

CS231 lab3 Part-1

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1 Q1

1.1 Program 1

```
1 0000000000401146 <main>:
2 401146: 55          push    rbp
3 401147: 48 89 e5    mov     rbp, rsp
4 40114a: 48 83 ec 30  sub    rsp, 0x30
5 40114e: 89 7d dc    mov     DWORD PTR [rbp-0x24]
   ],edi
6 401151: 48 89 75 d0  mov     QWORD PTR [rbp-0x30]
   ],rsi
7 401155: bf 08 20 40 00 mov     edi, 0x402008
8 40115a: b8 00 00 00 00 mov     eax, 0x0
9 40115f: e8 dc fe ff ff call    401040 <printf@plt>
10
```

Basically this above code is for prompt message which is "Enter three or more numbers (Terminate with CTRL + D)"

```
1 401164: c7 45 fc 00 00 00 00 mov     DWORD PTR [rbp-0x4]
   ],0x0
2 40116b: c7 45 f4 00 00 00 00 mov     DWORD PTR [rbp-0xc]
   ],0x0
3 401172: c6 45 f3 01    mov     BYTE PTR [rbp-0xd], 0
   x1
4 401176: eb 67        jmp     4011df <main+0x99>
5 401178: 83 45 f4 01    add     DWORD PTR [rbp-0xc]
   ],0x1
6 40117c: 83 7d f4 01    cmp     DWORD PTR [rbp-0xc]
   ],0x1
7 401180: 7e 45        jle     4011c7 <main+0x81>
8 401182: 8b 45 f8      mov     eax, DWORD PTR [rbp-0
   x8]
9 401185: 89 45 ec      mov     DWORD PTR [rbp-0x14]
   ],eax
```

10	401188:	8b 45 fc	mov	eax,DWORD PTR [rbp-0x4]
11	40118b:	48 98	cdqe	
12	40118d:	8b 4c 85 e4	mov	ecx,DWORD PTR [rbp+ rax*4-0x1c]
13	401191:	8b 45 fc	mov	eax,DWORD PTR [rbp-0x4]
14	401194:	8d 50 01	lea	edx,[rax+0x1]
15	401197:	89 d0	mov	eax,edx
16	401199:	c1 f8 1f	sar	eax,0x1f
17	40119c:	c1 e8 1f	shr	eax,0x1f
18	40119f:	01 c2	add	edx,eax
19	4011a1:	83 e2 01	and	edx,0x1
20	4011a4:	29 c2	sub	edx,eax
21	4011a6:	89 d0	mov	eax,edx
22	4011a8:	48 98	cdqe	
23	4011aa:	8b 44 85 e4	mov	eax,DWORD PTR [rbp+ rax*4-0x1c]
24	4011ae:	29 c1	sub	ecx,eax
25	4011b0:	89 ca	mov	edx,ecx
26	4011b2:	89 55 f8	mov	DWORD PTR [rbp-0x8], edx
27	4011b5:	83 7d f4 02	cmp	DWORD PTR [rbp-0xc ,0x2]
28	4011b9:	7e 0c	jle	4011c7 <main+0x81>
29	4011bb:	8b 45 ec	mov	eax,DWORD PTR [rbp-0x14]
30	4011be:	3b 45 f8	cmp	eax,DWORD PTR [rbp-0x8]
31	4011c1:	74 04	je	4011c7 <main+0x81>
32	4011c3:	c6 45 f3 00	mov	BYTE PTR [rbp-0xd],0x0
33	4011c7:	8b 45 fc	mov	eax,DWORD PTR [rbp-0x4]
34	4011ca:	8d 50 01	lea	edx,[rax+0x1]
35	4011cd:	89 d0	mov	eax,edx
36	4011cf:	c1 f8 1f	sar	eax,0x1f
37	4011d2:	c1 e8 1f	shr	eax,0x1f
38	4011d5:	01 c2	add	edx,eax
39	4011d7:	83 e2 01	and	edx,0x1
40	4011da:	29 c2	sub	edx,eax
41	4011dc:	89 55 fc	mov	DWORD PTR [rbp-0x4], edx
42	4011df:	8b 45 fc	mov	eax,DWORD PTR [rbp-0x4]
43	4011e2:	48 98	cdqe	
44	4011e4:	48 8d 14 85 00 00 00	lea	rdx,[rax*4+0x0]
45	4011eb:	00		
46	4011ec:	48 8d 45 e4	lea	rax,[rbp-0x1c]
47	4011f0:	48 01 d0	add	rax,rdx
48	4011f3:	48 89 c6	mov	rsi,rax
49	4011f6:	bf 40 20 40 00	mov	edi,0x402040
50	4011fb:	b8 00 00 00 00	mov	eax,0x0
51	401200:	e8 4b fe ff ff	call	401050 < __isoc99_scanf@plt>
52	401205:	83 f8 01	cmp	eax,0x1
53	401208:	0f 84 6a ff ff ff	je	401178 <main+0x32>

```

54 40120e: 83 7d f4 02      cmp     DWORD PTR [rbp-0xc
      ],0x2
55 401212: 7f 11            jg      401225 <main+0xdf>
56 401214: bf 48 20 40 00   mov     edi,0x402048
57 401219: e8 12 fe ff ff   call   401030 <puts@plt>
58 40121e: b8 ff ff ff ff   mov     eax,0xffffffff
59 401223: eb 21            jmp     401246 <main+0x100>
60 401225: 80 7d f3 00      cmp     BYTE PTR [rbp-0xd],0
      x0
61 401229: 74 0c            je      401237 <main+0xf1>
62 40122b: bf 77 20 40 00   mov     edi,0x402077
63 401230: e8 fb fd ff ff   call   401030 <puts@plt>
64 401235: eb 0a            jmp     401241 <main+0xfb>
65 401237: bf 7b 20 40 00   mov     edi,0x40207b
66 40123c: e8 ef fd ff ff   call   401030 <puts@plt>
67 401241: b8 00 00 00 00   mov     eax,0x0
68 401246: c9              leave
69 401247: c3              ret
70 401248: 0f 1f 84 00 00 00 00 nop     DWORD PTR [rax+rax
      *1+0x0]
71 40124f: 00

