Oline Institude of Computer Technology Name- Sushilkuman D. Dhamane Class- SE1 . Roll No. - 21123 BUB - DSL. . . . Dute - 30/09/200# 2021. # Problem Statement write a python program to Perform the following operations in the second of the entire 1. Addition of two moltrix 2. Subtraction of two moltrix. 3. Multiplication of two matrix. 4. Transpose of two matrix. # Objective -1. To understand the concept of matrix operation. 2. To understand the data structure used for performing these operation. # outcomes: 1. To implement matrix operation using List data structure of python. 2. Write menu driven modular program in python. 3. Implement user defined functions. # Software Requirement: 1) operating system = 64 bit 2) Programming Language = Python. 3) Programming tool/IDE : pycham. # Theory: class- class is a userdefined data type which contains data 8 functions. This class helps us to encapulate all the data in it. After the creation of class, instances objects are used to perform operation on the object.

- · List A list is a dota structure in python that is a multable / changeable , ordered sequence of elements Just as strings are defined as characters between quotes. lists are defined by having values beth square brackets. They enable you to keep data together, condence your code & perform same method's & operations on multiple values at once.
- · Matrix Mutrix is a special case of 20 array where each deta element is of strictly same size . Matrices are very imp delta structure for many mathematical & Scientific notations.

Algorithm.

- 1) Algorithm for Addition of two matrix. 1. Start . The distance of the land of the start of the s

 - 2. Read the No. of Rows & colour
 - 3. Read the element in matrix I and matrix 2 in which the element are taken by user.
 - 4. if both No. of Rows & colour for both matrix are equal then Add the element of 1st row of matrix! to the 1st row of matrix 2.
 - 5. Else Addition is not rollid
 - 6 . Repeat step 4 for each element in matrix.
- 2) Algorithm for subtraction of two matrix. 1. Stevrt
 - 2. Read the No. of rows and colours.
 - 3 . Read the element in matrix + & matrix 2 in which the element are taken by user
 - 4. Read the Result-as matrix as empty.

s. else Addition is not valid.

6. Repeat stop 4 For every row in the modrix.

7. write result a thrond protection

5) Algorith for Transpose.

1. Start. Commenter it 1 set 15

- 2. Read the Number of Rows and colour for matrix. S. Read the element in matrix.
- 4. coll the element of matrix as per the iteration.
- 5. store the element in reverse order in way
- G. Repeat step 465 for all the element in materix
- 4) Algorithm for Multiplication of two motorix.
 - 2. Read the No. of rows and colum for matrix!
 and matrix?
 - 3. Read the empty list as result -matrix.
 - 4. if No. of column of mothin is equal to No. of rows of matrix then for element in range of length of matrix 2.
 - 5. After calling 1st term of each matrix, multiply and store in result, then for next term multiply both term and add it with previous result.

6. else purite multiplication is not valid.
7. Repeat step 3 to 6 for all element unit for loops gets over.

Shriftmann

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- Pseudocode.
   1) Pseudocode for Addition.
           1. row = int(input())
              coloum = int(input())
           2. print (" Enter the element for moltinix 1")
             motting = [ [int(input()) for j in runge (row)] for l'in range
              Print mothix - lioloum
           8. for i in rangirow):
           For j in range ( colum):
                       point (matrix[i][j], end=" ")
           4. Enter the element for motter'x2:
              print moltn'x2.
           5 for j in rang(row):
                   for i in sunge (coloum):
                          print (motrix [i] [i], end = ""
                   print()
            6. result = [[ o For I in range ( colours )] for j in range ( row)
            7. for i in range (row):
                  for j in range ( 10 loum):
                     result [i][j] = matrix [i][j] + matrix 2[i][j]
                print()
               print / result).
  2) Pseudocode for subtraction.
          1. row = int ( in put() )
          (coloum=in+(input())
         2. point = (" Enter the element for mutalx)")
           methix = [[intlinguet()) for | Insange(now)] for i in sange (roloum)
            print/mothix)
```

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3 . for i in range ( now):
             for j in range (coloum):
                  print (moltrix[i][j], end:" ")
       4. "Enter the element for matrix 2"
           · print (matrix)
       5. For in in range (now):
                For j in range/10/ aum):
                      print (moltax [i] [i], ender 10)
                 point
       6. result = [[0 for i in runge(ruloum)] for j in runge (row)]
       7. For i in range (now):
               for j in sange (coloum);
                   resuttiilij=matox/[i][j] - matox([i][i]
               print()
          print (result)
#3. Pseudocode for Trunspose
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1. Read the No. of nows & colour cup 89.

2: For i in range(P):

for j'in range (q): write matrix [1][i] Print()

For .

3. create the Result_matrix=[].

4. for i in range (g): for i in range (p): result [i][i] = matrix[j][i] Print (result [] []] = end = 11 "

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print("1.Addition of two matrix")
print("2.Subtraction of two matrix")
print("3.Multiplication of two matrix")
print("4.Transpose of a Matrix")
row=int(input("enetr the number of rows:"))
coloum=int(input("enetr the number of coloum:"))
print("Enter the elements for matrix1: ")
def subtraction():
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print(matrix1)
                result[i].append(j)
def transpose():
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elif (choice==2):
    subtraction()
elif (choice==3):
    multiplication()
elif (choice==4):
    transpose()
#elif (choice==5):
    # occurance()
else:
    break
stop = input("would you like to continue(y/n):")
if (stop == "n"):
    print("THANK YOU!!")
break
```