The below features that were not shown or worked incorrectly during Build 2 demo on 28 July 30, 2015 are implemented or/and modified in the final version. The appropriate changes are highlighted in the below document.



Fig 1: PDF file highlited with the below corresponding changes.

**Exchange lantern card**

Highlighted on “Page 17” with comments

**Make dedication**

Highlighted on “Page 20” with comments

**Modified the sequence i.e. placing the lake tile on board first and then drawing the lake tile from the pile along with other options like exchange lantern cards or make dedication.**

Highlighted on “Page 3” with comments

**Display the state of the board in the proper and clear format after each player’s turn**

Highlighted on “Page 11” with comments

The above file is saved in xml format with the name “GameOnRoll”. The file can be loaded by specifying the option “2” at the start of the game.

Please specify the file name as GameOnRoll.xml to load the file.