

ADA - Test 1,

Warshall.C.

```
#include <stdio.h>
#define V4
void printSolution (int reach[V][V]);
void transitiveClosure (int graph[V][V])
{
    int reach[V][V], i, j, k;
    for (i=0; i<V; i++)
        for (j=0; j<V; j++)
            reach[i][j] = graph[i][j];

    for (k=0; k<V; k++)
    {
        for (i=0; i<V; i++)
        {
            for (j=0; j<V; j++)
            {
                reach[i][j] = reach[i][j] ||
                    (reach[i][k] && reach[k][j]);
            }
        }
    }
    print solution (reach);
}
```

```

void printSolution (int reach[][V])
{
    printf ("following matrix is transitive");
    printf ("closure of the given graph\n");
    for (int i=0; i<V; i++)
    {
        for (int j=0; j<V; j++)
        {
            if (i==j)
                printf ("1");
            else
                printf ("%d", reach[i][j]);
        }
        printf ("\n");
    }
}

```

```

int main ()
{
    int graph[V][V] = { {0, 1, 0, 0},
                        {0, 0, 0, 1},
                        {0, 0, 0, 0},
                        {1, 0, 1, 0}
    };

    transitiveClosure (graph);
    return 0;
}

```

Modification

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int AC[20][20], visited[20],
```

```
count = 0, n;
```

```
int seq[20], connected = 1,
```

```
acyclic = 1;
```

```
void DFS();
```

```
void DFSearch (int cur);
```

```
int main ()
```

```
{
```

```
    int i, j;
```

```
    printf ("Enter no. of vertices: ");
```

```
    scanf ("%d", &n);
```

```
    printf ("Enter the Adjacency matrix  
          (L/O) : \n");
```

```
    for (i = 1; i <= n; i++)
```

```
        for (j = 1; j <= n; j++)
```

```
            scanf ("%d", &AC[i][j]);
```

```
    printf ("The depth first search  
          traversal \n");
```

```
    DFS();
```

```
    for (i = 1; i <= n; i++)
```

```
        printf ("%c", '%d\t', 'a' + seq[i] - 1,
```

```
                i);
```



```

if (!connected && acyclic)
    printf("It is a connected, Acyclic graph!");
if (!connected && acyclic)
    printf("It is not connected, acyclic");
if (connected && !acyclic)
    printf("connected & cyclic");
if (!connected && !acyclic)
    printf("Not connected & cyclic");

```

```

return 0;
}

```

```

void DFS()
{

```

```

{

```

```

    int i;

```

```

    for (i = 1; i <= n; i++)

```

```

        if (!visited[i])

```

```

        {

```

```

            if (i > 1) connected = 0;

```

```

            DFS(i);

```

```

        }

```

```

    }

```

```

void DFSearch(int cur)
{

```

```

{

```

```

    int i, j;

```

```

    visited[cur] = ++count;

```

```

    seq[count] = cur;

```

```

    for (i = 1; i < count - 1; i++)

```

```

        if (A[cur][seq[i]])
            acyclic = 0;

```

```

for (int i = 1; i <= n; i++)
    if (A[un][i] && !visited[i])
        DFS DFS(i);
}

```