- I. Write programs in ARM assembly language to perform 32-bit addition and subtraction using:
- a. direct addressing mode
- b. indirect addressing mode
- b. barrel shifter

## Program Ia: Direct addressing mode

#### Addition:

```
area program,code,readonly
entry
main

LDR R1,value1

LDR R2,value2

ADD R3,R1,R2

SWI &11

area program,data,readonly
value1 DCD &00000005
value2 DCD &00000030
```

#### **Subtraction:**

**END** 

```
area program,code,readonly
entry
main

LDR R1,value1

LDR R2,value2

SUB R3,R1,R2

SWI &11

area program,data,readonly
value1 DCD &00000005
value2 DCD &00000003

END
```

#### Program Ib: Indirect addressing mode

#### **Addition:**

```
area program,code,readonly
entry
main

LDR R0,value1

LDR R1,value2

LDR R2,[R0]

LDR R3,[R1]

ADD R4,R2,R3

SWI &11

area program,data,readonly
value1 DCD 0x00003000
value2 DCD 0x00003003

END
```

#### **Subtraction:**

```
area program,code,readonly
entry
main

LDR R0,value1

LDR R1,value2

LDR R2,[R0]

LDR R3,[R1]

SUB R4,R2,R3

SWI &11

area program,data,readonly
value1 DCD 0x00003006
value2 DCD 0x00003009

END
```

### **Program Ic: Barrel Shifter**

#### **Addition:**

```
area program,code,readonly
entry
main

LDR R1,value

MOV R2,R1,LSL#0x02

ADD R3,R1,R2

SWI &11

area program,data,readonly
value DCD &00000003

END
```

#### **Subtraction:**

```
area program,code,readonly
entry
main

LDR R1,value

MOV R2,R1,LSL#0x04

ADD R3,R2,R1

SWI &11

area program,data,readonly
value DCD &0000005

END
```

# II. Write a program in ARM assembly language to perform left and right shifts on a number.

## **Program II**

```
area program,code,readonly
entry
main

LDR R1,value

MOV R2,R1,LSL#0x02

MOV R3,R1,LSR#0x05

MOV R4,R1,ASR#0x04

MOV R5,R1,ROR#0x03

SWI &11

area program,data,readonly
value DCD &00000003

END
```

III. Write a program in ARM assembly language to compute one's complement of a number.

## **Program III**

```
area program,code,readonly
entry
main

LDR R1,value

MVN R1,R1

SWI &11

area program,data,readonly
value DCD &00000043

END
```

# IV. Write a program in ARM assembly language to find whether a number is even or odd.

## **Program IV**

```
area program,code,readonly
entry
main

LDR R1,value

MOV R2,#0x01

AND R3,R1,R2

SWI &11

area program,data,readonly
value DCD &00000043

END
```

## V. Write a program in ARM assembly language to perform multiplication using addition.

### **Program V**

```
area program, code, readonly
entry
main
      LDR R0, value1
      LDR R1,value2
      MOV R2,R0
      MOV R3,#0x01
LOOP
      ADD R3,R3,#0x01
      ADD R0,R0,R2
      CMP R1,R3
      BNE LOOP
      SWI &11
      area program, data, readonly
value1 DCD &00000002
value2 DCD &00000006
     END
```

NOTE: How does CMP, R1,R2 differ from SUB R1,R2?

CMP updates a flag, which BNE then checks.

## VI. Write a program in ARM assembly language to store multiplication table of a number.

### **Program VI**

```
area program, code, readonly
entry
main
      LDR R0, value1
      LDR R1,value2
      MOV R2,#0x0A
      MOV R3,R0
LOOP
      STR R0,[R1]
      ADD R0,R0,R3
      SUB R2,R2,#0x01
      ADD R1,R1,#0x04
      CMP R2,#0x00
      BNE LOOP
      SWI &11
      area program, data, readonly
value1 DCD &00000003
value2 DCD &00000080
      END
```

**NOTE:** Multiplication table of 3 in hexadecimal?

# VII. Write a program in ARM assembly language to perform division using subtraction.

## **Program VII**

```
area program, code, readonly
entry
main
      LDR R0, dividend
      LDR R1, divisor
      MOV R2,#0x00
      MOV R3,R0
LOOP
      SUB R3,R3,R1
      ADD R2,R2,#0x01
      CMP R3,R1
      BGE LOOP
      SWI &11
      area program, data, readonly
dividend DCD &0000000A
divisor DCD &00000002
      END
```

