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Preface

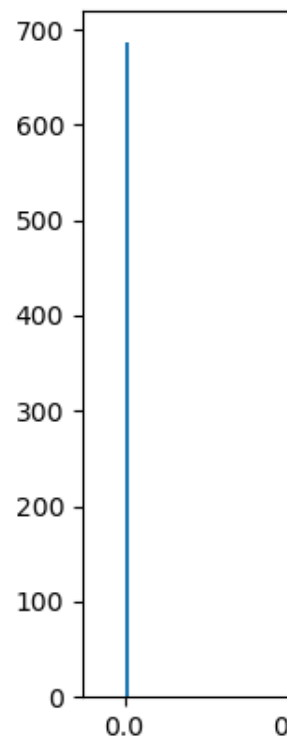
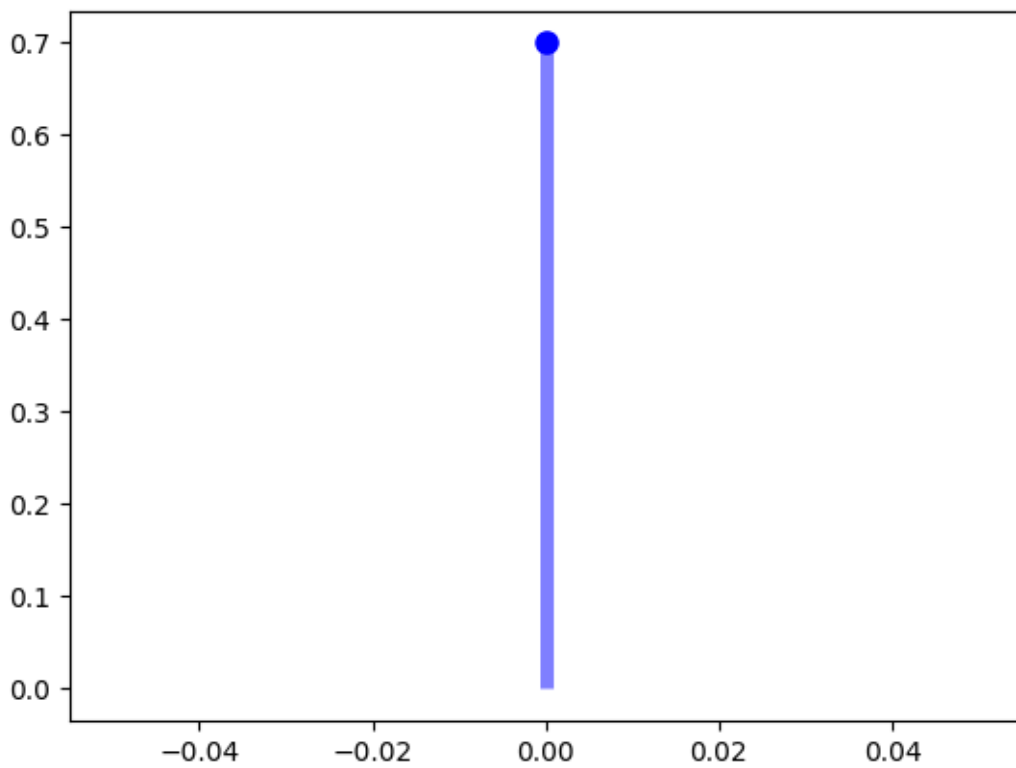
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Listing 0.1 Exploring functions to generate random variables with a Bernoulli distribution.py

```
import numpy as np
from scipy.stats import bernoulli
import matplotlib.pyplot as plt
fig_01, ax_01 = plt.subplots(1, 1)
fig_02, ax_02 = plt.subplots(1, 1)
p = 0.3
mean, var, skew, kurt = bernoulli.stats(p, moments='mvsk')
print(mean, var, skew, kurt)

x = np.arange(bernoulli.ppf(0.01, p),
              bernoulli.ppf(0.99, p))
ax_01.plot(x, bernoulli.pmf(x, p), 'bo', ms=8, label='bernoulli pmf')
ax_01.vlines(x, 0, bernoulli.pmf(x, p), colors='b', lw=5, alpha=0.5)
r = bernoulli.rvs(p, size=1000)
ax_02.hist(r, bins=200)
plt.show()
```



