sort -r -n | head
 23455 the
 22225 I
 18715 and
 16433 to
 15830 of
 12851 a
 12236 you
  10840 my
  10074 in
  8954 d → what happened here?
```

• • •

Step 5: Lowercasing Text

```
> tr -sc 'A-Za-z' '\n' < shakes.txt | tr 'A-Z' 'a-z' | sort | uniq -c |
sort -r -n | head
 27843 the
 26847 and
 22538 i
 19882 to
 18307 of
 14800 a
 13928 you
 12490 my
 11563 that
 11183 in
```

Issues in Tokenisation

- England's capital → England, Englands, England's
- what're, I'm, isn't → What are, I am, is not
- Hewlett-Packard → Hewlett Packard
- state-of-the-art → state of the art?
- lower-case, lower case
- Leamington Spa → one token or two?
- U.K./UK, U.S.A./USA

Tokenisation in NLTK

• NLTK has a package with lots of functionalities for tokenisation:

https://www.nltk.org/api/nltk.tokenize.html

Tokenisation: Language Issues

- French:
 - L'ensemble → one token or two?
 - L?L'?Le?
 - We want l'ensemble to match other instances of ensemble

- German noun compounds are not segmented:
 - Lebensversicherungsgesellschaftsangestellter
 - 'life insurance company employee'
 - German information retrieval needs compound splitter

Tokenisation in Chinese

- Also called Word Segmentation.
- Chinese words are composed of characters:
 - Characters are generally 1 syllable and 1 morpheme.
 - Average word is 2.4 characters long.
- Standard baseline segmentation algorithm:
 - Maximum Matching (also called Greedy)

Maximum Matching Algorithm

- Given a wordlist (dictionary) of Chinese, and a string as input:
 - 1) Start a pointer at the beginning of the string.
 - 2) Find the longest word in dictionary that matches the string starting at pointer.
 - 3) Move the pointer over the word in string.
 - 4) Go to 2.

Maximum Matching: Example in English

Thetabledownthere

Longest dictionary word from the beginning is 'theta', but we wanted 'the'.

We get 'Theta bled own there'
We probably wanted 'The table down there' though!

It's quite a **bad algorithm for English!**

Maximum Matching: Example in Chinese

- But it's actually very good for Chinese:
 - 莎拉波娃现在居住在美国东南部的佛罗里达。
 - 莎拉波娃 现在 居住 在 美国 东南部 的 佛罗里达

WORD NORMALISATION AND STEMMING

Normalisation

- 2 types of normalisation. Let's think of a Google search query.
 - Symmetric normalisation:
 - User searching for 'U.S.A.' or 'USA' most likely looking for the same.
 - Asymmetric normalisation:
 - User enters 'Windows', we give results for 'Windows' (operating system)
 - User enters 'windows', do we give results for both 'Windows' and 'windows'?

Case Folding

- Often the case is not meaningful, e.g. 'the' vs 'The'.
 - We may reduce all to lowercase.
 - Possible exception: upper case in mid-sentence?
 - e.g., General Motors
- But the case is sometimes important!
 - e.g. US vs us

Lemmatisation and Stemming

- In both cases, we aim to reduce vocabulary size.
 - e.g. 'cars' and 'car' will both become 'car'.

- Lemmatisation: finding dictionary headword form.
- Stemming: finding the stem by stripping off suffixes, usually using regular expressions.

Lemmatisation

- Reduce inflections or variant forms to headword form:
 - am, are, is \rightarrow be
 - car, cars, car's, cars' \rightarrow car
 - those cars are really beautiful → those car be really beautiful
- PRO: we guarantee that we get dictionary words.
- CON: costly and more complex, need to infer the meaning of each word.
 - Reading (verb) → read
 - Reading (city) → Reading

Stemming

- Reduce by stripping suffixes **following certain rules** (e.g. regular expressions):
 - am, are, is \rightarrow am, ar, is
 - car, cars, car's, cars' \rightarrow car, car, car's, car'
 - those cars are really beautiful → those car ar realli beauti
- CON: It does shorten words and reduce vocabulary, however not always leading to dictionary words!
- PRO: It's much faster than a lemmatiser.

