

Choose an option:

Press 1 for New Game

Press 2 for Existing Game

Press 0 to Exit Game

1

Enter number of players

3

Starting the game...

StartTile is placed on board

Details of the startTile:

id1 leftColor black rightColor orange upColor red downColor green platForm false

Details of the LakeTiles assigned to Player1

id2 leftColor black rightColor red upColor blue downColor white platForm true

id3 leftColor orange rightColor orange upColor blue downColor green platForm false

id4 leftColor blue rightColor green upColor white downColor blue platForm true

Details of the LakeTiles assigned to Player2

id5 leftColor red rightColor red upColor red downColor white platForm false

id6 leftColor black rightColor black upColor orange downColor blue platForm true

id7 leftColor blue rightColor white upColor black downColor black platForm false

Details of the LakeTiles assigned to Player3

id8 leftColor green rightColor blue upColor orange downColor orange platForm true

id9 leftColor black rightColor green upColor red downColor black platForm false

id10 leftColor red rightColor white upColor orange downColor orange platForm true

id 11 leftColor green rightColor green upColor red downColor black platform false

id 12 leftColor red rightColor green upColor blue downColor white platform true

id 13 leftColor green rightColor orange upColor green downColor green platform false

id 14 leftColor green rightColor black upColor black downColor black platform true

id 15 leftColor orange rightColor green upColor orange downColor black platform false

id 16 leftColor white rightColor green upColor green downColor blue platform true

id 17 leftColor blue rightColor black upColor red downColor green platform false

id 18 leftColor blue rightColor white upColor green downColor white platform true

id 19 leftColor blue rightColor black upColor green downColor red platform false

id 20 leftColor red rightColor green upColor black downColor blue platform true

id 21 leftColor green rightColor black upColor red downColor blue platform false

id 22 leftColor green rightColor orange upColor green downColor orange platform true

id 23 leftColor red rightColor blue upColor white downColor orange platform false

id 24 leftColor blue rightColor white upColor green downColor white platform true

id 25 leftColor red rightColor black upColor black downColor red platform false

id 26 leftColor red rightColor blue upColor black downColor blue platform true

id 27 leftColor green rightColor green upColor orange downColor black platform false

id 28 leftColor red rightColor white upColor orange downColor black platform true

Details of the Dedication Tokens:

Four Of Kind Tokens:

Correct Version with 3 dots and 4 dots dedication Tokens will be implemented in build 2. Right now all the dedicationTokens will be used

8 8 7 6 5 4 3 2 1

Three Pair Tokens:

9 8 7 6 5 4 3 2 1  
Seven Unique Tokens:  
10 9 8 7 6 5 4 3 2  
Generic Four Tokens:  
4 4 4

Details of FavorTokens:  
Number of Favor Tokens present on stack :20  
Number of Favor Tokens present with players: 0

Details of LanternCards:  
Number of Black lantern cards available on Stack: 7  
Number of Red lantern cards available on Stack: 7  
Number of Green lantern cards available on Stack: 7  
Number of White lantern cards available on Stack: 7  
Number of Purple lantern cards available on Stack: 7  
Number of Blue lantern cards available on Stack: 7  
Number of Orange lantern cards available on Stack: 7

Position of Player1: left  
Position of Player2: up  
Position of Player3: right

Details of the startTile:  
id1 leftColor black rightColororange upColorred downColorgreen platformfalse

Players will get lanternCards according to startTile

Details of the lanternCards available to Player1:  
Number of Black LanternCards: 1  
Number of Blue LanternCards: 0  
Number of Green LanternCards: 0  
Number of Orange LanternCards: 0  
Number of Purple LanternCards: 0  
Number of White LanternCards: 0  
Number of Red LanternCards: 0

Details of the lanternCards available to Player2:  
Number of Black LanternCards: 0  
Number of Blue LanternCards: 0  
Number of Green LanternCards: 0  
Number of Orange LanternCards: 0  
Number of Purple LanternCards: 0  
Number of White LanternCards: 0  
Number of Red LanternCards: 1

Details of the lanternCards available to Player3:  
Number of Black LanternCards: 0  
Number of Blue LanternCards: 0  
Number of Green LanternCards: 0  
Number of Orange LanternCards: 1  
Number of Purple LanternCards: 0  
Number of White LanternCards: 0  
Number of Red LanternCards: 0

player2's turn to play.