```

Here first value 0 is copied to [rbp-0x4] and it used for toggling whenever input comes and then 0 is copied to [rbp-0xc] and it is used to count number of inputs plus along with this we maintain a BYTE PTR [rbp-0xd] in which we move value of 1 first and it will check the difference between two consecutive numbers. Then we jump to "4011df" where we store value of [rbp-0x4] and now address of rdx either becomes "0x0" or adds 4 to it when rax(/eax) is 1. and now address of rax becomes [rbp-1xc], also the things after till "401200" that are for reading the input numbers. then we compare value in eax(the return value of the scanf@plt) with 1 and if it is equal, then we jump to "401178"

And it "401178" loop the code is just reading the input and no. of inputs and also updating the difference, if that difference isn't same, then that BYTE PTR is setting to zero. In addition we are updating rdx with 4 as in above case with every input (because each integer needs 4 bytes)

Finally if the value of eax is not equal to 1, then we compare first the [rbp-0xc] (i.e the no. of inputs), if that is greater than 2 then jump to "401225", which compares BYTE PTR [rbp-0xd] with 0 and if it is equal, it moves to "401237" and prints "NO" because the difference is not same

Now if BYTE PTR [rbp-0xd] is not equal to 0, then calls < puts@plt > and prints "YES".

Finally if no. of numbers is not greater than 2, then it won't jump to "401225" and prints the prompt "You have not entered enough numbers, try again".

So Conclusion is that the sequence is an AP because it is giving "YES" if the difference is same between all consecutive numbers and "NO" if not.

1.2 Program 2

< func > *function* :

```

1 0000000000401136 <func>:
2 401136:      55                push    rbp
3 401137:      48 89 e5          mov     rbp, rsp
4 40113a:      53                push    rbx
5 40113b:      48 83 ec 28       sub     rsp, 0x28
6 40113f:      48 89 7d d8       mov     QWORD PTR [rbp-0x28]
    ], rdi
7 401143:      48 83 7d d8 00    cmp     QWORD PTR [rbp-0x28]
    ], 0x0

```

The above code in function is for copying the input number that is stored in "rdi" to address corresponding to [rbp-0x28], and then comparing the value with zero

```

1 401148:      75 07                jne     401151 <func+0x1b>
2 40114a:      b8 01 00 00 00     mov     eax, 0x1
3 40114f:      eb 50                jmp     4011a1 <func+0x6b>

```

If that value is not equal to zero, then it will jump to "401151" line and if it is equal to zero then value 1 will be moved to register "eax" and then "4011a1" is called after that it will return the value "1" (i.e. $f(0) = 1$)

```

1 401151:      48 c7 45 e8 00 00 00 mov     QWORD PTR [rbp-0x18]
    ], 0x0
2 401158:      00
3 401159:      48 c7 45 e0 01 00 00 mov     QWORD PTR [rbp-0x20]
    ], 0x1
4 401160:      00
5 401161:      eb 30                jmp     401193 <func+0x5d>
6

