

# androidappsanalysis-1

September 18, 2024

## Google Play Store Apps Data Analysis

### INTRODUCTION

The Google Play Store dataset is a rich source of information on Android applications, capturing essential details such as app names, categories, ratings, reviews, and install counts. This data provides a comprehensive overview of the app ecosystem, allowing for in-depth analysis of app performance and user engagement. By exploring these elements, analysts can uncover trends, assess user satisfaction, and evaluate market dynamics, offering valuable insights into the world of mobile applications.

#### Purpose of this project

This analysis seeks to uncover customer preferences by examining the interplay between app pricing, user reviews, and ratings, ultimately assisting developers in boosting their app's popularity.

#### Dataset

This dataset is taken from kaggle - <https://www.kaggle.com/datasets/utshabkumarghosh/android-app-market-on-google-play>

#### Files

apps.csv: Includes fundamental app details such as categories, installs and ratings etc. user \_\_reviews.csv: Contains user reviews and their associated sentiment polarity for each category.

#### Exploratory Questions

- 1)Top Categories: What are the top app categories based on the number of installs and reviews?
- 2)App Type Distribution: Are the majority of apps paid or free, and how does this distribution affect their ratings and reviews?
- 3)Importance of Ratings: How do app ratings impact the number of installs and reviews?
- 4)Reviews and Ratings Correlation: What is the relationship between the number of reviews and app ratings?
- 5)Update Distribution: How are app updates distributed throughout the year?
- 6)Apps size: How does the app size impact ratings?
- 7)Sentiment Analysis: How does sentiment polarity vary between paid and free apps?
- 8)Sentiment Proportions: What percentage of reviews fall into different sentiment categories (positive, neutral, negative)?

importing libraries and loading data

```
[1]: import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
import warnings
warnings.filterwarnings("ignore", "is_categorical_dtype")
warnings.filterwarnings("ignore", "use_inf_as_na")
```

```
[2]: apps_data=pd.read_csv('apps.csv')
reviews_data=pd.read_csv('user_reviews.csv')
```

```
[3]: apps_data.head(10)
```

```
[3]:   Unnamed: 0                                     App \
0         0   Photo Editor & Candy Camera & Grid & ScrapBook
1         1                                   Coloring book moana
2         2   U Launcher Lite - FREE Live Cool Themes, Hide ...
3         3                                   Sketch - Draw & Paint
4         4   Pixel Draw - Number Art Coloring Book
5         5   Paper flowers instructions
6         6   Smoke Effect Photo Maker - Smoke Editor
7         7   Infinite Painter
8         8   Garden Coloring Book
9         9   Kids Paint Free - Drawing Fun
```

	Category	Rating	Reviews	Size	Installs	Type	Price	\
0	ART_AND_DESIGN	4.1	159	19.0	10,000+	Free	0	
1	ART_AND_DESIGN	3.9	967	14.0	500,000+	Free	0	
2	ART_AND_DESIGN	4.7	87510	8.7	5,000,000+	Free	0	
3	ART_AND_DESIGN	4.5	215644	25.0	50,000,000+	Free	0	
4	ART_AND_DESIGN	4.3	967	2.8	100,000+	Free	0	
5	ART_AND_DESIGN	4.4	167	5.6	50,000+	Free	0	
6	ART_AND_DESIGN	3.8	178	19.0	50,000+	Free	0	
7	ART_AND_DESIGN	4.1	36815	29.0	1,000,000+	Free	0	
8	ART_AND_DESIGN	4.4	13791	33.0	1,000,000+	Free	0	
9	ART_AND_DESIGN	4.7	121	3.1	10,000+	Free	0	

	Content Rating	Genres	Last Updated	\
0	Everyone	Art & Design	January 7, 2018	
1	Everyone	Art & Design;Pretend Play	January 15, 2018	
2	Everyone	Art & Design	August 1, 2018	
3	Teen	Art & Design	June 8, 2018	
4	Everyone	Art & Design;Creativity	June 20, 2018	
5	Everyone	Art & Design	March 26, 2017	
6	Everyone	Art & Design	April 26, 2018	

7	Everyone	Art & Design	June 14, 2018
8	Everyone	Art & Design	September 20, 2017
9	Everyone	Art & Design;Creativity	July 3, 2018

	Current Ver	Android Ver
0	1.0.0	4.0.3 and up
1	2.0.0	4.0.3 and up
2	1.2.4	4.0.3 and up
3	Varies with device	4.2 and up
4	1.1	4.4 and up
5	1	2.3 and up
6	1.1	4.0.3 and up
7	6.1.61.1	4.2 and up
8	2.9.2	3.0 and up
9	2.8	4.0.3 and up

```
[4]: reviews_data.head(10)
```

```
[4]:
```

	App	Translated_Review \
0	10 Best Foods for You	I like eat delicious food. That's I'm cooking ...
1	10 Best Foods for You	This help eating healthy exercise regular basis
2	10 Best Foods for You	NaN
3	10 Best Foods for You	Works great especially going grocery store
4	10 Best Foods for You	Best idea us
5	10 Best Foods for You	Best way
6	10 Best Foods for You	Amazing
7	10 Best Foods for You	NaN
8	10 Best Foods for You	Looking forward app,
9	10 Best Foods for You	It helpful site ! It help foods get !