Porter: Well-known English Stemmer

Step 1a

```
sses \rightarrow ss posesses \rightarrow posess
ies \rightarrow i ponies \rightarrow poni
ss \rightarrow ss posess \rightarrow posess
s \rightarrow \emptyset cats \rightarrow cat

Step 1b

(*v*)ing \rightarrow \emptyset walking \rightarrow walk
sing \rightarrow sing

(*v*)ed \rightarrow \emptyset plastered \rightarrow plaster
```

Porter: Well-known English Stemmer

• (*v*)ing \rightarrow ø (remove 'ing' as long as *v* has 3+ chars)

• having \rightarrow hav, living \rightarrow liv, studying \rightarrow study



• king \rightarrow ø, sing \rightarrow ø, thing \rightarrow ø



something → someth, morning → morn



Lemmatiser vs Stemmer

for example compressed and compression are both accepted as equivalent to compress.



STEMMER:

for exampl compress and compress ar both accept as equival to compress

LEMMATISER:

for example compress and compress be both accept as equivalent to compress

SENTENCE SEGMENTATION

Sentence Segmentation

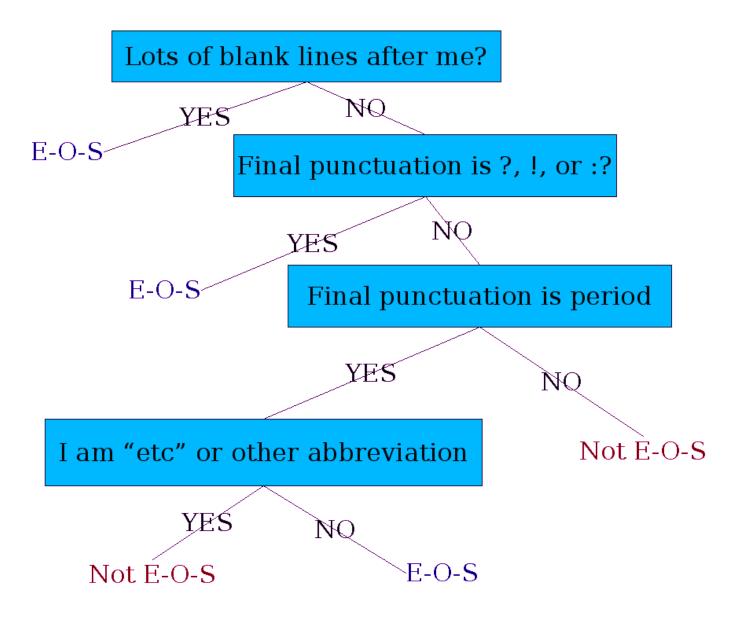
- !, ? are relatively unambiguous \rightarrow almost always indicate end of sentence
- But period "." is much more ambiguous
 - Sentence boundary
 - Abbreviations like Inc., etc. or PhD.
 - Numbers like .02% or 4.3

Sentence Segmentation

- So how do we deal with this ambiguity?
- We can build a binary classifier:
 - Look at occurrences of '.'
 - Classifies EndOfSentence vs NotEndOfSentence. How?
 - Hand-written rules (if-then).
 - Regular expressions.
 - Machine learning.

Sentence Segmentation: A Decision Tree

• Deciding if a word is at the end of a sentence.



Segmentation: More Features

- Is the word after the punctuation mark capitalised?
- What is the length of the word preceding the period?
- Are there more periods following? e.g. an ellipsis.
- Is there a space after the period?

TEXT CLASSIFICATION

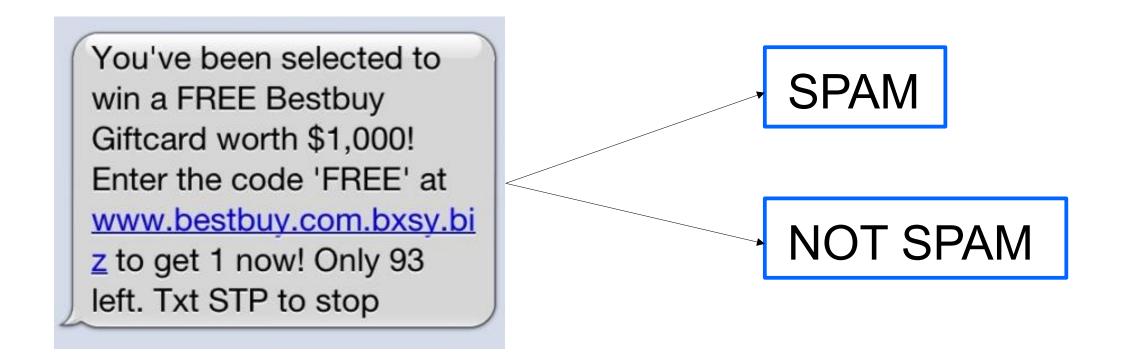
What is Text Classification?

