

## 02.2\_Functions

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### 1 Introduction to Python for Open Source Geocomputation



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Content:

- Functions

### 2 Functions - What is a function?

Functions are ways we can extend Python by writing code to add functionality that we would like to **reuse**.

- built-in functions: `print`, `help`
- functions written by other developers and published in a package: `numpy.log`
- user-defined functions

```
[1]: print(10)
```

10

```
[2]: help(print)
```

Help on built-in function print in module builtins:

```
print(*args, sep=' ', end='\n', file=None, flush=False)
```

Prints the values to a stream, or to sys.stdout by default.

```

sep
    string inserted between values, default a space.
end
    string appended after the last value, default a newline.
file
    a file-like object (stream); defaults to the current sys.stdout.
flush
    whether to forcibly flush the stream.

```

```
[3]: import numpy
```

Defined variables in the numpy package:

```
[4]: numpy.inf
```

```
[4]: inf
```

```
[5]: numpy.inf > 1000
```

```
[5]: True
```

Defined functions in the numpy package:

```
[6]: help(numpy.log)
```

Help on ufunc:

```

log = <ufunc 'log'>
    log(x, /, out=None, *, where=True, casting='same_kind', order='K',
dtype=None, subok=True[, signature, extobj])

```

Natural logarithm, element-wise.

The natural logarithm ``log`` is the inverse of the exponential function, so that ``log(exp(x)) = x``. The natural logarithm is logarithm in base ``e``.

Parameters

-----

`x` : array\_like

Input value.

`out` : ndarray, None, or tuple of ndarray and None, optional

A location into which the result is stored. If provided, it must have a shape that the inputs broadcast to. If not provided or None, a freshly-allocated array is returned. A tuple (possible only as a keyword argument) must have length equal to the number of outputs.

`where` : array\_like, optional

This condition is broadcast over the input. At locations where the condition is True, the ``out`` array will be set to the ufunc result. Elsewhere, the ``out`` array will retain its original value. Note that if an uninitialized ``out`` array is created via the default ``out=None``, locations within it where the condition is False will remain uninitialized.

#### **\*\*kwargs**

For other keyword-only arguments, see the [:ref:`ufunc docs <ufuncs.kwargs>`](#).

#### Returns

-----

`y` : ndarray

The natural logarithm of ``x``, element-wise.  
This is a scalar if ``x`` is a scalar.

#### See Also

-----

`log10`, `log2`, `log1p`, `emath.log`

#### Notes

-----

Logarithm is a multivalued function: for each ``x`` there is an infinite number of ``z`` such that ``exp(z) = x``. The convention is to return the ``z`` whose imaginary part lies in ``(-pi, pi]``.

For real-valued input data types, ``log`` always returns real output. For each value that cannot be expressed as a real number or infinity, it yields ``nan`` and sets the ``invalid`` floating point error flag.

For complex-valued input, ``log`` is a complex analytical function that has a branch cut ``[-inf, 0]`` and is continuous from above on it. ``log`` handles the floating-point negative zero as an infinitesimal negative number, conforming to the C99 standard.

In the cases where the input has a negative real part and a very small negative complex part (approaching 0), the result is so close to ``-pi`` that it evaluates to exactly ``-pi``.

#### References

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- .. [1] M. Abramowitz and I.A. Stegun, "Handbook of Mathematical Functions", 10th printing, 1964, pp. 67.  
[https://personal.math.ubc.ca/~cbm/aands/page\\_67.htm](https://personal.math.ubc.ca/~cbm/aands/page_67.htm)
- .. [2] Wikipedia, "Logarithm". <https://en.wikipedia.org/wiki/Logarithm>

#### Examples

-----

```
>>> np.log([1, np.e, np.e**2, 0])
array([ 0.,  1.,  2., -Inf])
```

```
[7]: numpy.log(10)
```

```
[7]: 2.302585092994046
```

## 2.1 Python Keywords

- predefined and reserved words in python that have special meanings
- used to define the syntax of the coding
- cannot be used as an identifier, function, or variable name
- All the keywords in python are written in lowercase except `True` and `False`.