	Sentiment	Sentiment_Polarity	Sentiment_Subjectivity
0	Positive	1.00	0.533333
1	Positive	0.25	0.288462
2	NaN	NaN	NaN
3	Positive	0.40	0.875000
4	Positive	1.00	0.300000
5	Positive	1.00	0.300000
6	Positive	0.60	0.900000
7	NaN	NaN	NaN
8	Neutral	0.00	0.000000
9	Neutral	0.00	0.000000

```
[5]: apps_data.shape
```

```
[5]: (9659, 14)
```

```
[6]: reviews_data.shape
```

[6]: (64295, 5)

There are 9659 rows and 14 columns, 64295 rows and 5 columns in apps\_data, reviews\_data dataset respectively

1)Data Preparation - Data Cleaning

```
[7]: #Drop the first Column
apps_data = apps_data.iloc[:, 1:]
apps_data.head(5)
```

```
[7]:
```

	App	Category	Rating \
0	Photo Editor & Candy Camera & Grid & ScrapBook	ART_AND_DESIGN	4.1
1	Coloring book moana	ART_AND_DESIGN	3.9
2	U Launcher Lite - FREE Live Cool Themes, Hide ...	ART_AND_DESIGN	4.7
3	Sketch - Draw & Paint	ART_AND_DESIGN	4.5
4	Pixel Draw - Number Art Coloring Book	ART_AND_DESIGN	4.3

	Reviews	Size	Installs	Type	Price	Content	Rating \
0	159	19.0	10,000+	Free	0	Everyone	
1	967	14.0	500,000+	Free	0	Everyone	
2	87510	8.7	5,000,000+	Free	0	Everyone	
3	215644	25.0	50,000,000+	Free	0	Teen	
4	967	2.8	100,000+	Free	0	Everyone	

	Genres	Last Updated	Current Ver \
0	Art & Design	January 7, 2018	1.0.0
1	Art & Design;Pretend Play	January 15, 2018	2.0.0
2	Art & Design	August 1, 2018	1.2.4
3	Art & Design	June 8, 2018	Varies with device
4	Art & Design;Creativity	June 20, 2018	1.1

	Android Ver
0	4.0.3 and up
1	4.0.3 and up
2	4.0.3 and up
3	4.2 and up
4	4.4 and up

```
[8]: apps_data['Installs'].unique()
```

```
[8]: array(['10,000+', '500,000+', '5,000,000+', '50,000,000+', '100,000+',
        '50,000+', '1,000,000+', '10,000,000+', '5,000+', '100,000,000+',
        '1,000,000,000+', '1,000+', '500,000,000+', '50+', '100+', '500+',
        '10+', '1+', '5+', '0+', '0'], dtype=object)
```

```
[9]: #Remove + symbol from installs
```

```
apps_data['Installs'] = apps_data['Installs'].replace('[\+,]', '', regex=True).  
↳ astype(int)
```

```
[10]: apps_data.duplicated().any()  
apps_data.isna().sum()
```

```
[10]: App                0  
Category                0  
Rating                 1463  
Reviews                0  
Size                  1227  
Installs               0  
Type                  0  
Price                 0  
Content Rating         0  
Genres                0  
Last Updated           0  
Current Ver            8  
Android Ver            2  
dtype: int64
```

```
[11]: apps_data.nunique()
```

```
[11]: App                9659  
Category                33  
Rating                 39  
Reviews               5330  
Size                  191  
Installs              20  
Type                  2  
Price                 92  
Content Rating         6  
Genres               118  
Last Updated          1377  
Current Ver           2769  
Android Ver           33  
dtype: int64
```

```
[12]: apps_data.info()
```

```
<class 'pandas.core.frame.DataFrame'>  
RangeIndex: 9659 entries, 0 to 9658  
Data columns (total 13 columns):  
#   Column                Non-Null Count  Dtype  
---  -----  
0   App                   9659 non-null  object  
1   Category              9659 non-null  object
```

```

2   Rating          8196 non-null   float64
3   Reviews         9659 non-null   int64
4   Size            8432 non-null   float64
5   Installs        9659 non-null   int32
6   Type            9659 non-null   object
7   Price           9659 non-null   object
8   Content Rating  9659 non-null   object
9   Genres          9659 non-null   object
10  Last Updated    9659 non-null   object
11  Current Ver     9651 non-null   object
12  Android Ver     9657 non-null   object
dtypes: float64(2), int32(1), int64(1), object(9)
memory usage: 943.4+ KB

```

```
[13]: reviews_data.info()
```

```

<class 'pandas.core.frame.DataFrame'>
RangeIndex: 64295 entries, 0 to 64294
Data columns (total 5 columns):
#   Column                Non-Null Count  Dtype
---  -
0   App                    64295 non-null object
1   Translated_Review      37427 non-null object
2   Sentiment              37432 non-null object
3   Sentiment_Polarity     37432 non-null float64
4   Sentiment_Subjectivity 37432 non-null float64
dtypes: float64(2), object(3)
memory usage: 2.5+ MB

```

```

[14]: #Correcting the datatypes
apps_data['Installs'] = pd.to_numeric(apps_data['Installs'], errors='coerce')
apps_data['Price'] = pd.to_numeric(apps_data['Price'], errors='coerce')
apps_data.dtypes

```

```

[14]: App                    object
Category                   object
Rating                    float64
Reviews                   int64
Size                      float64
Installs                  int32
Type                      object
Price                    float64
Content Rating            object
Genres                   object
Last Updated              object
Current Ver               object
Android Ver               object

```

dtype: object

Exploratory Data Analysis and Visualization

2)Category exploration

```
[15]: 1)What are the top app categories based on the number of installs and ratings?
```

Object `ratings` not found.

```
[16]: # Investigate app distribution across categories
category_distribution = apps_data['Category'].value_counts()
print("Number of Categories:")
print(apps_data["Category"].nunique())
print("\nApp Distribution Across Categories:")
print(category_distribution)

# Plot the distribution

plt.figure(figsize=(8, 4))
sns.countplot(x='Category', data=apps_data)
plt.title('Number of App Distribution Across Categories')
plt.xlabel('Category')
plt.ylabel('Number of Apps')
plt.xticks(rotation=80)
plt.show()
```

