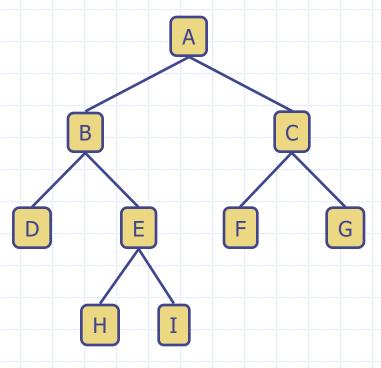
Trees Make Money Fast! Bank Stock Ponzi Fraud Scheme Robbery

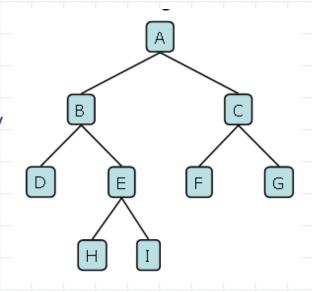
Binary Trees

- A binary tree is a tree with the following properties:
 - Each internal node has at most two children (exactly two for proper binary trees)
 - The children of a node are an ordered pair
- We call the children of an internal node left child and right child
- Alternative recursive definition: a binary tree is either
 - a tree consisting of a single node, or
 - a tree whose root has an ordered pair of children, each of which is a binary tree

- Applications:
 - arithmetic expressions
 - decision processes
 - searching



- Trees can be traversed in different ways
- Breadth-first traversal
 - Visiting each node starting from the lowest (or highest) level and moving down (or up) level by level, visiting nodes on each level from left to right (or from right to left)
 - XXX what is it??
- Depth-First Traversals
 - Inorder (Left, Root, Right): xxx what is it?
 - Preorder (Root, Left, Right): xxx what is it?
 - Postorder (Left, Right, Root): xxx what is it?

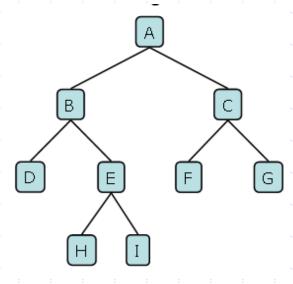


Breadth-first traversal

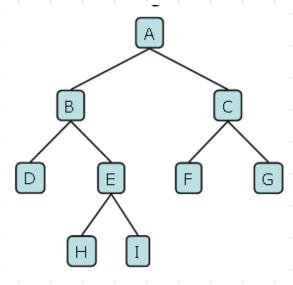
- Visiting each node starting from the lowest (or highest) level and moving down (or up) level by level, visiting nodes on each level from left to right (or from right to left)
- →A,B,C,D,E,F,G,H,I

Algorithm:

- Print all nodes at a given level (printCurrentLevel)
- Print the level order traversal of the tree (printLevelorder). printLevelorder makes use of printCurrentLevel to print nodes at all levels one by one starting from the root.



- Visiting each node starting from the lowest (or highest) level and moving down (or up) level by level, visiting nodes on each level from left to right (or from right to left)
- →A,B,C,D,E,F,G,H,I
- Algorithm: method 1
 - Print all nodes at a given level (printCurrentLevel)
 - Print the level order traversal of the tree (printLevelorder). printLevelorder makes use of printCurrentLevel to print nodes at all levels one by one starting from the root.



- Breadth-first traversal
- □ Class Node \rightarrow ?
- □ Class BinaryTree → ?
 - Def heigh(self, node) →?
 - Def printCurrentLevel(self, node, level): → ?
 - Def printLevelOrder(self): → ?

Do by your self

```
class Node:
    def init__(self, key):
        self.data = key
        self.left = None
        self.right = None
class BinaryTree:
    def init (self, node):
        self.root= node
```

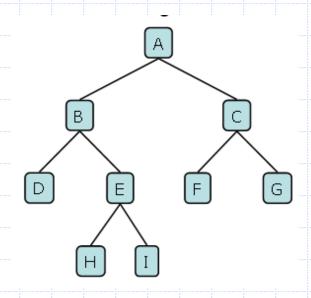
```
def height(self, node):
    if node is None:
        return 0
    else:
        # Compute the height of each subtree
        lheight = self.height(node.left)
        rheight = self.height(node.right)
        # Use the larger one
        if lheight > rheight:
            return lheight + 1
        else:
            return rheight + 1
```

```
# Print nodes at a current level
def printCurrentLevel(self, node, level):
    if node is None:
        return
    if level == 1:
        print(node.data, end=" ")
    elif level > 1:
        self.printCurrentLevel(node.left, level-1)
        self.printCurrentLevel(node.right, level-1)
```

```
def printLevelOrder(self):
    h = self.height(self.root)
    for i in range(1, h+1):
        self.printCurrentLevel(self.root,i)
```

```
btree= BinaryTree(Node("A"))
btree.root.left = Node("B")
btree.root.right = Node("C")
btree.root.left.left = Node("D")
btree.root.left.right = Node("E")
btree.root.right.left = Node("F")
btree.root.right.right = Node("G")
btree.root.left.right.left = Node("H")
btree.root.left.right.right = Node("I")
print("Level order traversal of binary tree is -")
btree.printLevelOrder()
```

