## **OBJECT ORIENTED PROGRAMING LAB**

**Experiment No.: 17** 

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Batch: B

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## Aim

Create a Graphics package that has classes and interfaces for figures Rectangle, Triangle, Square and Circle. Test the package by finding the area of these figures

## **Source Code**

```
import graphics.*;
import java.util.*;
public class Driver{
public static void main(String [] args){
Scanner Sc =new Scanner(System.in);
int choice;
area_cal obj1 = new circle();
area_cal obj2= new rectangle();
area_cal obj3 = new square();
area_cal obj4= new triangle();
while(true){
System.out.println("enter the option 1)circle, 2)rectangle, 3)square, 4)triangle 0)exit");
choice = Sc.nextInt();
switch(choice) {
case 1:
obj1.area();
break;
case 2:
obj2.area();
```

```
break;
case 3:
obj3.area();
break;
case 4:
obj4.area();
break;
case 0: System.exit(0);
default:System.out.println("invalid opt");
break;
}
}
package graphics;
public interface area_cal{
  final double pi=3.141;
void area();
}
package graphics;
import java.util.*;
public class circle implements area_cal{
double r,area=0;
public void area(){
Scanner Sc= new Scanner(System.in);
System.out.println("enter the radius");
r=Sc.nextDouble();
// String area = Double.toString(Math.PI*r*r);
```

```
area=pi*(r*r);
System.out.println("area of the circle is: "+area);
}
}
package graphics;
import java.util.Scanner;
public class rectangle implements area_cal {
  int l,b;
  public void area(){
     Scanner sc = new Scanner(System.in);
     System.out.println("Enter the length of the rectangle:");
     1 = sc.nextInt
     System.out.println("Enter the breath of the rectangle");
     b = sc.nextInt();
     System.out.println("Area of the rectangle = "+1*b);
}
}
package graphics;
import java.util.Scanner;
public class square implements area_cal{
  int side;
   public void area() {
     Scanner sc = new Scanner(System.in);
     System.out.println("Input side length of square : ");
     side = sc.nextInt();
     String area = Double.toString(side*side);
     System.out.println("Area of the square: "+area);
   }
}
```

```
package graphics;
import java.util.Scanner;
public class triangle implements area_cal{
  int height;
  int breadth;
  public void area() {
    Scanner sc = new Scanner(System.in);
    System.out.println("Input height of the triangle : ");
    height = sc.nextInt();
    System.out.println("Input breadth of triangle : ");
    breadth = sc.nextInt();
    String area = Double.toString((height*breadth)/2f);
    System.out.println("Area of the triangle is : "+area);
  }
}
```

## **Output Screenshot**

```
D:\Susan>java Driver
enter the option 1)circle, 2)rectangle, 3)square, 4)triangle
enter the radius
area of the circle is : 78.525
enter the option 1)circle, 2)rectangle, 3)square, 4)triangle
Enter the length of the rectangle :
Enter the breath of the rectangle
Area of the rectangle = 20
enter the option 1)circle, 2)rectangle, 3)square, 4)triangle
Input side length of square :
Area of the square : 16.0
enter the option 1)circle, 2)rectangle, 3)square, 4)triangle
Input height of the triangle :
Input breadth of triangle :
Area of the triangle is : 3.0
enter the option 1)circle, 2)rectangle, 3)square, 4)triangle
```