Number of Categories:

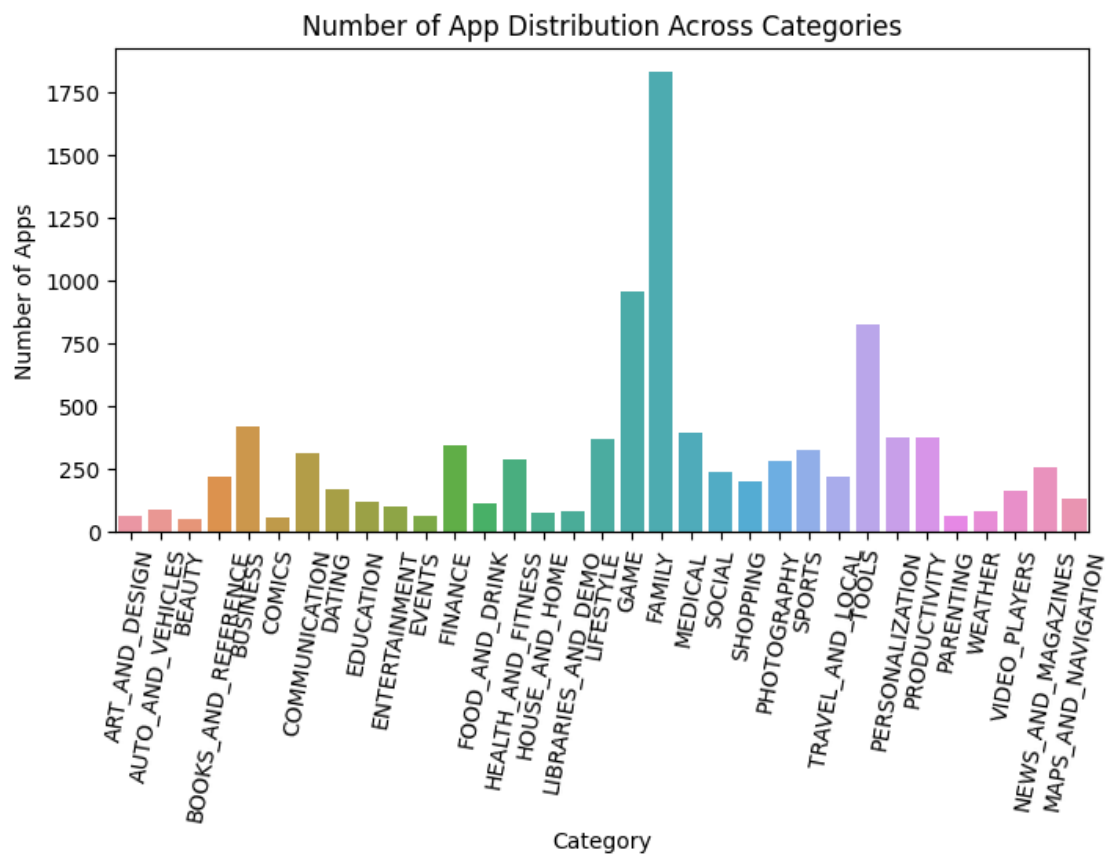
33

App Distribution Across Categories:

Category	
FAMILY	1832
GAME	959
TOOLS	827
BUSINESS	420
MEDICAL	395
PERSONALIZATION	376
PRODUCTIVITY	374
LIFESTYLE	369
FINANCE	345
SPORTS	325
COMMUNICATION	315
HEALTH_AND_FITNESS	288
PHOTOGRAPHY	281
NEWS_AND_MAGAZINES	254
SOCIAL	239
BOOKS_AND_REFERENCE	222

TRAVEL_AND_LOCAL	219
SHOPPING	202
DATING	171
VIDEO_PLAYERS	163
MAPS_AND_NAVIGATION	131
EDUCATION	119
FOOD_AND_DRINK	112
ENTERTAINMENT	102
AUTO_AND_VEHICLES	85
LIBRARIES_AND_DEMO	84
WEATHER	79
HOUSE_AND_HOME	74
EVENTS	64
ART_AND_DESIGN	64
PARENTING	60
COMICS	56
BEAUTY	53