## 2.2 Components of a user-defined function

- Required:
  - function keyword `def`
  - function name and parentheses
  - solution: statements/expressions
- Optional
  - parameters(s) (input)
    - \* A parameter is the variable listed inside the parentheses in the function definition.
  - `return` Statement (output)
    - \* `return` followed by an optional return value
    - \* immediately terminates a function execution and sends the return value back to the caller code

### 2.2.1 An example of a function

```
def square(x):
    return x*x
```

- `def`: Python keyword for function definition
- `square`: function name
- `x`: parameter
- `return`: what comes out of the function

```
[8]: def square(x):
      return x*x
```

```
[9]: square(10)
```

```
[9]: 100
```

```
[10]: type(square)
```

```
[10]: function
```

### 2.2.2 Function Calls

Call the function `square` to calculate the square of 10?

- function name
- parentheses
- argument(s): input
  - An argument is the value that is sent to the function when it is called.
  - Should match parameters in the function definition

```
[11]: square(10)
```

```
[11]: 100
```

```
[12]: type(square)
```

```
[12]: function
```

The function `square` takes the argument of 10 and return the value of 100

We can also assign the returned value to a new variable

```
[13]: squared_10 = square(10)
```

```
[14]: squared_10
```

```
[14]: 100
```

```
[15]: type(squared_10)
```

```
[15]: int
```

```
[16]: type(square(10))
```

```
[16]: int
```

```
[17]: type(square)
```

```
[17]: function
```

### 2.2.3 Difference between `print` and `return` inside a function

- `return`: sends the calculated value back to the caller code
  - `return` is a keyword
  - `return 1`
- `print`: display formatted messages onto the screen
  - `print` is a function
  - `print(1)`

```
[18]: def square(x):  
      return x*x
```

```
[19]: x_squared = square(10)
```

```
[20]: x_squared
```

```
[20]: 100
```

```
[21]: def square(x):  
      print(x*x)
```

```
[22]: x_squared = square(10)
```

```
100
```

```
[23]: x_squared
```

```
[24]: type(x_squared)
```

```
[24]: NoneType
```

### 2.2.4 Composition

We can also use the function `square` on the returned value of `square`

```
[25]: def square(x):  
      return x*x
```

```
[26]: square(square(10))
```

```
[26]: 10000
```

```
[27]: squared_10 = square(10)  
      square(squared_10)
```

```
[27]: 10000
```

```
[28]: square_10 = 10  
      for i in range(3):  
          square_10 = square(square_10)  
      square_10
```

```
[28]: 100000000
```

## 2.3 Void functions: no Return values

```
def hello():  
    print("Hello World!")
```

- What are the components of the function?
- What components does this function have?
- What components does this function not have?

```
[29]: def hello():  
      print("Hello World!")
```

```
[30]: hello()
```

Hello World!

```
[31]: b = hello()
```

Hello World!

```
[32]: b
```

```
[33]: type(b)
```

```
[33]: NoneType
```

```
[34]: def hello():  
      return "luck!"
```

```
[35]: b = hello()
```

```
[36]: b
```

```
[36]: 'luck!'
```

```
[37]: type(b)
```

```
[37]: str
```

```
[38]: def hello():  
      return "luck!"  
      print("luck!")
```

```
[39]: def hello():  
      print("luck!")  
      return "luck!"
```

- def: Python keyword for function definition
- hello: function name

- `print("Hello World!")`: print statement

## 2.4 Functions with more than 1 parameters

```
def addition(x, y):  
    return x+y
```

```
[40]: def addition(x, y):  
      return x+y
```

```
[41]: addition
```

```
[41]: <function __main__.addition(x, y)>
```

```
[42]: addition(1,2)
```

```
[42]: 3
```

```
[43]: 1+2
```

```
[43]: 3
```

```
[44]: def deduction(x,y):  
      return x-y
```

```
[45]: deduction(2,1)
```

```
[45]: 1
```

```
[46]: deduction(1,2)
```

```
[46]: -1
```

```
[47]: def deduction_reverse(x,y):  
      return y-x
```

```
[48]: deduction_reverse(2,1)
```

```
[48]: -1
```

```
[49]: x
```

```
-----  
NameError
```

