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Date : - 16.05.25

## IMPLEMENTION OF A FUZZY INFERENCE SYSTEM

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П
python.py - C:/Users/admin/Downloads/python.py (3.10.8)
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import numpy as np
import skfuzzy as fuzz
from skfuzzy import control as ctrl
experience = ctrl.Antecedent(np.arange(0, 21, 1), 'experience')
success rate = ctrl.Antecedent(np.arange(0, 101, 1), 'success rate')
performance = ctrl.Consequent(np.arange(0, 101, 1), 'performance')
experience['low'] = fuzz.trimf(experience.universe, [0, 0, 10])
experience['medium'] = fuzz.trimf(experience.universe, [5, 10, 15])
experience['high'] = fuzz.trimf(experience.universe, [10, 20, 20])
success_rate['low'] = fuzz.trimf(success_rate.universe, [0, 0, 50])
success rate['medium'] = fuzz.trimf(success rate.universe, [25, 50, 75])
success rate['high'] = fuzz.trimf(success rate.universe, [50, 100, 100])
performance['poor'] = fuzz.trimf(performance.universe, [0, 0, 50])
performance['average'] = fuzz.trimf(performance.universe, [25, 50, 75])
performance['excellent'] = fuzz.trimf(performance.universe, [50, 100, 100])
rule1 = ctrl.Rule(experience['low'] & success_rate['low'], performance['poor'])
rule2 = ctrl.Rule(experience['medium'] | success rate['medium'], performance['average'])
rule3 = ctrl.Rule(experience['high'] & success rate['high'], performance['excellent'])
performance ctrl = ctrl.ControlSystem([rule1, rule2, rule3])
performance_sim = ctrl.ControlSystemSimulation(performance_ctrl)
performance_sim.input['experience'] = 12
performance sim.input['success rate'] = 70
performance sim.compute()
print(f"Predicted Performance Score: {performance_sim.output['performance']:.2f}")
```

```
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Python 3.10.8 (tags/v3.10.8:aaaf517, Oct 11 2022, 16:50:30) [MSC v.1933 64 bit (AMD64)] on win32

Type "help", "copyright", "credits" or "license()" for more information.

>>>

Predicted Performance Score: 57.52
```