Name: count, dtype: int64



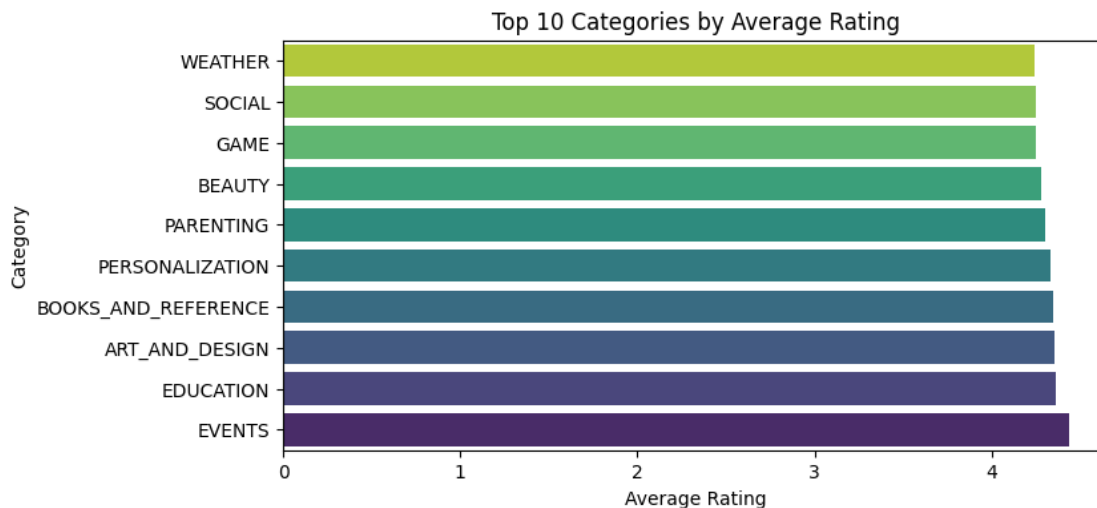
The top 5 categories with the highest number of apps are Family, Games, Tools, Business and medical. Let's explore top app categories based on the number of installs and ratings



```
[17]: # Group by 'Category' and calculate the mean rating
category_summary = apps_data.groupby('Category').agg({
    'Rating': 'mean'
}).reset_index()

# Sort by 'Rating' in descending order and select the top 10 categories
category_summary_sorted = category_summary.sort_values(by='Rating',
    ↪ascending=False).head(10)

# Plot using seaborn
plt.figure(figsize=(8, 4))
sns.barplot(
    data=category_summary_sorted,
    y='Category',
    x='Rating',
    palette='viridis'
)
plt.xlabel('Average Rating')
plt.title('Top 10 Categories by Average Rating')
plt.gca().invert_yaxis() # Invert y-axis to have the highest values on top
plt.show()
```



```
[18]: apps_data['Installs'] = apps_data['Installs'].astype(int)
# Group by 'Category' and aggregate total installs
category_summary = apps_data.groupby('Category').agg({
    'Installs': 'sum'
}).reset_index()
print(category_summary.sort_values(by='Installs').tail(10))
```

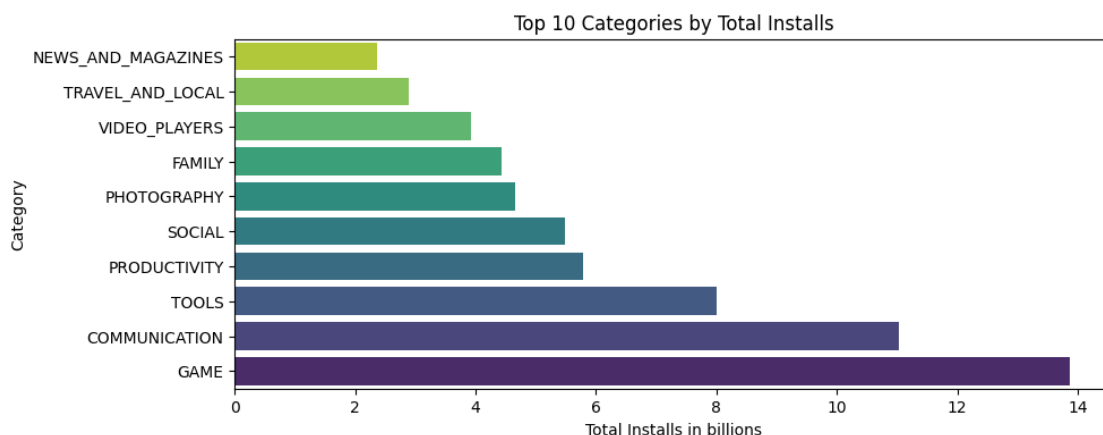
```

category_summary['Installs(Billions)'] = category_summary['Installs'] / 1_000_000_000
# Sort by 'Installs' in descending order and select the top 10 categories
category_summary_sorted = category_summary.sort_values(by='Installs(Billions)',
ascending=False).head(10)

# Plot using seaborn
plt.figure(figsize=(10, 4))
sns.barplot(
    data=category_summary_sorted,
    y='Category',
    x='Installs(Billions)',
    palette='viridis'
)
plt.xlabel('Total Installs in billions')
plt.title('Top 10 Categories by Total Installs')
plt.gca().invert_yaxis() # Invert y-axis to have the highest values on top
plt.show()

```

	Category	Installs
21	NEWS_AND_MAGAZINES	2369217760
30	TRAVEL_AND_LOCAL	2894887146
31	VIDEO_PLAYERS	3926902720
11	FAMILY	4427941505
24	PHOTOGRAPHY	4649147655
27	SOCIAL	5487867902
25	PRODUCTIVITY	5793091369
29	TOOLS	8001771915
6	COMMUNICATION	11038276251
14	GAME	13878924415



```
[19]: 2) Are the majority of apps paid or free, and how does this distribution affect
      ↪ their ratings and reviews?
```