- Having as input:
 - A text document d
 - A set of categories C={c₁, ..., c_m}

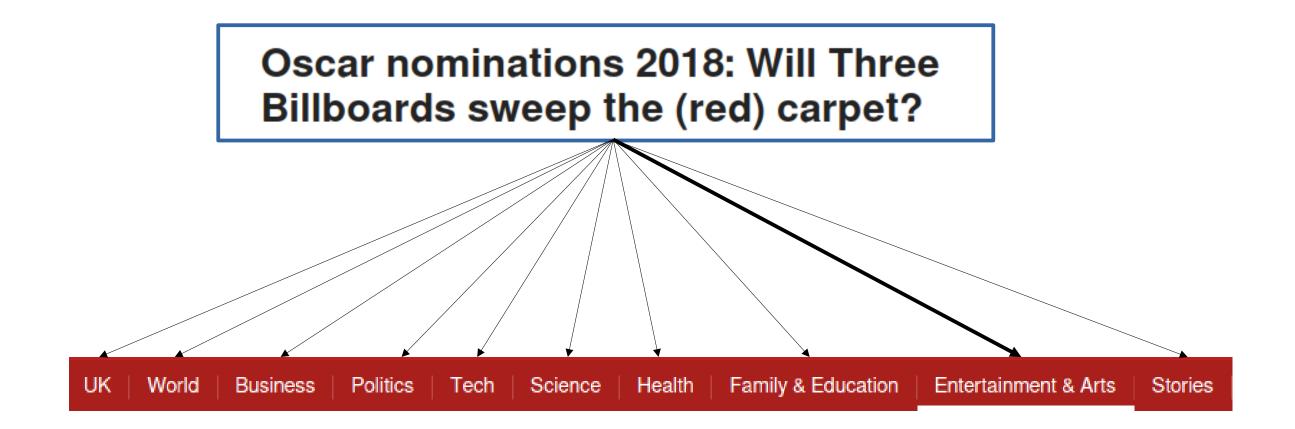
- The text classification task outputs:
 - Predicted class c* that document d belongs to.

$$c^* \in C$$

• Spam detection: classifying emails/web pages as spam (or not).



• Classification by topic: what is the text about?



• Sentiment analysis: is a text positive, negative or neutral?



• We went to the restaurant for the first time.

• The service was terrible.

• Language identification: what language a text is written in?

Wieviel Uhr ist es? → {German, English, Spanish, French}

What is Text Classification?

- A range of different problems, with a common goal:
 - Assigning a category/class to each document.
 - We know the set of categories beforehand.

Text Classification: Approaches

- Rule-based classifiers, e.g. if email contains 'viagra' → spam
 - Significant manual effort involved defining a comprehensive set of rules.

- Supervised classification:
 - Given: a hand-labeled set of document-class pairs $(d_1,c_1), (d_2,c_i), ..., (d_m,c_2) \rightarrow \text{classified into C=}\{c_1, ..., c_i\}$
 - The classifier learns a model that can classify new documents into C.

