

C:\cc_stg\Git\Evaluation_of_validity_of_verification_methods_Github\code\coverage\all.cov

2014-03-25 14:30:28

../modules/c/WdgM/src/WdgM.c

Name	Function coverage	Uncovered functions	Condition/decision coverage	Uncovered conditions/decisions
../modules/c/WdgM/src/WdgM.c	93%	2	80%	82
WdgM_UpdateAliveCounter(WdgM_SupervisedEntityType)	0%	1	0%	10
WdgM_IsOneAliveConfig(WdgM_SupervisedEntityType)	0%	1	0%	6
WdgM_DeadlineSupervision(WdgM_ModeType,uint16)	100%	0	41%	7
WdgM_CalculateAliveSupervision(WdgM_ModeType,WdgM_SupervisedEntityType)	100%	0	60%	11
WdgM_CheckpointReached(WdgM_SupervisedEntityType,WdgM_CheckpointIdType)	100%	0	75%	4
WdgM_ValidInitialMode(const WdgM_ConfigType*)	100%	0	75%	2
WdgM_GetLocalStatus(WdgM_SupervisedEntityType,WdgM_LocalStatusType*)	100%	0	75%	1
WdgM_IsValidCheckpointId(WdgM_SupervisedEntityType,WdgM_CheckpointIdType)	100%	0	78%	3
WdgM_CheckLogicalSupervisedEntities(WdgM_SupervisedEntityType,WdgM_CheckpointIdType)	100%	0	80%	14
WdgM_ResetSupervisedEntity(WdgM_ModeType)	100%	0	80%	4
WdgM_UpdateCheckpointAliveCounter(WdgM_CheckpointIdType)	100%	0	80%	2
WdgM_MonitorActiveEntity(WdgM_ModeType,uint16)	100%	0	82%	5
WdgM_PerformReset(void)	100%	0	83%	1
WdgM_SwitchWdgMode(WdgM_ModeType)	100%	0	83%	1
WdgM_TriggerWatchdogs(void)	100%	0	85%	2
WdgM_SetMode(WdgM_ModeType,WdgM_CallerIdType)	100%	0	86%	3
WdgM_CheckLogicalSupervisionGraph(WdgM_CheckpointIdType)	100%	0	87%	5
WdgM_Init(const WdgM_ConfigType*)	100%	0	95%	1
WdgM_CalculateGlobalStatus(void)	100%	0	100%	0
WdgM_DeInit(void)	100%	0	100%	0
WdgM_GetFirstExpiredSEID(WdgM_SupervisedEntityType*)	100%	0	100%	0
WdgM_GetGlobalStatus(WdgM_GlobalStatusType*)	100%	0	100%	0
WdgM_GetMode(WdgM_ModeType*)	100%	0	100%	0
WdgM_GetVersionInfo(Std_VersionInfoType*)	100%	0	100%	0
WdgM_IsSEActivated(WdgM_SupervisedEntityType)	100%	0	100%	0
WdgM_IsValidCallerId(WdgM_CallerIdType)	100%	0	100%	0
WdgM_IsValidMode(WdgM_ModeType)	100%	0	100%	0
WdgM_IsValidSEId(WdgM_SupervisedEntityType)	100%	0	100%	0
WdgM_MainFunction(void)	100%	0	100%	0
WdgM_SetGlobalStatus(WdgM_GlobalStatusType)	100%	0	100%	0
WdgM_ValidModeSwitch(WdgM_ModeType)	100%	0	100%	0