Object `reviews` not found.

```
[20]: type_counts = apps_data['Type'].value_counts()

# Plot pie chart
plt.figure(figsize=(8, 4))
plt.pie(type_counts, labels=type_counts.index, autopct='%1.1f%%',
      ↪ startangle=140, colors=['skyblue', 'orange'])
plt.title('Distribution of Paid vs. Free Apps')
plt.show()

# Calculate mean ratings and reviews for paid vs. free apps
mean_ratings = apps_data.groupby('Type')['Rating'].mean()
mean_reviews = apps_data.groupby('Type')['Reviews'].mean()

# Plot ratings and reviews
fig, axes = plt.subplots(1, 2, figsize=(8, 4))

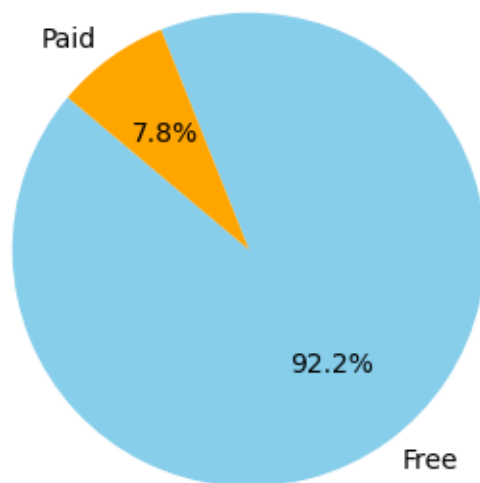
# Ratings plot
sns.barplot(x=mean_ratings.index, y=mean_ratings.values, palette='viridis',
      ↪ ax=axes[0])
axes[0].set_title('Average Ratings by App Type')
axes[0].set_xlabel('Type')
axes[0].set_ylabel('Average Rating')

print(mean_ratings)

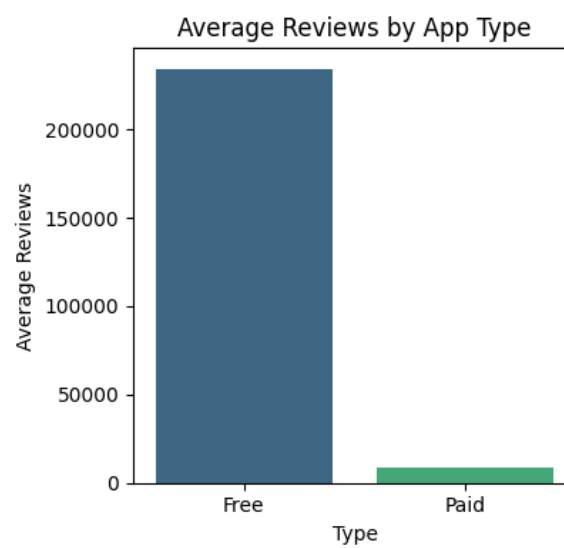
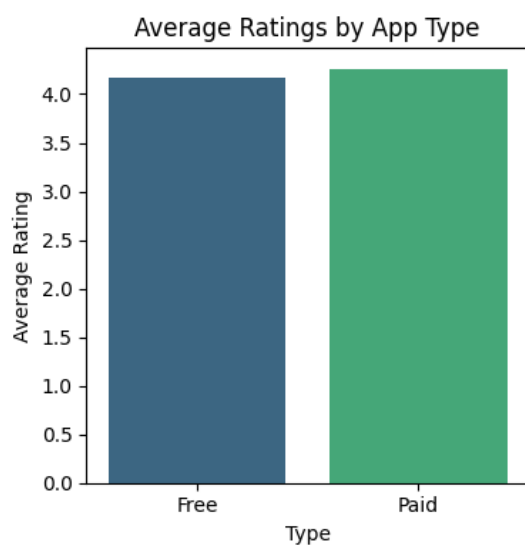
# Reviews plot
sns.barplot(x=mean_reviews.index, y=mean_reviews.values, palette='viridis',
      ↪ ax=axes[1])
axes[1].set_title('Average Reviews by App Type')
axes[1].set_xlabel('Type')
axes[1].set_ylabel('Average Reviews')

print(mean_reviews)
plt.tight_layout()
plt.show()
```

## Distribution of Paid vs. Free Apps



```
Type
Free    4.166372
Paid    4.259603
Name: Rating, dtype: float64
Type
Free    234243.688532
Paid     8724.887566
Name: Reviews, dtype: float64
```



The majority of apps are free, with a slight difference in ratings between paid and free apps. However, there is a significant disparity in the number of reviews, with free apps receiving an average of 234,243.69 reviews compared to just 8,724.89 reviews for paid apps.

```
[21]: 3)How do app ratings impact the number of installs and reviews?
```

Object `reviews` not found.

```
[22]: average_rating = apps_data['Rating'].mean()
print(f"Average Rating: {average_rating:.2f}")

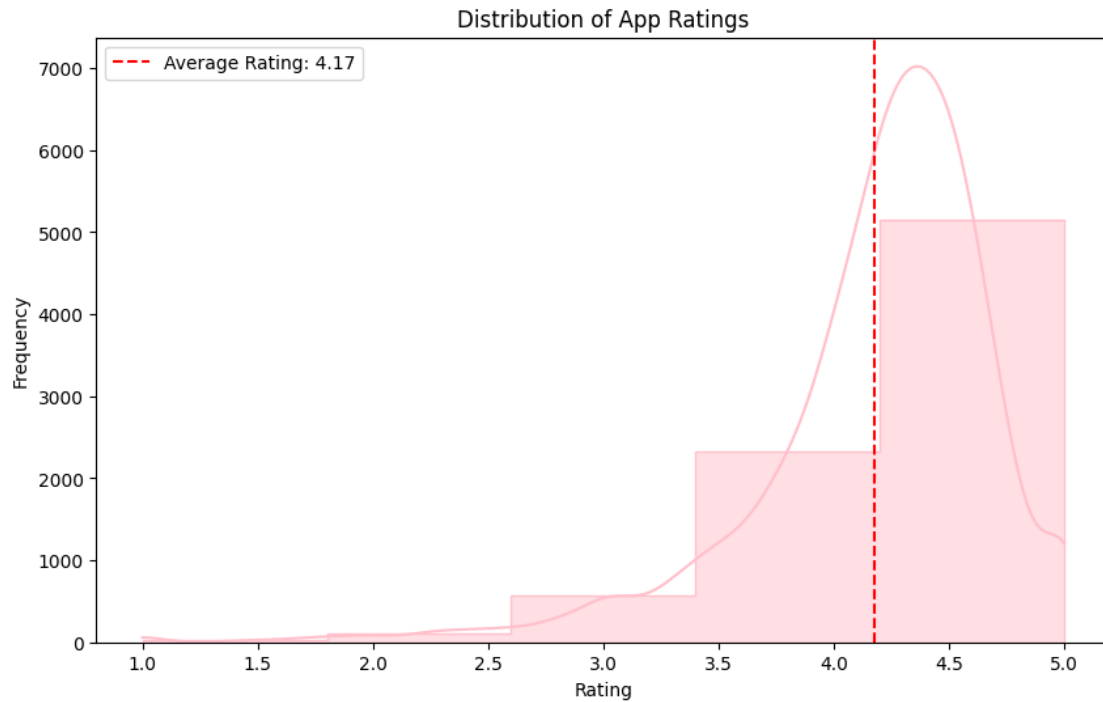
# Plot histogram
plt.figure(figsize=(10, 6))
sns.histplot(apps_data['Rating'], bins=5, kde=True, color='pink',
             element='step')

# Plot average rating line
plt.axvline(average_rating, color='red', linestyle='--', label=f'Average Rating:
             {average_rating:.2f}')

# Add titles and labels
plt.title('Distribution of App Ratings')
plt.xlabel('Rating')
plt.ylabel('Frequency')
plt.legend()

# Show the plot
plt.show()
```

