

Study year: SS 2023

Semester: 2

Project team

Project lead of students

KALAB, Lukas, if23b238@technikum-wien.at

Project members (Students)

KALAB, Lukas, if23b238@technikum-wien.at
KALTENREINER, Maximilian, if23b013@technikum-wien.at
MANTLER, Johannes, if23b174@technikum-wien.at
PENNATZER, Susanne, if23b063@technikum-wien.at
POSCH, Jennifer, if23b171@technikum-wien.at

Title of the project

2D ESCAPE ROOM

Problem description

The Player is locked in a 2D environment and to progress he has to solve different puzzles in a specific amount of time, depending on the difficulty.
Puzzles will consist of finding clues, wordplays, math equations etc.

Solution description

Solve puzzles to get geometrical forms to build a key.

Technical environment

We want to use C++, GitHub, KANBAN, AZURE DevOPS, Discord,

Other remarks

Upload as pdf!