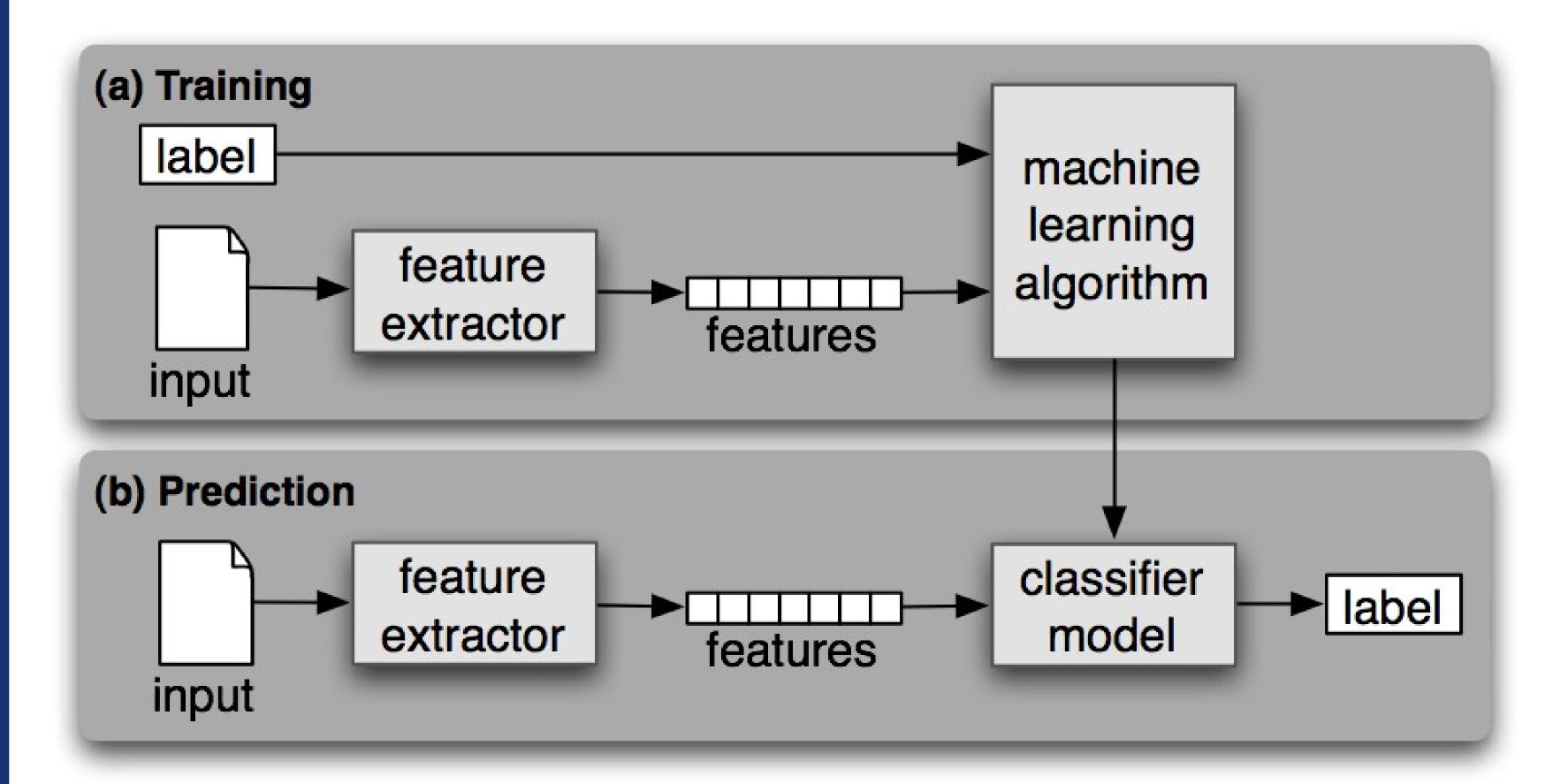
SUPERVISED TEXT CLASSIFICATION

Supervised Classification

- Assumption: We have a manually labelled dataset that we can use to train a model, e.g.:
 - d_1 : 'That's really good, I love it' \rightarrow positive
 - d_2 : 'It was boring, don't recommend it' \rightarrow negative
 - •
 - d_n : 'I wouldn't go again, awful' \rightarrow negative

• If not, we need to find one or label one ourselves.

Supervised Classification



Supervised Classification: Decisions to Make

- Split the dataset into train/dev/test sets.
 - or often just train/test.
- What features are we going to use to represent the documents?
- What classifier are we going to use?
 - Choose settings, parameters, etc. for the classifier.

Splitting the Dataset

- We can split the dataset into 3 parts:
 - Training set \rightarrow normally largest as we want good training.
 - Development set.
 - Test set.

Training set

Development
Set

Test Set

- Tweak classifier based on the development set, then test it on the test set.
 - Tweaking and testing on the test set may lead to overfitting (doing the right things specifically for that test set, not necessarily generalisable)

What is Overfitting?