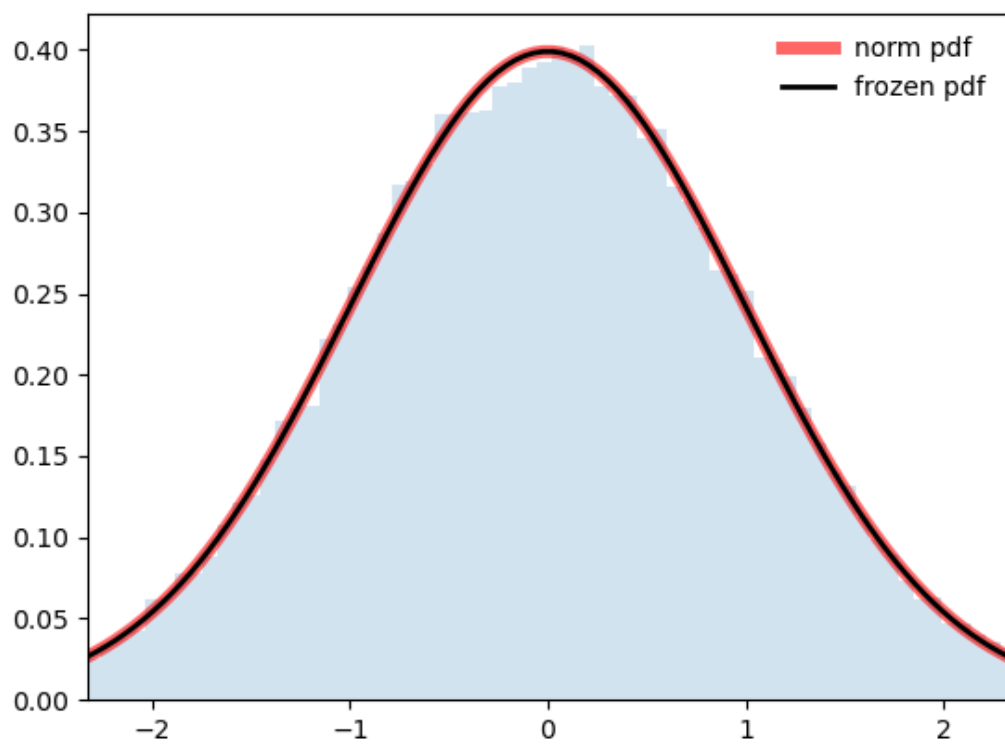
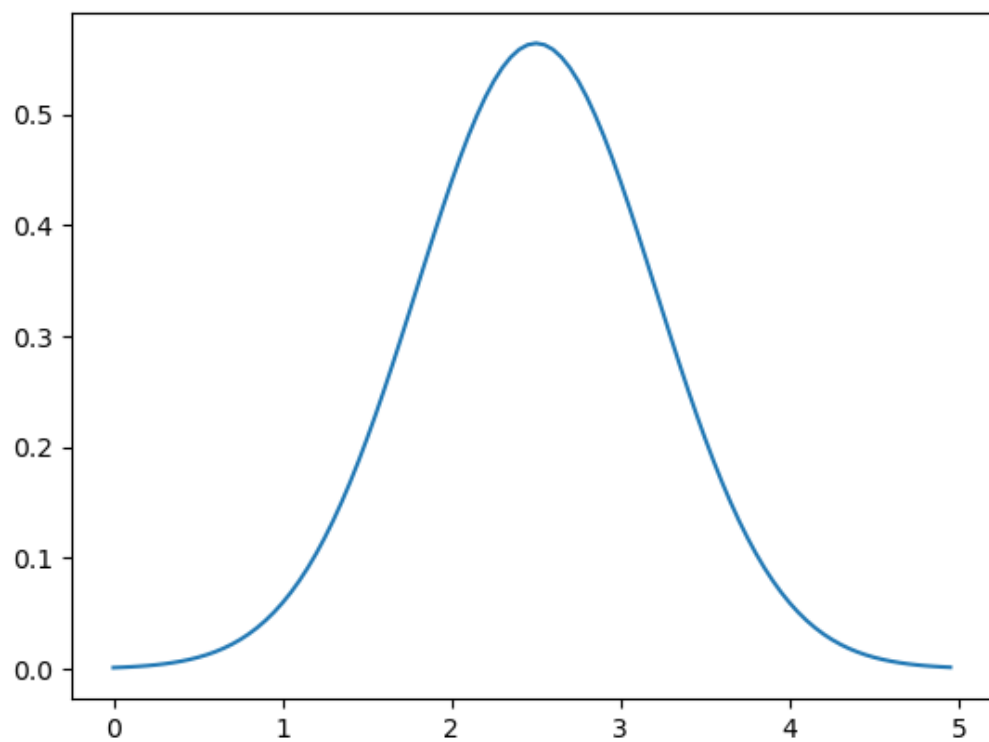
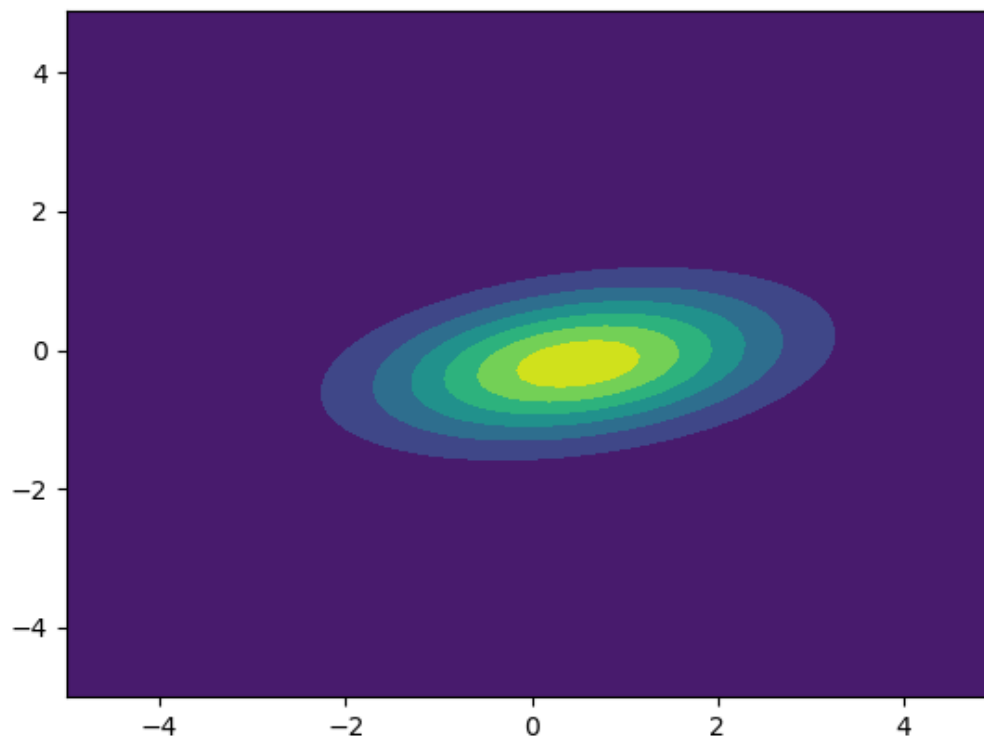
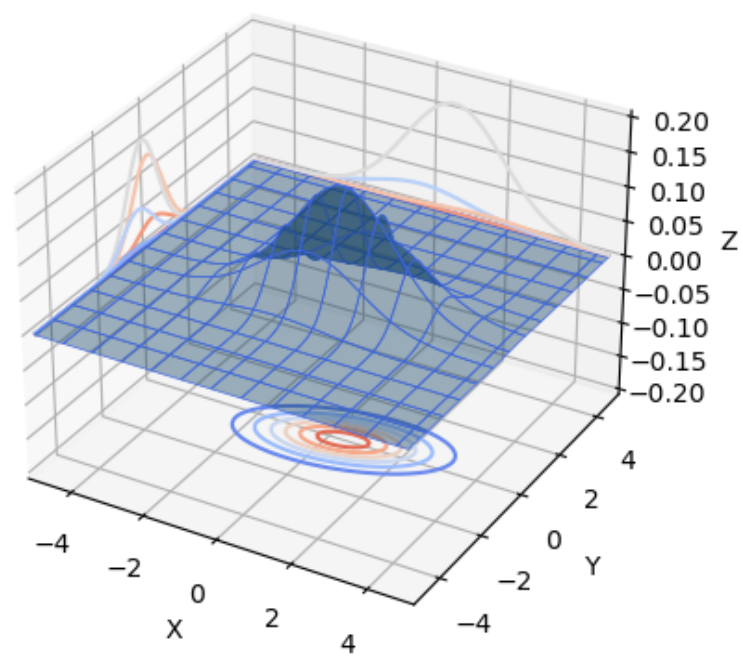