Type 1 if you want to exit the game loop, any number to continue: 2

Type 1 if you want to exchange lantern cards, any number to skip: 2

Type 1 if you want to make a dedication, any number else to skip: 2

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

1

LakeTiles at your hand:



Index: 0 id: 5 leftColor red rightColor red upColor red downColor white platform  
false

Index: 1 id: 6 leftColor black rightColor black upColor orange downColor blue  
platform true

Index: 2 id: 7 leftColor blue rightColor white upColor black downColor black  
platform false

Enter the index of laketiles you want to put on board:

1

Enter the id of the adjacent tile where you want to put your LakeTile

1

Enter the adjacent position

right

Enter the degree of roatation for the tile you want to place on board

Available options 0 90 180 270

0

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

1 6

LakeTiles at your hand:

Index: 0 id: 5 leftColor red rightColor red upColor red downColor white platform  
false

Index: 1 id: 7 leftColor blue rightColor white upColor black downColor black  
platform false

Number of FavorTokens:1

Details of the LanternCards Assigned to Each Player After Placing the LakeTile  
Player1:

LanternCards:

- blueCard: 0
- whiteCard: 0
- redCard: 0
- greenCard: 0

- orangeCard: 0
- purpleCard: 0
- blackCard: 2

Player2:

LanternCards:

- blueCard: 0
- whiteCard: 0
- redCard: 1
- greenCard: 0
- orangeCard: 1
- purpleCard: 0
- blackCard: 0

Player3:

LanternCards:

- blueCard: 0
- whiteCard: 0
- redCard: 0
- greenCard: 0
- orangeCard: 1
- purpleCard: 0
- blackCard: 1

Player Pick up the new LakeTile from the Stack after placing one

LakeTiles at your hand:

Index: 0 id: 5 leftColor red rightColor red upColor red downColor white platform false

Index: 1 id: 7 leftColor blue rightColor white upColor black downColor black platform false

Index: 2 id: 28 leftColor red rightColor white upColor orange downColor black platform true

player2's turn is over

player3's turn to play.

Type 1 if you want to exit the game loop, any number to continue: 2

Type 1 if you want to exchange lantern cards, any number to skip: 2

Type 1 if you want to make a dedication, any number else to skip: 2

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange downColor:blue true

1 6

LakeTiles at your hand:

Index: 0 id: 8 leftColor green rightColor blue upColor orange downColor orange platform true

Index: 1 id: 9 leftColor black rightColor green upColor red downColor black  
platform false  
Index: 2 id: 10 leftColor red rightColor white upColor orange downColor orange  
platform true

Enter the index of laketiles you want to put on board:

0

Enter the id of the adjacent tile where you want to put your LakeTile

6

Enter the adjacent position

down

Enter the degree of roatation for the tile you want to place on board

Available options 0 90 180 270

0

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

1 6  
8

LakeTiles at your hand:

Index: 0 id: 9 leftColor black rightColor green upColor red downColor black  
platform false

Index: 1 id: 10 leftColor red rightColor white upColor orange downColor orange  
platform true

Number of FavorTokens:1

Details of the LanternCards Assigned to Each Player After Placing the LakeTile  
Player1:

LanternCards:

- blueCard: 0
- whiteCard: 0
- redCard: 0
- greenCard: 1
- orangeCard: 0
- purpleCard: 0
- blackCard: 2

Player2:

LanternCards:

- blueCard: 0
- whiteCard: 0
- redCard: 1
- greenCard: 0
- orangeCard: 2

- purpleCard: 0
- blackCard: 0

Player3:

LanternCards:

- blueCard: 1
- whiteCard: 0
- redCard: 0
- greenCard: 0
- orangeCard: 1
- purpleCard: 0
- blackCard: 1

Player Pick up the new LakeTile from the Stack after placing one

LakeTiles at your hand:

Index: 0 id: 9 leftColor black rightColor green upColor red downColor black  
platform false  
Index: 1 id: 10 leftColor red rightColor white upColor orange downColor orange  
platform true  
Index: 2 id: 27 leftColor green rightColor green upColor orange downColor black  
platform false  
player3's turn is over  
player1's turn to play.  
Type 1 if you want to exit the game loop, any number to continue: 2  
Type 1 if you want to exchange lantern cards, any number to skip: 2  
2Type 1 if you want to make a dedication, any number else to skip:  
Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

1 6  
8

LakeTiles at your hand:

Index: 0 id: 2 leftColor black rightColor red upColor blue downColor white platform  
true  
Index: 1 id: 3 leftColor orange rightColor orange upColor blue downColor green  
platform false  
Index: 2 id: 4 leftColor blue rightColor green upColor white downColor blue  
platform true

Enter the index of laketiles you want to put on board:

0

Enter the id of the adjacent tile where you want to put your LakeTile

8

Enter the adjacent position

down

Enter the degree of roatation for the tile you want to place on board

Available options 0 90 180 270

0

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

1 6  
8  
2

LakeTiles at your hand:

Index: 0 id: 3 leftColor orange rightColor orange upColor blue downColor green  
platform false

Index: 1 id: 4 leftColor blue rightColor green upColor white downColor blue  
platform true

Number of FavorTokens:1

Details of the LanternCards Assigned to Each Player After Placing the LakeTile  
Player1:

LanternCards:

- blueCard: 0
- whiteCard: 0
- redCard: 0
- greenCard: 1
- orangeCard: 0
- purpleCard: 0
- blackCard: 3

Player2:

LanternCards:

- blueCard: 1
- whiteCard: 0
- redCard: 1
- greenCard: 0
- orangeCard: 2
- purpleCard: 0
- blackCard: 0

Player3:

LanternCards:

- blueCard: 1
- whiteCard: 0
- redCard: 1
- greenCard: 0
- orangeCard: 1
- purpleCard: 0
- blackCard: 1

Player Pick up the new LakeTile from the Stack after placing one

LakeTiles at your hand:

Index: 0 id: 3 leftColor orange rightColor orange upColor blue downColor green  
platform false  
Index: 1 id: 4 leftColor blue rightColor green upColor white downColor blue  
platform true  
Index: 2 id: 26 leftColor red rightColor blue upColor black downColor blue platform  
true  
player1's turn is over  
player2's turn to play.  
Type 1 if you want to exit the game loop, any number to continue: 2  
Type 1 if you want to exchange lantern cards, any number to skip: 2  
2Type 1 if you want to make a dedication, any number else to skip:  
Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

1 6  
8  
2

LakeTiles at your hand:

Index: 0 id: 5 leftColor red rightColor red upColor red downColor white platform  
false  
Index: 1 id: 7 leftColor blue rightColor white upColor black downColor black  
platform false  
Index: 2 id: 28 leftColor red rightColor white upColor orange downColor black  
platform true

Enter the index of laketiles you want to put on board:

2

Enter the id of the adjacent tile where you want to put your LakeTile



6

Enter the adjacent position

right

Enter the degree of roatation for the tile you want to place on board

Available options 0 90 180 270

0

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:black true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

1 6 28  
8  
2

LakeTiles at your hand:

Index: 0 id: 5 leftColor red rightColor red upColor red downColor white platform  
false

Index: 1 id: 7 leftColor blue rightColor white upColor black downColor black  
platform false

Number of FavorTokens:2

Details of the LanternCards Assigned to Each Player After Placing the LakeTile  
Player1:

LanternCards:

- blueCard: 0
- whiteCard: 0
- redCard: 1
- greenCard: 1
- orangeCard: 0
- purpleCard: 0
- blackCard: 3

Player2:

LanternCards:

- blueCard: 1
- whiteCard: 0
- redCard: 1
- greenCard: 0
- orangeCard: 3
- purpleCard: 0

- blackCard: 0

Player3:

LanternCards:

- blueCard: 1
- whiteCard: 1
- redCard: 1
- greenCard: 0
- orangeCard: 1
- purpleCard: 0
- blackCard: 1

Player Pick up the new LakeTile from the Stack after placing one

LakeTiles at your hand:

Index: 0 id: 5 leftColor red rightColor red upColor red downColor white platform false

Index: 1 id: 7 leftColor blue rightColor white upColor black downColor black platform false

Index: 2 id: 25 leftColor red rightColor black upColor black downColor red platform false

player2's turn is over

player3's turn to play.

Type 1 if you want to exit the game loop, any number to continue: 2

Type 1 if you want to exchange lantern cards, any number to skip: 2

Type 1 if you want to make a dedication, any number else to skip: 2

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange downColor:black true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange downColor:orange true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue downColor:white true

1 6 28  
8  
2

LakeTiles at your hand:

Index: 0 id: 9 leftColor black rightColor green upColor red downColor black platform false

Index: 1 id: 10 leftColor red rightColor white upColor orange downColor orange platform true

Index: 2 id: 27 leftColor green rightColor green upColor orange downColor black  
platform false

Enter the index of laketiles you want to put on board:

1

Enter the id of the adjacent tile where you want to put your LakeTile

28

Enter the adjacent position

down

Enter the degree of roatation for the tile you want to place on board

Available options 0 90 180 270

0

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:black true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :10 Row : 38 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:orange true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

1 6 28  
8 10  
2



LakeTiles at your hand:

Index: 0 id: 9 leftColor black rightColor green upColor red downColor black  
platform false

Index: 1 id: 27 leftColor green rightColor green upColor orange downColor black  
platform false

Number of FavorTokens:2

Details of the LanternCards Assigned to Each Player After Placing the LakeTile  
Player1:

LanternCards:

- blueCard: 0
- whiteCard: 0
- redCard: 2
- greenCard: 1
- orangeCard: 0
- purpleCard: 0
- blackCard: 3

Player2:  
LanternCards:  
- blueCard: 1  
- whiteCard: 0  
- redCard: 1  
- greenCard: 0  
- orangeCard: 4  
- purpleCard: 0  
- blackCard: 0

Player3:  
LanternCards:  
- blueCard: 1  
- whiteCard: 2  
- redCard: 1  
- greenCard: 0  
- orangeCard: 1  
- purpleCard: 0  
- blackCard: 1

Player Pick up the new LakeTile from the Stack after placing one

LakeTiles at your hand:

Index: 0 id: 9 leftColor black rightColor green upColor red downColor black  
platform false  
Index: 1 id: 27 leftColor green rightColor green upColor orange downColor black  
platform false  
Index: 2 id: 24 leftColor blue rightColor white upColor green downColor white  
platform true  
player3's turn is over  
player1's turn to play.  
Type 1 if you want to exit the game loop, any number to continue: 2  
Type 1 if you want to exchange lantern cards, any number to skip: 2  
2Type 1 if you want to make a dedication, any number else to skip:  
Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:black true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :10 Row : 38 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:orange true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

1 6 28  
8 10  
2

LakeTiles at your hand:

Index: 0 id: 3 leftColor orange rightColor orange upColor blue downColor green  
platform false  
Index: 1 id: 4 leftColor blue rightColor green upColor white downColor blue  
platform true  
Index: 2 id: 26 leftColor red rightColor blue upColor black downColor blue platform  
true

Enter the index of laketiles you want to put on board:

2

Enter the id of the adjacent tile where you want to put your LakeTile

10

Enter the adjacent position

down

Enter the degree of roatation for the tile you want to place on board

Available options 0 90 180 270

0

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:black true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :10 Row : 38 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:orange true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

LakeTile id :26 Row : 39 Column : 39 leftColor:red rightColor:blue upColor:black  
downColor:blue true