- Overly adjusting our classifier and features to a specific test set.
- The classifier may not generalise to new instances beyond the current test set.



Pretty much like designing a mattress based on a single observation of sleeping position!

How to Avoid Overfitting

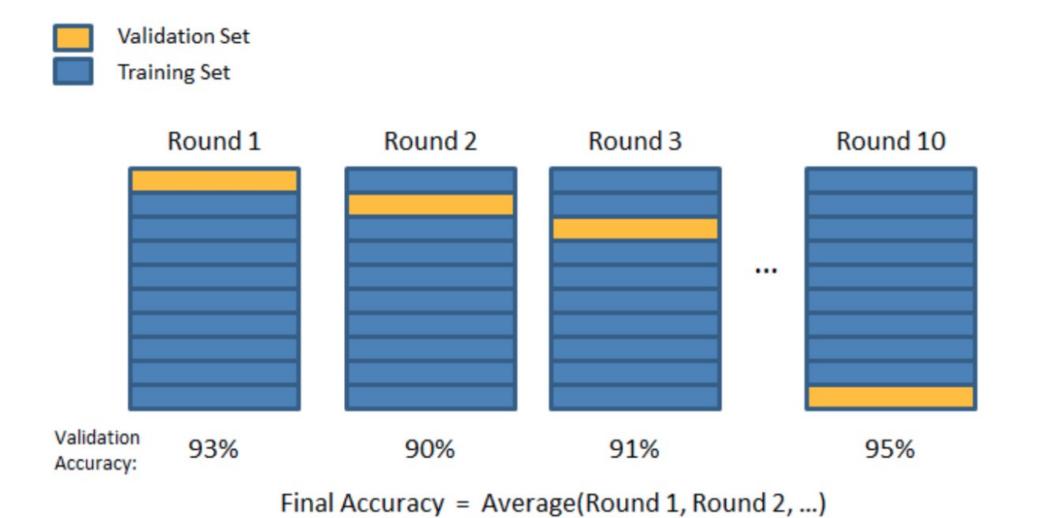
- Having train/dev/test, tweak our classifier for the dev set.
 - Then apply to the **test set**, does it **generalise**?

Cross-validation.

Cross-validation

- Cross-validation: train and test on different "folds"
 - e.g. 10-fold cross-validation, split the data into 10 parts.
 - each time 1 fold is used for testing, the other 9 for training.
 - after all 10 runs, compute the average performance.

Cross-validation: Example



Choosing the Features

- Usually start with some basic features:
 - Bag of words.
 - Or word embeddings (later in the module).

- Keep adding new features:
 - Need to be creative.
 Think of features could characterise the problem at hand.

Thinking of Features

- Possible features:
 - Sentiment analysis \rightarrow counts of positive/negative words.
 - Language identification → probabilities of characters (how many k's, b's, v's...), features from word suffixes (e.g. many ing words → English)
 - Spam detection → count words in blacklist, domain of URLs in email (looking for malicious URLs)

Choosing the Features

- How to assess which features are good?
- Empirical evaluation:
 - Incremental testing: keep adding features, see if adding improves performance
 - Leave-one-out testing: test all features, and combinations of all features except one. when leaving feature i out performs better than all features, remove feature i
 - **Error analysis:** (later in this lecture) look at classifier's errors, what features can we use to improve?

Choosing a Classifier

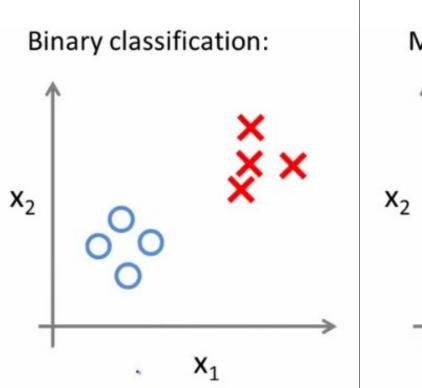
- Many different classifiers exist, well-known classifiers include:
 - Naive Bayes.
 - Logistic Regression (Maximum Entropy classifier)
 - Support Vector Machines (SVM).
- Classifiers can be **binary** (k = 2) or **multiclass** (k > 2).

