Predicting agent by means of APR (Assist per round) and FKPR (First Kill per Round)

Model used – K-Means Clustering

Clusters discovered –

1. **Duelist cluster – Lower APR but higher FKPR**
2. **Non Duelist – Lower FKPR but higher APR**

    APR – Number of assists divided by number of rounds played
    FKPR – Number of First Kills divided by number of rounds played