01.2 Installation-Notebook-GitHub

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1 Introduction to Python for Open Source Geocomputation



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Content:

- Installation
- Teaching and Learning with Jupyter
- GitHub

2 Installation

2.1 What is Anaconda?

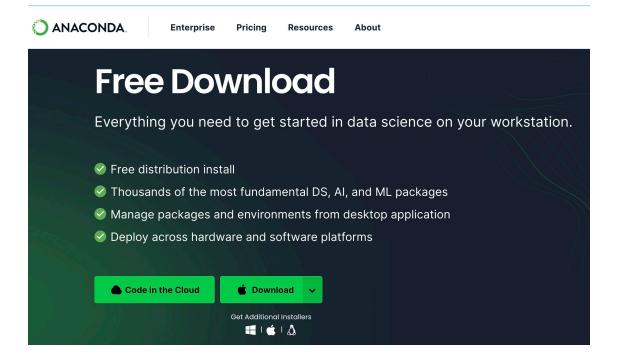
Anaconda: Anaconda Distribution equips individuals to easily search and install thousands of Python packages and access a vast library of community content and support.

- Anaconda Repository: features over 8,000 open-source data science and machine learning packages, Anaconda-built and compiled for all major operating systems and architectures.
- Conda: is an open-source package and environment management system that runs on Windows, macOS, and Linux.
- Anaconda Navigator (Graphical User Interface (GUI)): lets you easily manage integrated applications, packages, and environments without using the command line.

2.2 Installing Anaconda on your own computer

2.2.1 Step 1

Download Anaconda Installer



2.2.2 Step 2

Install Anaconda

- Windows Anaconda installation instructions
- macOS Annaconda installation instructions
- Linux Anaconda installation instructions

Once you have installed Anaconda, you can explore the options for interacting with Python through Anaconda: Getting started with Anaconda.

2.2.3 Step 3

Two ways of using Anaconda to manage python packages and environments on your computer:

Getting Started with Anaconda

1. conda: command line

- conda tutorial
- Anaconda prompt/terminal
- powershell

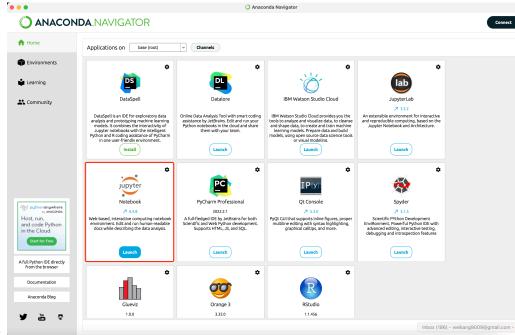
2. Anaconda Navigator: Graphical User Interface

• Anaconda Navigator tutorial

2.2.4 Step 4

Launching your first Jupyter Notebook

- From an Anaconda Prompt or terminal: type jupyter notebook and press Enter.
 - Windows:
 - * From the Start menu, search for and open "Anaconda Prompt"
 - * From the Start menu, search for and open "powershell"
 - Mac/Linux: Open a terminal window.



• From Anaconda Navigator:

[]:

3 Teaching and Learning with Jupyter

3.1 What is Jupyter Notebook?

Notebooks are documents containing **text narratives** with images and math, combined with **executable code** (many languages are supported) and the **output** of that code.

- interactive computing environment for working with Python (and other languages)
- Similar in spirit to a scientific notebook (but much more)
 - Live code
 - Interactive widgets
 - Plots
 - Narrative text
 - Equations
 - Images
 - Video
- multiple sharing mechanisms
 - GitHub
 - binder
 - nbviewer
 - Jupyter Book

- other traditional format (.pdf)
- literate programming
- simple JSON format
 - web citizen
 - git friendly

3.2 Starting the Jupyter Notebook

From a shell (Anaconda Prompt) or terminal we can start the notebook with:

jupyter notebook

This brings up the **dashboard** which will list any notebooks encountered in the current working directory.

You can either open an existing notebook or create a new one from the dashboard.

3.3 Jupyter Notebook Interface

- Menu
 - Keyboard Shortcuts: A list of keyboard shortcuts can be revealed by entering h.
- Toolbar
- Notebook area and cells

3.3.1 Classroom activities (do it together)

Click on "Help:User Interface Tour" menu item to start an interactive tour of the Notebook elements let's do this!

3.3.2 Two keyboard input modes with Notebook

- Edit Mode: used to edit the content of a cell
 - Indicated by a green cell border and a prompt showing in the editor area
 - When a cell is in edit mode, the Cell Mode Indicator will change to reflect the cell's state. This state is indicated by a small pencil icon on the top right of the interface.
 When the cell is in command mode, there is no icon in that location.
- Command mode: used to manipulate notebook cells
 - indicated by a grey cell border with a blue left margin

Switching between two modes: * switching from Edit Mode to Command mode: pressing esc * switching from Command mode to Edit Mode: pressing enter

3.3.3 Two Main Cell types

- Code Cell
- Markdown Cell

Code cells In command mode, y will set the cell to code. After that, pressing Enter will let you edit the code.

```
[1]: x = list(range(10)) # Shift-Enter to execute and move to the cell below x
```

```
[1]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
[2]: x = list(range(10)) # Alt-Enter (option-Enter) to execute and inserts a new_scell below.
```

```
[2]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
[3]: x.append(2) x
```

```
[3]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 2]
```

```
[4]: x = range(10)
y = [ xi*3 for xi in x] # Ctrl-Return to execute but stay in the current cell
y
```