Figure 1: Figura 3







Listing 0.2 Exploring functions to generate random variables with a Gaussian distribution.py

```
import numpy as np
```

```
import matplotlib.pyplot as plt
```

Listing 0.3 Revising multivariate Gaussian.py

```
import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import axes3d
from scipy.stats import multivariate_normal

x = np.linspace(0, 5, 100, endpoint=False)
y = multivariate_normal.pdf(x, mean=2.5, cov=0.5);

fig1 = plt.figure()
ax = fig1.add_subplot(111)
ax.plot(x, y)
# plt.show()

x, y = np.mgrid[-5:5:.1, -5:5:.1]
pos = np.dstack((x, y))
rv = multivariate_normal([0.5, -0.2], [[2.0, 0.3], [0.3, 0.5]])
fig2 = plt.figure()

ax2 = fig2.add_subplot(111)
ax2.contourf(x, y, rv.pdf(pos))
# plt.show()

ax = plt.figure().add_subplot(projection='3d')
ax.plot_surface(
    x,
    y,
    rv.pdf(pos),
    edgecolor='royalblue',
    lw=0.5,
    rstride=8,
    cstride=8,
    alpha=0.4
)
ax.contour(x, y, rv.pdf(pos), zdir='z', offset=-.2, cmap='coolwarm')
ax.contour(x, y, rv.pdf(pos), zdir='x', offset=-5, cmap='coolwarm')

ax.contour(x, y, rv.pdf(pos), zdir='y', offset=5, cmap='coolwarm')

ax.set(
    xlim=(-5, 5),
    ylim=(-5, 5),
    zlim=(-0.2, 0.2),
    xlabel='X',
    ylabel='Y',
    zlabel='Z'
)
plt.show()
```

1 Introduction

This is a book created from markdown and executable code.

See Knuth (1984) for additional discussion of literate programming.

2 Summary

In summary, this book has no content whatsoever.

References

Knuth, Donald E. 1984. “Literate Programming.” *Comput. J.* 27 (2): 97–111. <https://doi.org/10.1093/comjnl/27.2.97>.