1 6 28  
8 10  
2 26

LakeTiles at your hand:

Index: 0 id: 3 leftColor orange rightColor orange upColor blue downColor green  
platform false  
Index: 1 id: 4 leftColor blue rightColor green upColor white downColor blue  
platform true

Number of FavorTokens:3

Details of the LanternCards Assigned to Each Player After Placing the LakeTile  
Player1:

LanternCards:

- blueCard: 0
- whiteCard: 0
- redCard: 4
- greenCard: 1
- orangeCard: 0
- purpleCard: 0
- blackCard: 3

Player2:

LanternCards:

- blueCard: 1
- whiteCard: 0
- redCard: 1
- greenCard: 0
- orangeCard: 4
- purpleCard: 0
- blackCard: 1

Player3:

LanternCards:

- blueCard: 2
- whiteCard: 2
- redCard: 1
- greenCard: 0
- orangeCard: 1
- purpleCard: 0
- blackCard: 1

Player Pick up the new LakeTile from the Stack after placing one

LakeTiles at your hand:

Index: 0 id: 3 leftColor orange rightColor orange upColor blue downColor green  
platform false

Index: 1 id: 4 leftColor blue rightColor green upColor white downColor blue  
platform true

Index: 2 id: 23 leftColor red rightColor blue upColor white downColor orange  
platform false

player1's turn is over

player2's turn to play.

Type 1 if you want to exit the game loop, any number to continue: 2

Type 1 if you want to exchange lantern cards, any number to skip: 2

Type 1 if you want to make a dedication, any number else to skip: 2

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:black true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :10 Row : 38 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:orange true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

LakeTile id :26 Row : 39 Column : 39 leftColor:red rightColor:blue upColor:black  
downColor:blue true

1 6 28  
8 10  
2 26

LakeTiles at your hand:

Index: 0 id: 5 leftColor red rightColor red upColor red downColor white platform  
false

Index: 1 id: 7 leftColor blue rightColor white upColor black downColor black  
platform false

Index: 2 id: 25 leftColor red rightColor black upColor black downColor red platform  
false

Enter the index of laketiles you want to put on board:

2

Enter the id of the adjacent tile where you want to put your LakeTile

28

Enter the adjacent position

right

Enter the degree of roatation for the tile you want to place on board

Available options 0 90 180 270

0

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:black true

LakeTile id :25 Row : 37 Column : 40 leftColor:red rightColor:black upColor:black  
downColor:red false

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :10 Row : 38 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:orange true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

LakeTile id :26 Row : 39 Column : 39 leftColor:red rightColor:blue upColor:black  
downColor:blue true

1 6 28 25  
8 10  
2 26

LakeTiles at your hand:

Index: 0 id: 5 leftColor red rightColor red upColor red downColor white platform  
false

Index: 1 id: 7 leftColor blue rightColor white upColor black downColor black  
platform false

Number of FavorTokens:2

Details of the LanternCards Assigned to Each Player After Placing the LakeTile  
Player1:

LanternCards:

- blueCard: 0
- whiteCard: 0
- redCard: 5
- greenCard: 1
- orangeCard: 0
- purpleCard: 0
- blackCard: 3

Player2:

LanternCards:

- blueCard: 1
- whiteCard: 0
- redCard: 1
- greenCard: 0
- orangeCard: 4
- purpleCard: 0
- blackCard: 2

Player3:

LanternCards:

- blueCard: 2
- whiteCard: 2
- redCard: 1
- greenCard: 0



- orangeCard: 1
- purpleCard: 0
- blackCard: 2

Player Pick up the new LakeTile from the Stack after placing one

LakeTiles at your hand:

Index: 0 id: 5 leftColor red rightColor red upColor red downColor white platform false

Index: 1 id: 7 leftColor blue rightColor white upColor black downColor black platform false

Index: 2 id: 22 leftColor green rightColor orange upColor green downColor orange platform true

player2's turn is over

player3's turn to play.