Traceback (most recent call last)

```
Cell In[49], line 1
```

```
----> 1 x
```



```
NameError: name 'x' is not defined
```

```
[ ]: x = 10
```

```
[ ]: x
```

```
[ ]: def deduction_reverse(x,y):  
    x = 100  
    return y-x
```

```
[ ]: deduction_reverse(x,1)
```

```
[ ]: x
```

### 2.4.1 Parameters/Arguments in a Function

- order/position is important
- local variables - cannot be used outside the function

### 2.4.2 Group Exercise:

Suppose the cover price of a book is \$24.95, but bookstores get a 40% discount. Shipping costs \$3 for the first copy and 75 cents for each additional copy. What is the total wholesale cost for 60 copies? 15 copies? 10000 copies?

how to automate our solution in a function? What are the input (arguments)? How should we select the arguments?

```
def total_costs(num_copies):  
    return
```

```
[ ]: def total_costs(num_copies):  
    return (24.95 * (1-0.4) * num_copies) + (3 * 1 + (num_copies-1) * 0.75)
```

```
[ ]: num_copies = 88
```

```
[ ]: total_costs(num_copies)
```

```
[ ]: total_costs(99)
```

```
[ ]: copies = 999
```

```
[ ]: total_costs(copies)
```

```
[ ]: total_costs(999)
```

```
[ ]: def total_costs(num_copies, discount):  
#     num_copies = 60  
     return (24.95 * (1-discount) * num_copies) + (3 * 1 + (num_copies-1) * 0.75)
```

```
[ ]: total_costs(99, 0.1)
```

## 2.5 Good programming practice with functions - docstrings

Numpy docstring guidelines <https://numpydoc.readthedocs.io/en/latest/format.html>

- A one-line summary describing what the function does
- Description of the function arguments and their respective types. (input)
- Description of the function's returns and their respective types. (output)
- Some examples (optional)

```
[ ]: numpy.log?
```

## 2.6 Abundant functions in Python

- built-in function:
  - `type`: get an object's type
  - `int`: Convert a number or string to an integer
- functions from built-in modules:
  - import statement: `import math` creates a module object named `math`
  - The `math` module object contains the functions and variables defined in the module
  - how to access these functions or variables: dot notation (`math.log`)

```
[ ]: type(10)
```

```
[ ]: type(10.1)
```

```
[ ]: int(10.1)
```

```
[ ]: int(10.9)
```

```
[ ]: import math  
     dir(math)
```

### 2.6.1 Variables and functions in the imported module

```
[ ]: math.pi
```

### 2.6.2 Group Exercise

- calculate the smallest integer that is larger than  $\pi$
- calculate the largest integer that is smaller than  $\pi$

Hint: use the `int` function

```
[ ]: int(math.pi)+1
```

```
[ ]: int(math.pi)
```

```
[ ]: math.ceil?
```

```
[ ]: math.ceil(math.pi)
```

### 3 HW1 (Programming Assignment)

- Where: You will use your UNT EUID and password to login the Jupyter Hub <https://jupyterhub.cas.unt.edu/> to complete the assignment and submit it. You need to make sure to connect to UNT VPN beforehand.
- Four programming exercises
  - complete the solution in a function
  - the function is defined
  - Use the test case to evaluate whether your solution is correct
  - submit your completed work to the Jupyter Hub by 09/07/2023
    - \* Do not submit multiple times as I can only see your last submission and submission time (risk of being considered as late work)
    - \* 24-hour extension, no tokens needed
    - \* Start early: getting an additional token by handing in an assignment at least 24 hours before its due date.

### 4 Next Class

Topics:

- Numerical data types

Readings: Chapter 5

```
[ ]:
```