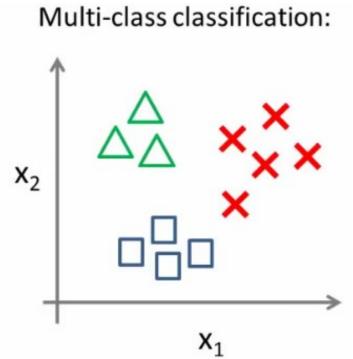
Choosing a Classifier

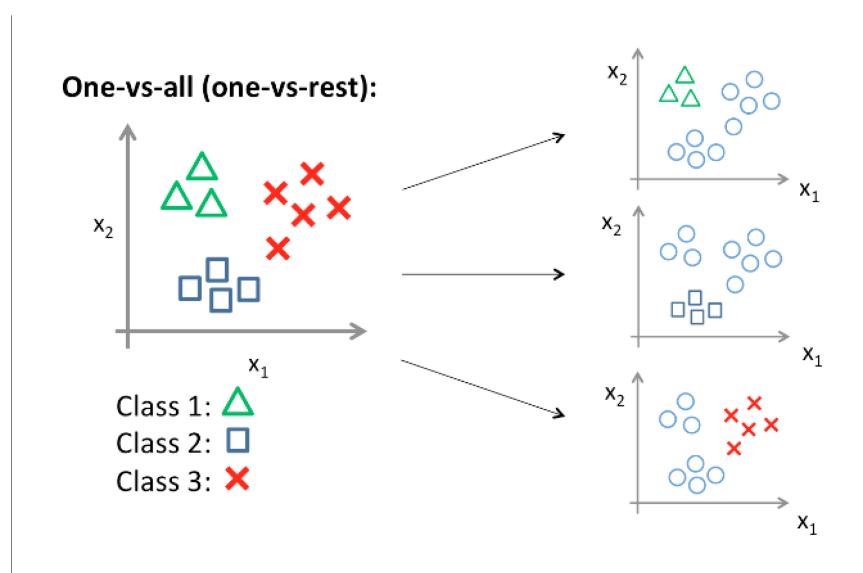
- How many categories (k)?
 - [k=2] Binary \rightarrow binary classifier.
 - [k>2] Multiclass:
 - One-vs-all classifiers.

 Build *k* classifiers, each able to distinguish class *i* from the rest. Then combine output of all classifiers (e.g. based on their confidence scores)
 - Multinomial/multiclass classifiers.

Binary vs Multi-class Classifiers







When to Use Multinomial or One-vs-all?

- Multinomial:
 - is generally faster, a single classifier.
 - classes are mutually exclusive, no overlap.
- One-vs-all:
 - Multilabel classification, document can fall in 1+ categories:
 e.g. classify by language:

I said "bonjour mon ami" to my friend → English & French

How? Out of k classifiers, those with confidence > threshold

EVALUATION OF TEXT CLASSIFICATION

Evaluation of Text Classification

- Evaluation is different for binary and multiclass classification.
 - Binary: we generally have a positive and a negative class (spam vs non-spam, medical test positive vs negative, exam pass vs fail). Classification errors can only go the other class.
 - Multiclass: multiple categories, may have different level of importance.
 - Classification errors can go to any other class.

• 2-by-2 contingency table:

	Actually positive	Actually negative
Classified as positive	True Positive (TP)	False Positive (FP)
Classified as negative	False Negative (FN)	True Negative (TN)

• 2-by-2 contingency table:

	Actually positive	Actually negative
Classified as positive	True Positive (TP)	False Positive (FP)
Classified as negative	False Negative (FN)	True Negative (TN)

- Precision: ratio of items classified as positive that are correct.
- Recall: ratio of actual positive items that are classified as positive.

• 2-by-2 contingency table:

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• 2-by-2 contingency table:

	Actually positive	Actually negative
Classified as positive	True Positive (TP)	False Positive (FP)
Classified as negative	False Negative (FN)	True Negative (TN)

• Precision: ratio of items classified as positive that are correct.

$$ext{Precision} = rac{tp}{tp + fp}$$

• Recall: ratio of actual positive items that are classified as positive.