- Visiting each node starting from the lowest (or highest) level and moving down (or up) level by level, visiting nodes on each level from left to right (or from right to left)
- →A,B,C,D,E,F,G,H,I
- Algorithm: method 2 using queue
 - printLevelorder(tree)
 - 1) Create an empty queue q
 - 2) temp_node = root
 - 3) Loop while temp_node is not NULL
 - a) print temp_node->data.
 - b) Enqueue temp_node's children (first left then right children) to q
 - c) Dequeue a node from q.



Breadth-first traversal

```
class Node:
    # A utility function to create a new node
    def __init__(self, key):
        self.data = key
        self.left = None
        self.right = None
```

class BinaryTree:

```
def __init__(self, node):
```

self.root= node

```
def printLevelOrder(self):
    # Base Case
    if self.root is None:
        return
    queue = []
    # Enqueue Root and initialize height
    queue.append(self.root)
    while(len(queue) > 0):
        # Print front of queue and
        # remove it from queue
        print(queue[0].data)
        node = queue.pop(0)
        # Enqueue left child
        if node.left is not None:
            queue.append(node.left)
        # Enqueue right child
        if node.right is not None:
            queue.append(node.right)
```

```
btree= BinaryTree(Node("A"))
btree.root.left = Node("B")
btree.root.right = Node("C")
btree.root.left.left = Node("D")
btree.root.left.right = Node("E")
btree.root.right.left = Node("F")
btree.root.right.right = Node("G")
btree.root.left.right.left = Node("H")
btree.root.left.right.right = Node("I")
print("Level order traversal of binary tree is -")
btree.printLevelOrder()
```

Algorithm Inorder(tree)

- 1. Traverse the left subtree, i.e., call Inorder(left-subtree)
- 2. Visit the root.
- 3. Traverse the right subtree, i.e., call Inorder(right-subtree)

Algorithm Preorder(tree)

is used to create a copy of the tree

- 1. Visit the root.
- 2. Traverse the left subtree, i.e., call Preorder(left-subtree)
- 3. Traverse the right subtree, i.e., call Preorder(right-subtree)

Algorithm Postorder(tree)

is used to delete the tree.

- 1. Traverse the left subtree, i.e., call Postorder(left-subtree)
- 2. Traverse the right subtree, i.e., call Postorder(right-subtree)
- 3. Visit the root.

- □ Class Node \rightarrow ?
- □ Class BinaryTree → ?
 - def printInorder(self,root): →?
 - def printPostorder(self,root): → ?
 - def printPreorder(self,root): → ?

Do by your self

```
class Node:
    def init (self, key):
        self.left = None
        self.right = None
        self.data = key
class BinaryTree:
    def init_(self, node):
        self.root= node
```

```
def printInorder(self,root):
    if root:
        self.printInorder(root.left)
        print(root.data),
        self.printInorder(root.right)
```

```
def printPostorder(self,root):
    if root:
        self.printPostorder(root.left)
        self.printPostorder(root.right)
        print(root.data),
```

```
def printPreorder(self,root):
    if root:
        print(root.data),
        self.printPreorder(root.left)
        self.printPreorder(root.right)
```

```
btree= BinaryTree(Node("A"))
btree.root.left = Node("B")
btree.root.right = Node("C")
btree.root.left.left = Node("D")
btree.root.left.right = Node("E")
btree.root.right.left = Node("F")
btree.root.right.right = Node("G")
btree.root.left.right.left = Node("H")
btree.root.left.right.right = Node("I")
print ("Preorder traversal of binary tree is")
btree.printPreorder(btree.root)
print ("\nInorder traversal of binary tree is")
btree.printInorder(btree.root)
print ("\nPostorder traversal of binary tree is")
btree.printPostorder(btree.root)
```

Binary Search Tree Traversals

Slot sau