

2014-02-25 11:25:17

../modules/c/WdgM/src/WdgM.c

Name	Function coverage	Uncovered functions	Condition/decision coverage	Uncovered conditions/decisions
 ../modules/c/WdgM/src/WdgM.c	90%	3 	81% 	75 
 WdgM_UpdateAliveCounter(WdgM_SupervisedEntityType)	0%	1 	0% 	10 
 WdgM_IsOneAliveConfig(WdgM_SupervisedEntityType)	0%	1 	0% 	6 
 WdgM_ValidInitialMode(const WdgM_ConfigType*)	0%	1 	50% 	4 
 WdgM_DeadlineSupervision(WdgM_ModeType,uint16)	100%	0	41% 	7 
 WdgM_IsValidCallerId(WdgM_CallerIdType)	100%	0	50% 	1 
 WdgM_IsValidMode(WdgM_ModeType)	100%	0	50% 	1 
 WdgM_CheckpointReached(WdgM_SupervisedEntityType,WdgM_CheckpointIdType)	100%	0	75% 	4 
 WdgM_GetLocalStatus(WdgM_SupervisedEntityType,WdgM_LocalStatusType*)	100%	0	75% 	1 
 WdgM_CalculateAliveSupervision(WdgM_ModeType,WdgM_SupervisedEntityType)	100%	0	77% 	4 
 WdgM_MonitorActiveEntity(WdgM_ModeType,uint16)	100%	0	78% 	7 
 WdgM_IsValidCheckpointId(WdgM_SupervisedEntityType,WdgM_CheckpointIdType)	100%	0	78% 	3 
 WdgM_UpdateCheckpointAliveCounter(WdgM_CheckpointIdType)	100%	0	80% 	2 
 WdgM_ResetSupervisedEntity(WdgM_ModeType)	100%	0	83% 	4 
 WdgM_PerformReset(void)	100%	0	83% 	1 
 WdgM_SwitchWdgMode(WdgM_ModeType)	100%	0	83% 	1 
 WdgM_TriggerWatchdogs(void)	100%	0	85% 	2 
 WdgM_SetMode(WdgM_ModeType,WdgM_CallerIdType)	100%	0	86% 	3 
 WdgM_CheckLogicalSupervisionGraph(WdgM_CheckpointIdType)	100%	0	87% 	5 
 WdgM_CheckLogicalSupervisedEntities(WdgM_SupervisedEntityType,WdgM_CheckpointIdType)	100%	0	88% 	8 
 WdgM_Init(const WdgM_ConfigType*)	100%	0	94% 	1 
 WdgM_CalculateGlobalStatus(void)	100%	0	100% 	0
 WdgM_DeInit(void)	100%	0	100% 	0
 WdgM_GetFirstExpiredSEID(WdgM_SupervisedEntityType*)	100%	0	100% 	0
 WdgM_GetGlobalStatus(WdgM_GlobalStatusType*)	100%	0	100% 	0
 WdgM_GetMode(WdgM_ModeType*)	100%	0	100% 	0
 WdgM_GetVersionInfo(Std_VersionInfoType*)	100%	0	100% 	0
 WdgM_IsSEActivated(WdgM_SupervisedEntityType)	100%	0	100% 	0
 WdgM_IsValidSEId(WdgM_SupervisedEntityType)	100%	0	100% 	0
 WdgM_MainFunction(void)	100%	0	100% 	0
 WdgM_SetGlobalStatus(WdgM_GlobalStatusType)	100%	0	100% 	0
 WdgM_ValidModeSwitch(WdgM_ModeType)	100%	0	100% 	0