$$ext{Recall} = rac{tp}{tp+fn}$$

Evaluation of Binary Classification

• We want to optimise for both precision and recall:

$$F=2\cdot rac{ ext{precision}\cdot ext{recall}}{ ext{precision}+ ext{recall}}$$
 (harmonic mean of precision and recall)

• General equation as follows, however generally ß = 1:

$$F_{eta} = (1 + eta^2) \cdot rac{ ext{precision} \cdot ext{recall}}{eta^2 \cdot ext{precision} + ext{recall}}$$

• Bigger confusion matrix:

	Actually UK	Actually World	Actually Tech	Actually Science	Actually Politics	Actually Business
Classified as UK	95	1	13	0	1	0
Classified as World	0	1	0	0	0	0
Classified as Tech	10	90	0	1	0	0
Classified as Science	0	0	0	34	3	7
Classified as Politics	0	1	2	13	26	5
Classified as Business	0	0	2	14	5	10

• Overall Accuracy: ratio of correct classifications.

$$\frac{\sum_{j}^{i} c_{ij}}{\sum_{j}^{i} c_{ij}}$$

i.e. out of N items in the test set, how many did we classify correctly? 62 out of 100, then accuracy = 0.62

- Overall Accuracy: ratio of correct classifications.
- Often an insufficient evaluation approach, e.g.:
 - We classify 1,000 texts → data is skewed with 990 texts actually having positive sentiment.
 - We (naively) classify everything as positive.
 - 990 classified correctly: 990 / 1000 = 0.99 accuracy!

Is it fair?

Per-class precision and recall:

Precision:
$$\frac{c_{jj}}{\sum c_{jj}}$$
 — # of items we correctly classified as class i j # of items we predicted as class i $\sum c_{ij}$ — # of items we correctly classified as class i j # of actual i items

• With the harmonic mean, we can then get per-class F1 score.

- We have per-class precision, recall and F1 scores.
 - How do we combine them all to get a single score?

- Obtaining overall performances:
 - Macroaveraging:

Compute **performance for each class, then average them**. All **classes contribute the same** to the final score (e.g. class with 990 and class with 10 instances).

Microaveraging:

Compute **overall performance** without computing per-class performances.

Large classes contribute more to the final score.

Macroaveraging:

$$ext{macroaveraged precision} = rac{\sum_i rac{ ext{TP}_i}{ ext{TP}_i + ext{FP}_i}}{k}$$

$$ext{macroaveraged recall} = rac{\sum_i rac{ ext{TP}_i}{ ext{TP}_i + ext{FN}_i}}{k}$$

• The macroaveraged F1 score is then the harmonic mean of those.

Microaveraging:

$$\text{microaveraged precision} = \frac{\sum_{i} \text{TP}_{i}}{\sum_{i} \text{TP}_{i} + \text{FP}_{i}}$$

$$ext{microaveraged recall} = rac{\sum_{i} ext{TP}}{\sum_{i} ext{TP}_{i} + ext{FN}_{i}}$$

• The microaveraged F1 score is then the harmonic mean of those.

Micro- vs Macro-averaging Example

	S	D	Q	С
S	366 (40.4%)	32 (3.5%)	22 (2.4%)	487 (53.7%)
D	38 (11.1%)	22 (6.4%)	23 (6.7%)	260 (75.8%)
Q	11 (3.1%)	10 (2.8%)	149 (41.6%)	188 (52.5%)
C	261 (9.0%)	91 (3.1%)	133 (4.6%)	2,421 (83.3%)

• Microaveraged F1 score: **0.665**

Macroaveraged F1 score: 0.440

where I have so many instances with label C, which metric is fairer?

depends on our objective: do we need a classifier that performs well for all labels? Do we just want to perform well for C?

Further Weighting / Selection

- We can choose to prioritise certain categories:
 - Give higher weight to important categories:

$$0.3*Prec(c_1) + 0.3*Prec(c_2) + 0.4*Prec(c_3)$$

- → unless we have clear criteria to choose these weights, it's rather arbitrary though!
- Select some categories for inclusion in macro/microaverage:
 - e.g. in sentiment analysis, we could only macroaverage over positive and negative sentiment classes, if we choose to ignore performance on the neutral class.

ERROR ANALYSIS FOR TEXT CLASSIFICATION

- Error analysis: can help us find out where our classifier can do better.
- No magic formula for performing error analysis.
 - Look where we are doing wrong, what labels particularly.
 - Do our errors have some common characteristics? Can we infer a new feature from that?
