Batch: A3 Experiment Number: 4

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**Aim of the Experiment:** To study Greedy Programming approach for implementation of problem statement to obtain optimal solution.

```
Program/ Steps:
def min_sum_numbers(N):
  N = str(N)
  freq = [0] * 10
  for digit in N:
     freq[int(digit)] += 1
  X = []
  Y = []
  for digit in range(10):
     count = freq[digit]
     half = count // 2
     X.extend([str(digit)] * half)
     Y.extend([str(digit)] * half)
     if count % 2:
       X.append(str(digit))
```

```
if not X:
    X = ['0']
  if not Y:
    Y = [0]
  X.sort()
  Y.sort()
  while len(X) > 1 and X[0] == '0':
     X.append(X.pop(0))
  while len(Y) > 1 and Y[0] == '0':
     Y.append(Y.pop(0))
  return int(".join(X)) + int(".join(Y))
def solve_test_cases():
  T = int(input())
  results = []
  for _ in range(T):
    N = int(input())
    result = min_sum_numbers(N)
     results.append(result)
```

return results

```
def test():
    test_cases = [
        2,
        1321,
        42255
    ]
    print("Test Cases:")
    for N in test_cases:
        result = min_sum_numbers(N)
        print(f"Input: {N}")
        print(f"Output: {result}\n")

if __name__ == "__main__":
    test()
```

## **Output/Result:**

```
D:\PyCharm\MyProjects\contest995\.venv\Scripts\python.exe
Test Cases:
Input: 2
Output: 2
Input: 1321
Output: 124
Input: 42255
Output: 270
Process finished with exit code 0
```

| Post Lab Question-Answers:   |
|--|
| None.  |
| Outcomes: Understand the fundamental concepts for managing the data using different data structures such as lists, queues, trees etc.              |
| Conclusion (based on the Results and outcomes achieved):  Successfully demonstrated usage of a greedy algorithm approach with a program in Python. |
| References:  |

- - $\begin{array}{ll} \textbf{1.} & \underline{\text{https://tutorialspoint.dev/algorithm/greedy-algorithms/greedy-algorithm-to-find-minim} \\ & \underline{\text{um-number-of-coins}} \\ \end{array}$
  - 2. <a href="https://www.baeldung.com/cs/min-number-of-coins-algorithm">https://www.baeldung.com/cs/min-number-of-coins-algorithm</a>