OBJECT ORIENTED PROGRAMING LAB

Experiment No.: 24

Name: Susan Sebastian

Roll No: 45

Batch: S2 MCA

Date: 01-06-2022

<u>Aim</u>

Program to create a generic stack and do the Push and Pop operations.

Procedure

```
class Stack {
 private int arr[];
 private int top;
 private int capacity;
 Stack(int size) {
  arr = new int[size];
  capacity = size;
  top = -1;
 public void push(int x) {
  if (isFull()) {
   System.out.println("Stack OverFlow");
   System.exit(1);
  }
  System.out.println("Inserting " + x);
  arr[++top] = x;
 public int pop() {
  if (isEmpty()) {
   System.out.println("STACK EMPTY");
   System.exit(1);
```

```
}
 return arr[top--];
public int getSize() {
 return top +1;
}
public Boolean isEmpty() {
 return top == -1;
public Boolean isFull() {
 return top == capacity - 1;
}
public void printStack() {
 for (int i = 0; i \le top; i++) {
  System.out.print(arr[i] + ", ");
 }
}
public static void main(String[] args) {
 Stack stack = new Stack(5);
 stack.push(1);
 stack.push(2);
 stack.push(3);
 System.out.print("Stack: ");
 stack.printStack();
```

```
stack.pop();
System.out.println("\nAfter popping out");
stack.printStack();
}
```

Output Screenshot

```
D:\JAVA PROGRAMS - 45\CO4>java Stack
Inserting 1
Inserting 2
Inserting 3
Stack: 1, 2, 3,
After popping out
1, 2,
```