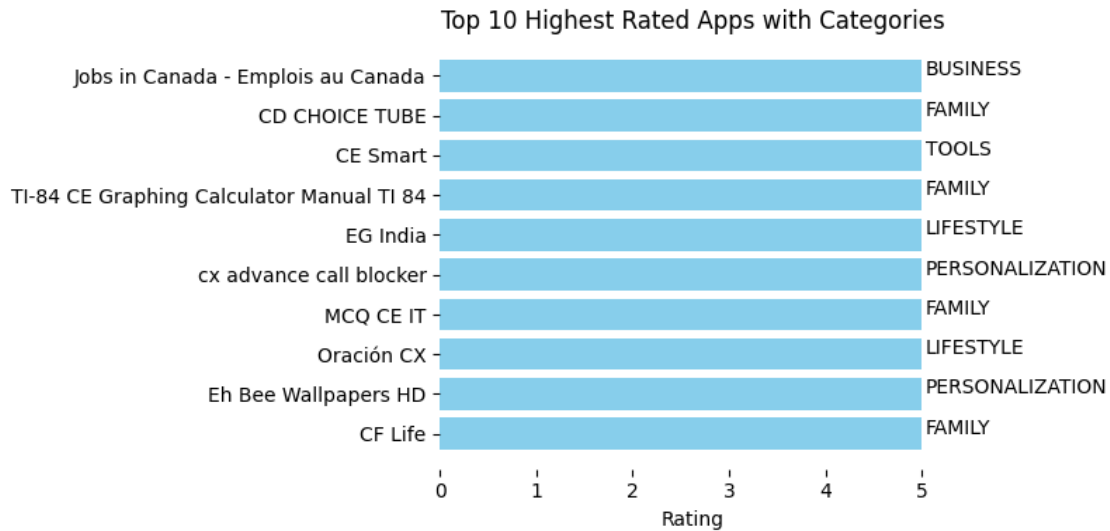
Average Rating: 4.17



Average rating for apps are 4.17

```
[23]: top_10_rated_apps = apps_data.sort_values(by='Rating', ascending=False).head(10)
# Plot
plt.figure(figsize=(8, 4))
bars = plt.barh(top_10_rated_apps['App'], top_10_rated_apps['Rating'],
                color='skyblue')

# Adding category names to the plot
for bar, category in zip(bars, top_10_rated_apps['Category']):
    plt.text(bar.get_width() + 0.04, bar.get_y() + bar.get_height()/2, category)
ax = plt.gca()
for spine in ax.spines.values():
    spine.set_visible(False)
plt.xlabel('Rating')
plt.title('Top 10 Highest Rated Apps with Categories')
plt.gca().invert_yaxis() # Invert y-axis to have the highest rating on top
plt.tight_layout()
plt.show()
```