```

After jumping to "401151" in above code, value "0" is copied to [rbp-0x18] and value "1" is copied to [rbp-0x20], and it jump to "401193"

```

1 401163:      48 8b 45 e0          mov     rax, QWORD PTR [rbp-0x20]
2 401167:      48 83 e8 01          sub     rax, 0x1
3 40116b:      48 89 c7             mov     rdi, rax
4 40116e:      e8 c3 ff ff ff      call    401136 <func>
5 401173:      48 89 c3             mov     rbx, rax
6 401176:      48 8b 45 d8          mov     rax, QWORD PTR [rbp-0x28]
7 40117a:      48 2b 45 e0          sub     rax, QWORD PTR [rbp-0x20]
8 40117e:      48 89 c7             mov     rdi, rax
9 401181:      e8 b0 ff ff ff      call    401136 <func>
10 401186:      48 0f af c3          imul    rax, rbx
11 40118a:      48 01 45 e8          add     QWORD PTR [rbp-0x18]
    ], rax
12 40118e:      48 83 45 e0 01       add     QWORD PTR [rbp-0x20]
    ], 0x1
13 401193:      48 8b 45 e0          mov     rax, QWORD PTR [rbp-0x20]
14 401197:      48 39 45 d8          cmp     QWORD PTR [rbp-0x28]
    ], rax

```

```

15 40119b:      73 c6                jae 401163 <func+0x2d>
16 40119d:      48 8b 45 e8          mov rax,QWORD PTR [rbp-0
    x18]
17 4011a1:      48 8b 5d f8          mov rbx,QWORD PTR [rbp-0
    x8]
18 4011a5:      c9                  leave
19 4011a6:      c3                  ret

```

Here code is performing a loop with each time updating its parameter value. First the value in [rbp-0x20] is copied to rax and value in rax is reduced by 1 and then n(the input) becomes n-1 which now becomes the input and function is again called with input as n-1 and then when it returns, the rax value is moved to rbx and value in [rbp-0x28] which is the original input is moved to rax and subtract value stored in [rbp-0x20] and that value is stored in "rdi" and again func is called and then the value which is returned is multiplied by value in "rbx" and then rax value add with value in [rbp-0x18] and stored in [rbp-0x18] and also value in [rbp-0x20] is incremented by 1 and that value is moved to rax. Again compare that value with original input in [rbp-0x28] and the loop repeats everytime when value at [rbp-0x28] is >= value in rax (that is loop ends when we reach value 0). So the output is in [rbp-0x18] and that is basically this :

$$Output = \sum_{i=0}^{n-1} f(i)f(n-i-1)$$

and finally this value is copied to rax and we return to the main function

< main > **function** :

```

1 00000000004011a7 <main>:
2 4011a7:      55                    push rbp
3 4011a8:      48 89 e5             mov rbp,rsi
4 4011ab:      48 83 ec 10          sub rsp,0x10
5 4011af:      bf 08 20 40 00       mov edi,0x402008
6 4011b4:      b8 00 00 00 00       mov eax,0x0
7 4011b9:      e8 72 fe ff ff      call 401030 <printf@plt>
8

```

This is for displaying the prompt message to take the input " Enter a non-negative number"

```

1
2 4011be:      48 8d 45 f8          lea rax,[rbp-0x8]
3 4011c2:      48 89 c6             mov rsi,rax
4 4011c5:      bf 27 20 40 00       mov edi,0x402027
5 4011ca:      b8 00 00 00 00       mov eax,0x0
6 4011cf:      e8 6c fe ff ff      call 401040 <
    __isoc99_scanf@plt>

```

This above code is basically for reading the input number that we are giving as input

```

1 4011d4:      48 8b 45 f8          mov rax,QWORD PTR [rbp-0
    x8]
2 4011d8:      48 89 c7             mov rdi,rax
3 4011db:      e8 56 ff ff ff      call 401136 <func>

```

In this section, the value corresponding to `[rbp-0x8]` is copied to "rax" register, and that value is again copied to "rdi" register. Now there is a function call where we will get to know the sequence

```

1  4011e0:    48 89 c6          mov     rsi,rax
2  4011e3:    bf 2c 20 40 00    mov     edi,0x40202c
3  4011e8:    b8 00 00 00 00    mov     eax,0x0
4  4011ed:    e8 3e fe ff ff    call    401030 <printf@plt>
5  4011f2:    b8 00 00 00 00    mov     eax,0x0
6  4011f7:    c9               leave
7  4011f8:    c3               ret
8  4011f9:    0f 1f 80 00 00 00 00  nop     DWORD PTR [rax+0x0]

```

Now the address where the output is, is now moved to rsi and finally again a prompt appears showing the output.

So the conclusion is that the sequence is a function which satisfies :

$$f(0) = f(1) = 1$$

and

$$f(x) = \sum_{i=0}^{x-1} f(i)f(x-i-1)$$

which is basically the series of "*Catalan Numbers*"