[4]: [0, 3, 6, 9, 12, 15, 18, 21, 24, 27]

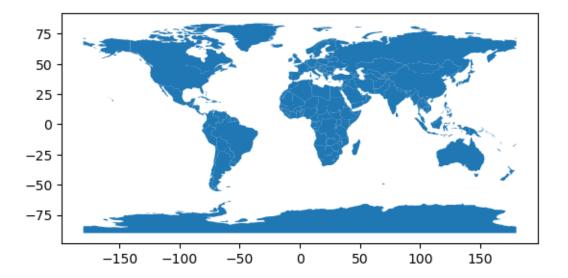
3.3.4 Comments on python code:

- start with #
- used to explain Python code
- used to make the code more readable.
- used to prevent execution when testing code.

```
[5]: \#x = list(range(10)) \# Shift-Enter to execute and move to the cell below <math>\#x
```

```
[6]: # You will need to install geopandas first
import geopandas
world = geopandas.read_file(geopandas.datasets.get_path('naturalearth_lowres'))
world.plot();
```

```
/Users/wk0110/opt/anaconda3/lib/python3.9/site-packages/geopandas/_compat.py:112: UserWarning: The Shapely GEOS version (3.10.2-CAPI-1.16.0) is incompatible with the GEOS version PyGEOS was compiled with (3.10.4-CAPI-1.16.2). Conversions between both will be slow. warnings.warn(
```



Order of the Code cells

- To signal that the Code cell was run, the Notebook will add a number [1]: to the left of the cell.
- This number increases with each run and shows if and in which order cells were run.
- Global State: Each Notebook has a single state that is shared between all cells, called the kernel.
 - Whenever you execute a cell, it modifies that state by running functions and setting variable values.

```
[7]: a = 1

[8]: a

[8]: 1

[9]: a = a + 1

[10]: a

[10]: 2
```

3.3.5 Markdown Cells and Markdown syntax

Markdown is a text-to-HTML conversion tool for web writers. Markdown allows you to write using an easy-to-read, easy-to-write plain text format, then convert it to structurally valid XHTML (or HTML).

In command mode, m gives us a Markdown cell. After writing the text in Markdown syntax, press shift+enter to render the cell.

list an unordered list:

- first
- second
- third
 - nested one
 - nested two
- fourth

an ordered list:

- 1. first
- 2. third
 - 1. nested one
 - 2. nested two
- 3. fourth
- 4. fifth

Headings

4 Heading 1

4.1 Heading 2

4.1.1 Heading 3

Embedded code You can embed code meant for illustration instead of execution in Python:

(Reversed triple prime)

```
def f(x):
    """a docstring"""
    return x**2
pip install matplotlib
```

Table

Latex Equations with LaTeX

This is an in-line equation $\hat{\beta} = (X'X)^{-1}X'y$ for the ordinary least squares estimator.

A display equation is done with

$$y = \rho W y + X \beta + \epsilon$$

NOTE: LaTeX will only render if mathjax is available via a network connection or if it has been installed locally.

4.1.2 Command mode shortcuts:

- Basic navigation: enter, shift-enter, up/k, down/j
- Change Cell types: y, m, 1-6,
- Cell creation: a, b
- Cell editing: x, c, v, d, z

4.1.3 Kernel

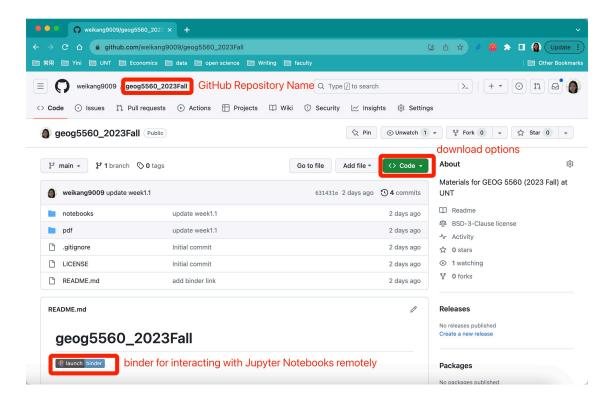
Jupyter Notebook allows code to be run in a range of different programming languages. For each notebook document that a user opens, the web application starts a kernel that runs the code for that notebook. Each kernel is capable of running code in a single programming language and there are kernels available in the following languages:

- Python(https://github.com/ipython/ipython)
- Julia (https://github.com/JuliaLang/IJulia.jl)
- R (https://github.com/IRkernel/IRkernel)
- Ruby (https://github.com/minrk/iruby)
- Haskell (https://github.com/gibiansky/IHaskell)
- Scala (https://github.com/Bridgewater/scala-notebook)
- node.js (https://gist.github.com/Carreau/4279371)
- Go (https://github.com/takluyver/igo)

5 GitHub

GitHub is a version-control platform for hosting development projects.

GitHub Repository (repo) for our course https://github.com/weikang9009/geog5560_2023Fall



We will use GitHub and Git to access our course materials, which will be updated every few days.

5.1 Additional readings

- Anaconda User Guide
- Jupyter Notebook Users Manual
- Markdown

6 Next class

- Topics: Program, Variables, Operators
- before the class, read Chapters 1, 2 of "Downey, A.B. (2015) Think Python: How to Think Like a Computer Scientist. 2nd Edition. Green Tea Press, Needham, Massachusetts."