

National Institute of Technology, Rourkela

Dept. of Comp. Sc. & Engg.,

Mid Sem Spring Exam FEB 2022

Course Name: DISTRIBUTED SYSTEMS

Course Code: CS3006 Time: 2.0 Hours FM: 30

Date of Exam: 23nd FEB 2022

Instruction: (1) ANSWER ALL QUESTIONS

- (2) Q1 through Q3 carries 10 marks each***
- (3) Answers should be brief and to the point***

Q1. Answer the following briefly

- (a) Differentiate between transparency and concurrency in a distributed system.**
- (b) Differentiate between Distributed System and Computer Network.**
- (c) Why it is difficult to design a distributed system?**
- (d) Can the distributed systems be built on the top of a LAN? Justify.**
- (e) Write the role of protocol and standards for communication in a distributed system.**
- (f) What do you mean by light weight messaging system?**
- (g) What are the components of a distributed system? Show using a diagram.**
- (h) How the various events in a distributed system can be ordered in the absence of global clock?**
- (i) What is syndrome decoding? Explain with examples.**
- (j) Differentiate between Client-server & Peer to peer protocol.**

Q2. Write the answer with justification:

- (i) Illustrate the protocols such as R, RR, and RRA protocol with a diagram and a comparison table.**
- (ii) State “TRUE” or “FALSE”. “WWW is a distributed system but Internet is a computer network”.**
- (iii) What is NIC in a distributed system? What are various components in an NIC?**

(iv) What is the need of marshalling and unmarshalling in a distributed system? Give an example scenario for the marshalling and unmarshalling.

(v) Differentiate between IPC and RPC. Illustrate using a diagram.

(vi) What do you mean by RPC Call Semantics? Which is better? Justify.

(Vii) What features justify the periodic execution of diagnostic software in a large scale distributed system?

(viii) Write the classification of faults in a distributed system with respect to behavior and duration of the fault.

(ix) What is state holding time? Explain with an example.

Q3. (a) Write the similarities & difference between following using a table.

- i) Synchronous Vs. Asynchronous Distributed Systems
- ii) Reliable Vs. Unreliable Systems
- iii) Completely Connected Vs. Not-Completely Connected Topology
- iv) Monolithic Vs. Microkernel Architecture
- v) Syndrome Decoding Vs. Fault Model

(b) A node in a distributed system can work on two types of tasks. Type-1 tasks arrive according to a Poisson process with a rate of 100 per second and type-2 tasks according to a Poisson process with a rate of 200 per second. The two arrival processes are independent. Both types of tasks have exponentially distributed service times, with a mean of 3 milliseconds. Tasks are processed in order of arrival.

(i) What is the probability that during 10 milliseconds no new tasks arrive?

(ii) Determine the mean number of tasks at the node