

The Operating Systems Final Exam (ID1200 and ID1206)

Jan. 14, 2023

There are 20 multiple-choice questions, each with 1 point. To pass the exam, you should get at least 10. Some questions may have more than one correct answer, and you should mark them all to get those questions' points.

Grading: **A:** $x \geq 18$, **B:** $18 > x \geq 16$, **C:** $16 > x \geq 14$, **D:** $14 > x \geq 12$, **E:** $12 > x \geq 10$

Process Management

1. Which state of a process defined (1) the process is waiting for some event to occur, e.g., an I/O completion, and (2) the process is waiting to be assigned to a processor.

(a) 1: waiting, 2: waiting

(c) 1: ready, 2: waiting

(b) **1: waiting, 2: ready**

(d) 1: ready, 2: ready

2. When a process creates a new process, there are two address-space possibilities for the new process:

(a) **the child process is a duplicate of the parent process (it has the same program and data as the parent)**

(b) the child process is a Not duplicate of the parent process (it has not the same program and data as the parent)

(c) **the child process has a new program loaded into it**

(d) the child process has the same program loaded into it

3. (1) After a `fork()` system call, one of the two processes typically uses the _____ system call to replace the process's memory space with a new program. (2) The parent can create more children, or if it has nothing else to do while the child runs, it can issue a _____ system call to move itself off the ready queue until the termination of the child.

(a) 1: `wait()`, 2: `exec()`

(c) 1: `wait()`, 2: `fork()`

(b) 1: `exec()`, 2: `exec()`

(d) **1: `exec()`, 2: `wait()`**

4. Message passing provides a mechanism to allow processes to communicate:

(a) by sharing the same address space

(b) by sharing the same process number and process identifier

(c) **without sharing the same address space**

(d) none of the above

5. In which of the following multi-threading model, (1) the entire process will block if a thread makes a blocking system call, and (2) allows multiple threads to run in parallel on multiprocessors.

- | | |
|------------------------------------|--|
| (a) 1: one-to-one, 2: many-to-one | (c) 1: one-to-many, 2: one-to-one |
| (b) 1: one-to-one, 2: many-to-many | (d) 1: many-to-one, 2: one-to-one |
-

6. Which of the following scheduling algorithm associates with each process the length of the process's next CPU burst.

- | | |
|--|----------------------------|
| (a) First-Come-First-Served scheduling | (c) Priority scheduling |
| (b) Shortest-Job-First scheduling | (d) Round-Robin scheduling |
-

7. Whenever the CPU becomes idle, the OS must select one of the processes in the _____ to be executed.

- | | |
|------------------------|-------------------|
| (a) ready queue | (c) process queue |
| (b) execution queue | (d) waiting queue |
-

Process Synchronization

8. Select the correct statement(s) regarding mutex lock to prevent race condition.

- (a) **a process must acquire the lock before entering a critical section**
 - (b) a process need not acquire the lock before entering a critical section
 - (c) a process must acquire the lock when it exits the critical section
 - (d) **a process releases the lock when it exits the critical section**
-

9. In the readers-writers problem, if a process wishing to modify the shared data must request the lock in

- (a) read mode
 - (b) **write mode**
 - (c) read and write mode
-

10. A process must be holding at least one resource and waiting to acquire additional resources that are currently being held by other processes. This condition for deadlock is refer to as:

- | | |
|----------------------|--------------------------|
| (a) mutual exclusion | (c) hold and wait |
| (b) no preemption | (d) circular wait |
-

11. Which of the following statements is true for dealing with the deadlock problem?
- (a) **we can use a protocol to prevent or avoid deadlock, ensuring that the system will never enter a deadlock state**
 - (b) we can allow the system to enter the deadlock state, detect it, and recover
 - (c) we can ignore the problem altogether and pretend that deadlock never occur in the system
-
12. Consider a system with 12 tape drives and 3 processes: P_0 , P_1 , and P_2 . P_0 requires 10 tape drives, P_1 needs 4 tape drives, and P_2 needs 9 tape drives. Suppose that, at time t_0 , P_0 is holding 5 tape drives, P_1 is holding 2 tape drives, and P_2 is holding 2 tape drives (thus, there are 3 free tape drives). At time t_0 , which of the following sequence(s) is/are safe?
- (a) P_0, P_1, P_2
 - (b) **P_1, P_0, P_2**
 - (c) P_2, P_0, P_1
 - (d) P_1, P_2, P_0
-

Memory Management

13. Which of the following statement(s) is/are true for dynamic memory allocation?
- (a) dynamic memory allocated can be performed by a compiler, linker, or loader
 - (b) dynamic memory allocation to a process is possible only if size of its data structures are known before its execution begins
 - (c) **dynamic memory allocation is performed in a lazy manner during execution of a program**
 - (d) **dynamic memory is allocated to a function or a variable just before it is used for the first time**
-
14. Assuming a 1-KB (1024 bits) page size, what are the page numbers and offsets for the following address references (1) 4315 and (2) 364316.
- (a) **1: page 4, offset 219, 2: page 355, offset 796**
 - (b) 1: page 5, offset 219, 2: page 355, offset 476
 - (c) 1: page 4, offset 219, 2: page 357, offset 796
 - (d) 1: page 4, offset 225, 2: page 355, offset 476
-
15. Consider a logical address space of 128 pages of 32 words each, mapped onto a physical memory of 16 frames, so (1) how many bits are there in the logical address?, and (2) how many bits are there in the physical address?
- (a) 1: 13 bits, 2: 9 bits
 - (b) 1: 13 bits, 2: 10 bits
 - (c) **1: 12 bits, 2: 9 bits**
 - (d) 1: 12 bits, 2: 10 bits

16. Page replacement becomes necessary when

- (a) **page faults occur and there are no free page frames in the memory**
 - (b) page faults occur and there are free page frames in the memory
 - (c) **page faults would arise if the replaced page is referenced again**
 - (d) **it is important to replace a page that is not likely to be referenced again in the immediate future**
-

Storage Management

17. The information about all files is kept in the _____, which also resides on the secondary storage.

- (a) disk structure
 - (b) **directory structure**
 - (c) array structure
 - (d) file control block
-

18. Consider a queue for tracks on a disk are 8, 183, 137, 12, 14, 124, 67, 65, and the head pointer is at 50. If in total there are 200 tracks (0-199) on disk, how much the head move in (1) First-Come-First-Served and (2) Shortest-Seek-Time-First

- (a) 1: 510, 2: 254
 - (b) 1: 530, 2: 215
 - (c) 1: 510, 2: 254
 - (d) 1: 559, 2: 241
-

This question is removed form the exam, and its grade is give to all the students.

19. Which statement(s) file systems allocation methods is/are correct?

- (a) **contiguous allocation provides the best performance in reading files**
 - (b) the problem of indexed allocation is to store large files
 - (c) **linked allocation does not have external fragmentation**
 - (d) contiguous allocation does not need the file size for allocation
-

Device Management

20. Which of the following statement(s) is/are correct about host-device interaction?

- (a) using interrupt is not efficient in host-device interaction
- (b) **polling has busy-waiting problem**
- (c) we cannot transfer big data using polling
- (d) **DMA bypasses CPU to transfer data**