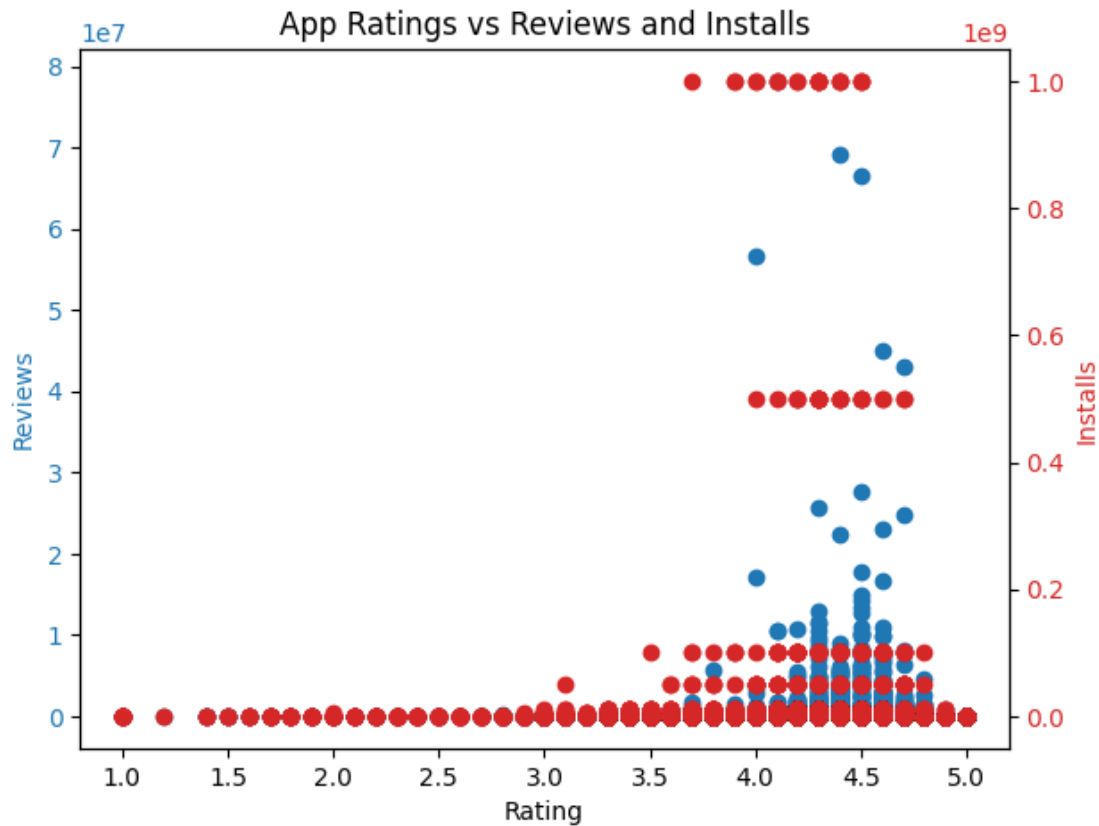


```
[24]: fig, ax1 = plt.subplots()

# Plotting Rating vs Reviews
color = 'tab:blue'
ax1.set_xlabel('Rating')
ax1.set_ylabel('Reviews', color=color)
ax1.scatter(apps_data['Rating'], apps_data['Reviews'], color=color,
            label='Reviews')
ax1.tick_params(axis='y', labelcolor=color)

# Create a second y-axis for installs
ax2 = ax1.twinx()
color = 'tab:red'
ax2.set_ylabel('Installs', color=color)
ax2.scatter(apps_data['Rating'], apps_data['Installs'], color=color,
            label='Installs')
ax2.tick_params(axis='y', labelcolor=color)

# Show the plot
fig.tight_layout()
plt.title('App Ratings vs Reviews and Installs')
plt.show()
```

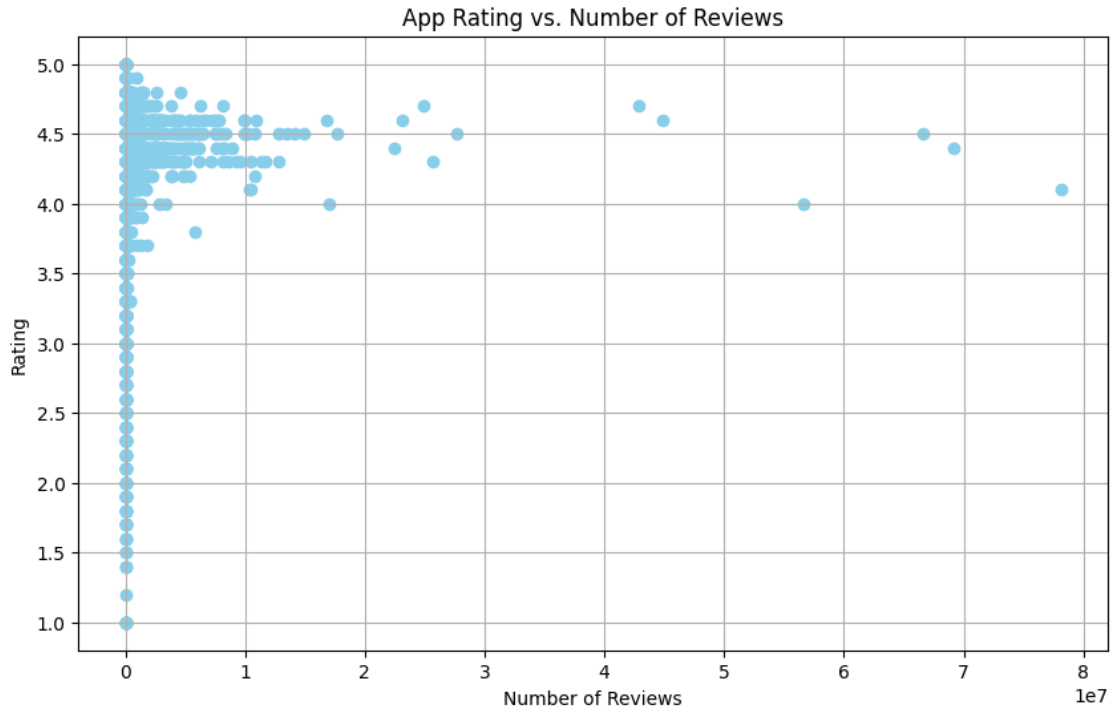


Ratings of 4 to 4.5 have more installs and reviews, than for low ratings.

4) What is the relationship between the number of reviews and app ratings?

```
[25]: plt.figure(figsize=(10, 6))
plt.scatter(apps_data['Reviews'], apps_data['Rating'], color='skyblue')
plt.xlabel('Number of Reviews')
plt.ylabel('Rating')
plt.title('App Rating vs. Number of Reviews')
plt.grid(True)
plt.show()
```





High rated apps have more reviews than that low low ratings.

[26]: 5)How are app updates distributed throughout the year?