 - Could our classifier be favouring one of the classes (e.g. the majority class)?

• Error analysis: where are we doing wrong? What labels?

Look at frequent deviations in the confusion matrix.

	Actually UK	Actually World	Actually Tech	Actually Science	Actually Politics	Actually Business
Classified as UK	95	1	13	0	1	0
Classified as World	0	1	0	0	0	0
Classified as Tech	10	90	0	1	0	0
Classified as Science	0	0	0	34	3	7
Classified as Politics	0	1	2	13	26	5
Classified as Business	0	0	2	14	5	10

• Error analysis: do our errors have some common characteristics?

Print some of our errors, e.g. classifying person names by gender.

```
>>> for (tag, guess, name) in sorted(errors):
        print('correct={:<8} guess={:<8s} name={:<30}'.format(tag, guess, name))</pre>
                 guess=male
correct=female
                                name=Abigail
correct=female
                 guess=male
                                name=Cindelyn
correct=female
                 guess=male
                                name=Katheryn
correct=female
                                name=Kathryn
                 quess=male
                 guess=female
correct=male
                                name=Aldrich
                 guess=female
correct=male
                                name=Mitch
                 guess=female
correct=male
                                name=Rich
```

• Error analysis: do our errors have some common characteristics?

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                                name=Cindelyn
correct=female
                 guess=male
                                name=Katheryn
correct=female
                                name=Kathryn
                 quess=male
correct=male
                 guess=female
                                name=Aldr(ch
                 guess=female
correct=male
                                name=Mitch
                 guess=female
correct=male
                                name=R1ch
```

• Error analysis: do our errors have some common characteristics?

Print some of our errors.

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correct=female
                guess=male
                               name=Katheryn
correct=female
                               name=Kathryn
                quess=male
                guess=female
correct=male
                               name=Aldr(ch
                guess=female
                                                  New feature: suffix, last 2-3 characters
correct=male
                               name=Mi(tch
                guess=female
correct=male
                               name=Rich
```

- Error analysis: could our classifier be favouring one of the classes?
 - Owing to class imbalance, classifiers tend to predict popular classes more often, e.g.:

	S	D	Q	С
S	366 (40.4%)	32 (3.5%)	22 (2.4%)	487 (53.7%)
D	38 (11.1%)	22 (6.4%)	23 (6.7%)	260 (75.8%)
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- For example, if our dataset has instances:
 - •class A (700)
 - •class B (100)
 - •class C (100)
 - •class D (100)

 Classifier will generally tend to predict A more often, because it has seen many more samples.

- Error analysis: could our classifier be favouring one of the classes?
 - How to deal with imbalance (i.e. A-700, B-100, C-100, D-100)?
 - 1) Undersample popular class → A-100, B-100, C-100, D-100

randomly remove 600 instances of A

- Error analysis: could our classifier be favouring one of the classes?
 - How to deal with imbalance (i.e. A-700, B-100, C-100, D-100)?
 - 2) Oversample other classes → A-700, B-700, C-700, D-700

repeat instances of B, C, D to match the number of A's

- Error analysis: could our classifier be favouring one of the classes?
 - How to deal with imbalance (i.e. A-700, B-100, C-100, D-100)?
 - 3) Create synthetic data → A-700, B-700, C-700, D-700

generate new B, C, D items \rightarrow needs some understanding of the contents of the classes to be able to produce sensible data items

- Error analysis: could our classifier be favouring one of the classes?
 - How to deal with imbalance (i.e. A-700, B-100, C-100, D-100)?
 - 4) Cost sensitive learning

e.g. higher probability to predict uncommon classes P(A)=1/700, P(B)=1/100, P(C)=1/100, P(D)=1/100

```
scikit → class_weight="auto"
```

- Important for the error analysis:
 - Subset we analyse for errors (dev set) has to be different to the one where we ultimately apply the classifier (test set).
 - If we tweak the classifier looking at the test set, we'll end up overfitting, developing a classifier that works very well for that particular test set.

Associated Reading

- Jurafsky, Daniel, and James H. Martin. 2023. Speech and Language Processing: An Introduction to Natural Language Processing, Speech Recognition, and Computational Linguistics. 3rd edition.
 - Chapters 2.2-2.5.
 - Chapters 4.7-4.8.