Type 1 if you want to exit the game loop, any number to continue: 2

Type 1 if you want to exchange lantern cards, any number to skip: 1



This is the amount of tokens you have: 2

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--Lantern cards you currently have:--

LanternCards:

- blueCard: 2

- whiteCard: 2

- redCard: 1

- greenCard: 0

- orangeCard: 1

- purpleCard: 0

- blackCard: 2

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Enter the lantern card you want to return

redCard

Enter the lantern card you want to pick

orangeCard

Successful ExchangeType 1 if you want to make a dedication, any number else to skip:

2

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange downColor:black true

LakeTile id :25 Row : 37 Column : 40 leftColor:red rightColor:black upColor:black downColor:red false

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange downColor:orange true

LakeTile id :10 Row : 38 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:orange true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

LakeTile id :26 Row : 39 Column : 39 leftColor:red rightColor:blue upColor:black  
downColor:blue true

1 6 28 25  
8 10  
2 26

LakeTiles at your hand:

Index: 0 id: 9 leftColor black rightColor green upColor red downColor black  
platform false

Index: 1 id: 27 leftColor green rightColor green upColor orange downColor black  
platform false

Index: 2 id: 24 leftColor blue rightColor white upColor green downColor white  
platform true

Enter the index of laketiles you want to put on board:

2

Enter the id of the adjacent tile where you want to put your LakeTile

25

Enter the adjacent position

down

Enter the degree of roatation for the tile you want to place on board

Available options 0 90 180 270

0

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:black true

LakeTile id :25 Row : 37 Column : 40 leftColor:red rightColor:black upColor:black  
downColor:red false

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :10 Row : 38 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:orange true

LakeTile id :24 Row : 38 Column : 40 leftColor:blue rightColor:white upColor:green  
downColor:white true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

LakeTile id :26 Row : 39 Column : 39 leftColor:red rightColor:blue upColor:black  
downColor:blue true

1 6 28 25  
8 10 24  
2 26

LakeTiles at your hand:

Index: 0 id: 9 leftColor black rightColor green upColor red downColor black  
platform false

Index: 1 id: 27 leftColor green rightColor green upColor orange downColor black  
platform false

Number of FavorTokens:1

Details of the LanternCards Assigned to Each Player After Placing the LakeTile  
Player1:

LanternCards:

- blueCard: 1
- whiteCard: 0
- redCard: 5
- greenCard: 1
- orangeCard: 0
- purpleCard: 0
- blackCard: 3

Player2:

LanternCards:

- blueCard: 1
- whiteCard: 0
- redCard: 1
- greenCard: 1
- orangeCard: 4
- purpleCard: 0
- blackCard: 2

Player3:

LanternCards:

- blueCard: 2
- whiteCard: 3
- redCard: 0
- greenCard: 0
- orangeCard: 2
- purpleCard: 0
- blackCard: 2

Player Pick up the new LakeTile from the Stack after placing one

LakeTiles at your hand:

Index: 0 id: 9 leftColor black rightColor green upColor red downColor black  
platform false  
Index: 1 id: 27 leftColor green rightColor green upColor orange downColor black  
platform false  
Index: 2 id: 21 leftColor green rightColor black upColor red downColor blue  
platform false  
player3's turn is over  
player1's turn to play.  
Type 1 if you want to exit the game loop, any number to continue: 2  
Type 1 if you want to exchange lantern cards, any number to skip: 2  
Type 1 if you want to make a dedication, any number else to skip: 1  
This is the amount of tokens you have: 3

-----

--Lantern cards you currently have:--

LanternCards:

- blueCard: 1
- whiteCard: 0
- redCard: 5
- greenCard: 1
- orangeCard: 0
- purpleCard: 0
- blackCard: 3

-----

What Move do you want to make? Enter its corresponding integer

1:Three Pair 2:Four of a kind 3: Seven Unique

2

What Lantern cards do you want to return? Enter the card

1: redCard 2: blueCard 3: greenCard 4: whiteCard 5: purpleCard 6: blackCard 7:  
orangeCard

1

Picked!

