





```
# Write your code here :-)
# This program was written by Surya Santhan Thenarasu
# ECE 210
# 16 Apr 2020
# Ventilator control project
# When you press the PB, the RGB LED sequences between
# Ready (Blinking Green), SetBPM (Red),
# SetEIR(Green), SetTDV(Blue), Calculate (RGB), Idle (R)
# Inhale(B), Exhale (R,B), Ready states
# During the SetXXX states, the POT can be used to set the
# values for the corresponding items through the brightness of each color
# Pin 0 to Motor Forward
# Pins 1-2-3 are to RGB of common cathode LED drive
# Pin 4 to Pot
# Pin 5 to TS
# Pin 6 to PL (Red LED)
# Pin 7 to reading the push-button switch with debounced hardware
# Pin 8 to PH (Green LED)
# Pin 9 to reading the LS photoresistor output to indicate end of exhale cycle
# Pin 10 to Motor Backward
from microbit import *
display.off()
# Defining the state identification
READY, SetBPA, SetEIR, SetTDV, Calculate, Idle, Inhale, Exhale = range(8)
# Initializing the states
state = READY
# Defining the ready state function
def handle ready state():
  global state
  pin8.write_digital(1) # turn on green LED
  pin0.write digital(0) # Keep motor forward off
  pin1.write digital(0) # Keep R of RGB off
  pin2.write_digital(0) # Keep G of RGB off
  pin3.write_digital(0) # Keep B of RGB off
  pin6.write digital(1) # Keep Red LED off
  pin10.write_digital(0) # Keep motor backward off
  sleep(350)
  if pin7.read digital(): # If PB next state
     state = SetBPA
  pin8.write_digital(0)
  sleep(350)
# Defining the SetBPA state function
```

```
def handle SetBPA state():
  global state, R_BPA
  R BPA = pin4.read analog()
  pin8.write_digital(1) # turn on green LED
  pin0.write digital(0) # Keep motor forward off
  pin1.write analog(R BPA) # Write R BPA into R
  pin2.write digital(0) # Keep G of RGB off
  pin3.write_digital(0) # Keep B of RGB off
  pin6.write_digital(1) # Keep Red LED off
  pin10.write digital(0) # Keep motor backward off
  sleep(50)
  if pin7.read_digital(): # If PB next state
     state = SetEIR
  sleep(350)
# Defining the SetEIR state function
def handle_SetEIR_state():
  global state, R_EIR
  R EIR = pin4.read analog()
  pin8.write_digital(1) # turn on green LED
  pin0.write digital(0) # Keep motor forward off
  pin2.write_analog(R_EIR) # Write R_EIR into G
  pin1.write_digital(0) # Keep R of RGB off
  pin3.write digital(0) # Keep B of RGB off
  pin6.write digital(1) # Keep Red LED off
  pin10.write_digital(0) # Keep motor backward off
  sleep(50)
  if pin7.read_digital(): # If PB next state
     state = SetTDV
  sleep(350)
# Defining the SetTDV state function
def handle_SetTDV_state():
  global state, R_TDV
  R TDV = pin4.read analog()
  pin8.write digital(1) # turn on green LED
  pin0.write_digital(0) # Keep motor forward off
  pin3.write_analog(R_TDV) # Write R_EIR into B
  pin1.write digital(0) # Keep R of RGB off
  pin2.write_digital(0) # Keep G of RGB off
  pin6.write_digital(1) # Keep Red LED off
  pin10.write digital(0) # Keep motor backward off
  sleep(50)
  if pin7.read_digital(): # If PB next state
     state = Calculate
  sleep(350)
```

```
# Defining the Calculate state function
def handle_Calculate_state():
  global state, R BPA, R EIR, R TDV, ITIMS, IDRB, EDRB
  sleep(50)
  pin8.write digital(0) # turn on green LED
  pin0.write digital(0) # Keep motor forward off
  pin2.write_digital(1) # Keep G of RGB on
  pin1.write_digital(1) # Keep R of RGB on
  pin3.write_digital(1) # Keep B of RGB on
  pin6.write digital(1) # Keep Red LED off
  pin10.write digital(0) # Keep motor backward off
# ITIMS = 60000/(4+R_BPA/28)*1/(2+R_EIR/1024) # caclulate ITIMS
# IDRB = (200+R_TDV/600)*1024/900*1000/ITIMS # caclulate IDRB
# EDRB = IDRB*1/(2+R EIR/1024) # caclulate EDRB
  ITIMS = 600 # Assign ITIMS
  IDRB = 1000 # Assign EDRB
  EDRB = 800 # Assign EDRB
  sleep(50)
  state = Idle
# Defining the Idle state function
def handle_ldle_state():
  global state
  pin8.write_digital(1) # turn on green LED
  pin0.write digital(0) # Keep motor forward off
  pin2.write_digital(1) # Keep G of RGB on
  pin1.write_digital(1) # Keep R of RGB off
  pin3.write_digital(1) # Keep B of RGB off
  pin6.write digital(1) # Keep Red LED off
  pin10.write_digital(0) # Keep motor backward off
  sleep(50)
# if pin7.read digital() and pin5.read digital() and pin9.read digital():
  if pin7.read digital(): # If PB Ready
    state = READY
  elif pin5.read digital() and pin9.read digital(): # If TS and LS Inhale
     state = Inhale
  sleep(350)
# Defining the Inhale state function
def handle Inhale state():
  global state, IDRB, ITIMS
  pin8.write digital(1) # turn on green LED
  pin0.write_digital(0) # Keep motor forward off
  pin2.write_digital(0) # Keep G of RGB off
  pin1.write_digital(0) # Keep R of RGB off
  pin3.write digital(0) # Keep B of RGB off
  pin6.write_digital(0) # Keep Red LED on
```

```
pin10.write_analog(IDRB) # Keep motor backward on
  if pin7.read_digital(): # If PB Ready
     state = READY
  elif not pin5.read_digital(): # If not TS Idle
     state = Idle
  else:
     sleep(ITIMS) # Wait for ITIMS to exhale
     state = Exhale
# Defining the Exhale state function
def handle Exhale state():
  global state, EDRB
  pin8.write_digital(1) # turn on green LED
  pin0.write_analog(EDRB) # Keep motor forward on
  pin2.write digital(0) # Keep G of RGB off
  pin1.write_digital(0) # Keep R of RGB off
  pin3.write digital(1) # Keep B of RGB on
  pin6.write_digital(1) # Keep Red LED on
  pin10.write digital(0) # Keep motor backward off
  if pin7.read_digital(): # If PB Ready
     state = READY
  elif not pin5.read_digital(): # If not TS Idle
     state = Idle
  elif pin9.read_digital(): # Wait for LS to Inhale
     state = Inhale
# Main state machine
while True:
  if state == READY:
     handle ready state()
  elif state == SetBPA:
     handle_SetBPA_state()
  elif state == SetEIR:
     handle SetEIR state()
  elif state == SetTDV:
     handle_SetTDV_state()
  elif state == Calculate:
     handle Calculate state()
  elif state == Idle:
     handle_ldle_state()
  elif state == Exhale:
     handle_Exhale_state()
  elif state == Inhale:
     handle_Inhale_state()
```