VIII. Write a program in ARM assembly language to count the number of characters in a string.

## **Program VIII**

```
area program,code,readonly
entry
main

LDR R0,=string
MOV R2,#0x00

LOOP

LDRB R1,[R0],#0x01

CMP R1,#0x00

ADDNE R2,R2,#0x01

BNE LOOP

SWI &11

area program,data,readonly
string DCB "ABCDEF"

END
```

IX. Write a program in ARM assembly language to count the number of occurrences of a particular character in a string.

## **Program IX**

```
area program,code,readonly
entry
main

LDR R0,=string
MOV R2,#0x00

LOOP

LDRB R1,[R0],#0x01

CMP R1,#"S"

ADDEQ R2,R2,#0x01

CMP R1,#0x00

BNE LOOP

SWI &11

area program,data,readonly
string DCB "MISSISSIPPI"
END
```

#### X. Write a program in ARM assembly language to add two integer strings.

#### **Program X**

```
area program, code, readonly
entry
main
      LDR R0,=val1
      LDR R1,=val2
      LDR R2,=val3
      LDR R3,count
LOOP
      LDRB R4,[R0],#0x01
      LDRB R5,[R1],#0x01
      ADD R6,R4,R5
      STRB R6,[R2],#0x01
      SUB R3,#0x01
      CMP R3,#0x00
      BNE LOOP
      SWI &11
      area program, data, readonly
count DCD &00000004
val1 DCB 1,2,3,4
val2 DCB 5,6,7,8
val3 DCD &00000000
      END
```

# XI. Write a program in ARM assembly language to find the factorial of a number.

## **Program XI**

```
entry
main

LDR R0,value1

MOV R1,#0x01

LOOP

MUL R2,R1,R0

MOV R1,R2

SUB R0,R0,#0x01

CMP R0,#0x01

BGT LOOP

area program,data,readonly

value1 DCD &00000004

END
```

## XII. Write a program in ARM assembly language to perform addition of two 64-bit numbers.

### **Program XII**

```
area program, code, readonly
entry
main
       LDR R0,=value1
       LDR R1,[R0]
       LDR R2,[R0,#0x04]
      LDR R0,=value2
      LDR R3,[R0]
      LDR R4,[R0,#0x04]
      ADDS R5,R2,R4
      ADC R6,R1,R3
      LDR R1,=result
      STR R6,result
      STR R5,[R1,#0x04]
      area program, data, readonly
value1 DCD &12A2E640,&F2100123
value2 DCD &001019BF,&40023F51
result DCD &00000000
END
```

# XIII. Write a program in ARM assembly language to find the largest number in an array.

### **Program XIII**

```
area program, code, readonly
entry
main
      LDR R0,=val1
      LDRB R1,[R0]
      LDR R2,count
LOOP
      LDRB R3,[R0],#0x01
      CMP R3,R1
      MOVGT R1,R3
      SUB R2,#0x01
      CMP R2,#0x00
      BNE LOOP
      SWI &11
      area program, data, readonly
count DCD &00000006
val1 DCB 1,2,4,7,5,6
      END
```

#### XIV. Write a program in ARM assembly language to copy an array.

#### **Program XIV**

```
area program, code, readonly
entry
main
      LDR R0,=array
      MOV R4,#0x04
      LDR R5, value
LOOP
      LDRB R2,[R0],#0x01
      STRB R2,[R5],#0x01
      SUB R4,R4,#0x01
      CMP R4,#0x00
      BNE LOOP
      SWI &11
      area program, data, readonly
array DCB 1,2,3,4
value DCD &10000080
      END
```

# XV. Write a program in ARM assembly language to implement the following equations:

b. 
$$6(x+y)+2z+4$$

#### **Program XVa**

area program, code, readonly

entry

main

LDR R0,value1

LDR R1,value2

LDR R2,value3

LDR R3,value4

MUL R4,R2,R2

MUL R5,R4,R0

MUL R6,R3,R3

MUL R7,R6,R1

ADD R8,R5,R7

area program, data, readonly

value1 DCD &0000001

value2 DCD &00000002

value3 DCD &00000003

value4 DCD &00000004

**END** 

**NOTE:** a = 1, b = 2, x = 3, y = 4

### **Program XVb**

```
area program,code,readonly
entry
main

LDR R0,value1

LDR R1,value2

LDR R2,value3

ADD R3,R0,R1

MUL R3, #0x06

MUL R2, #0x02

ADD R5,R3,R2,#0x04

area program,data,readonly
value1 DCD &00000001

value2 DCD &00000002
```

**NOTE:** x = 1, y = 2, z = 3

value3 DCD &00000003

END