Score: four of a kind 8

Score: three of a kind 0

Score: Seven unique 0

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:black true

LakeTile id :25 Row : 37 Column : 40 leftColor:red rightColor:black upColor:black  
downColor:red false

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :10 Row : 38 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:orange true



LakeTile id :24 Row : 38 Column : 40 leftColor:blue rightColor:white upColor:green  
downColor:white true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

LakeTile id :26 Row : 39 Column : 39 leftColor:red rightColor:blue upColor:black  
downColor:blue true

1 6 28 25  
8 10 24  
2 26

LakeTiles at your hand:

Index: 0 id: 3 leftColor orange rightColor orange upColor blue downColor green  
platform false

Index: 1 id: 4 leftColor blue rightColor green upColor white downColor blue  
platform true

Index: 2 id: 23 leftColor red rightColor blue upColor white downColor orange  
platform false

Enter the index of laketiles you want to put on board:

1

Enter the id of the adjacent tile where you want to put your LakeTile

25

Enter the adjacent position

right

Enter the degree of roatation for the tile you want to place on board

Available options 0 90 180 270

0

Current state of boardGame:

LakeTile id :1 Row : 37 Column : 37 leftColor:black rightColor:orange upColor:red  
downColor:green false

LakeTile id :6 Row : 37 Column : 38 leftColor:black rightColor:black upColor:orange  
downColor:blue true

LakeTile id :28 Row : 37 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:black true

LakeTile id :25 Row : 37 Column : 40 leftColor:red rightColor:black upColor:black  
downColor:red false

LakeTile id :4 Row : 37 Column : 41 leftColor:blue rightColor:green upColor:white  
downColor:blue true

LakeTile id :8 Row : 38 Column : 38 leftColor:green rightColor:blue upColor:orange  
downColor:orange true

LakeTile id :10 Row : 38 Column : 39 leftColor:red rightColor:white upColor:orange  
downColor:orange true

LakeTile id :24 Row : 38 Column : 40 leftColor:blue rightColor:white upColor:green  
downColor:white true

LakeTile id :2 Row : 39 Column : 38 leftColor:black rightColor:red upColor:blue  
downColor:white true

LakeTile id :26 Row : 39 Column : 39 leftColor:red rightColor:blue upColor:black  
downColor:blue true

1 6 28 25 4  
8 10 24  
2 26

LakeTiles at your hand:

Index: 0 id: 3 leftColor orange rightColor orange upColor blue downColor green  
platform false

Index: 1 id: 23 leftColor red rightColor blue upColor white downColor orange  
platform false

Number of FavorTokens:4

Details of the LanternCards Assigned to Each Player After Placing the LakeTile  
Player1:

LanternCards:

- blueCard: 2
- whiteCard: 0
- redCard: 1
- greenCard: 1
- orangeCard: 0
- purpleCard: 0
- blackCard: 3

Player2:

LanternCards:

- blueCard: 1
- whiteCard: 1
- redCard: 1
- greenCard: 1
- orangeCard: 4
- purpleCard: 0
- blackCard: 2

Player3:

LanternCards:

- blueCard: 2
- whiteCard: 3
- redCard: 0
- greenCard: 1
- orangeCard: 2
- purpleCard: 0
- blackCard: 2

Player Pick up the new LakeTile from the Stack after placing one

LakeTiles at your hand:

Index: 0 id: 3 leftColor orange rightColor orange upColor blue downColor green  
platform false

Index: 1 id: 23 leftColor red rightColor blue upColor white downColor orange  
platform false

Index: 2 id: 20 leftColor red rightColor green upColor black downColor blue  
platform true

player1's turn is over

player2's turn to play.

Type 1 if you want to exit the game loop, any number to continue: 1

Choose an option

Press 1 for New Game

Press 2 for Existing Game

Press 0 to Exit Game

0

Enter the name of file to save the game & quit.

GameOnRoll

File saved!

Game saved successfully!

Game is ended!