Object `year` not found.

```
[27]: # Convert 'Last Updated' to datetime
apps_data['Last Updated'] = pd.to_datetime(apps_data['Last Updated'])

# Extract month and weekday
apps_data['Month'] = apps_data['Last Updated'].dt.month
apps_data['Weekday'] = apps_data['Last Updated'].dt.day_name()

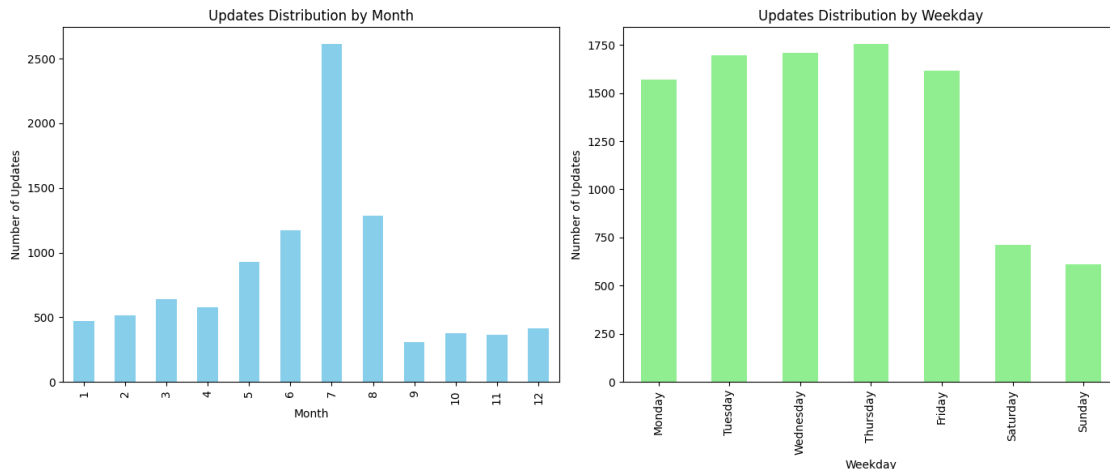
# Plot updates distribution by month
plt.figure(figsize=(14, 6))

plt.subplot(1, 2, 1)
apps_data['Month'].value_counts().sort_index().plot(kind='bar', color='skyblue')
plt.xlabel('Month')
plt.ylabel('Number of Updates')
plt.title('Updates Distribution by Month')

# Plot updates distribution by weekday
plt.subplot(1, 2, 2)
```

```
apps_data['Weekday'].value_counts().reindex(['Monday', 'Tuesday', 'Wednesday', 'Thursday', 'Friday', 'Saturday', 'Sunday']).plot(kind='bar', color='lightgreen')
plt.xlabel('Weekday')
plt.ylabel('Number of Updates')
plt.title('Updates Distribution by Weekday')

plt.tight_layout()
plt.show()
```

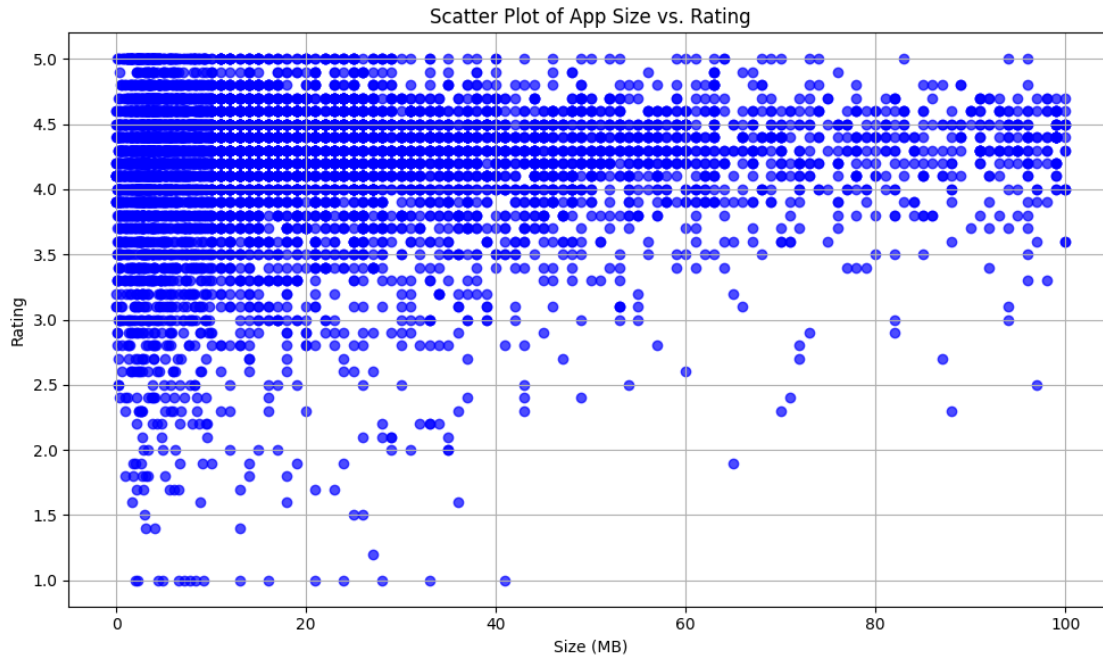


July has the highest number of updates, and certain weekdays also show a higher frequency of updates.

6) How does the app size impact ratings?

```
[28]: plt.figure(figsize=(10, 6))
plt.scatter(apps_data['Size'], apps_data['Rating'], color='blue', alpha=0.7)
plt.xlabel('Size (MB)')
plt.ylabel('Rating')
plt.title('Scatter Plot of App Size vs. Rating')
plt.grid(True)
plt.tight_layout()

# Show plot
plt.show()
```



Smaller app sizes tend to receive better ratings

Sentiment Analysis

7) How does sentiment polarity vary between paid and free apps?

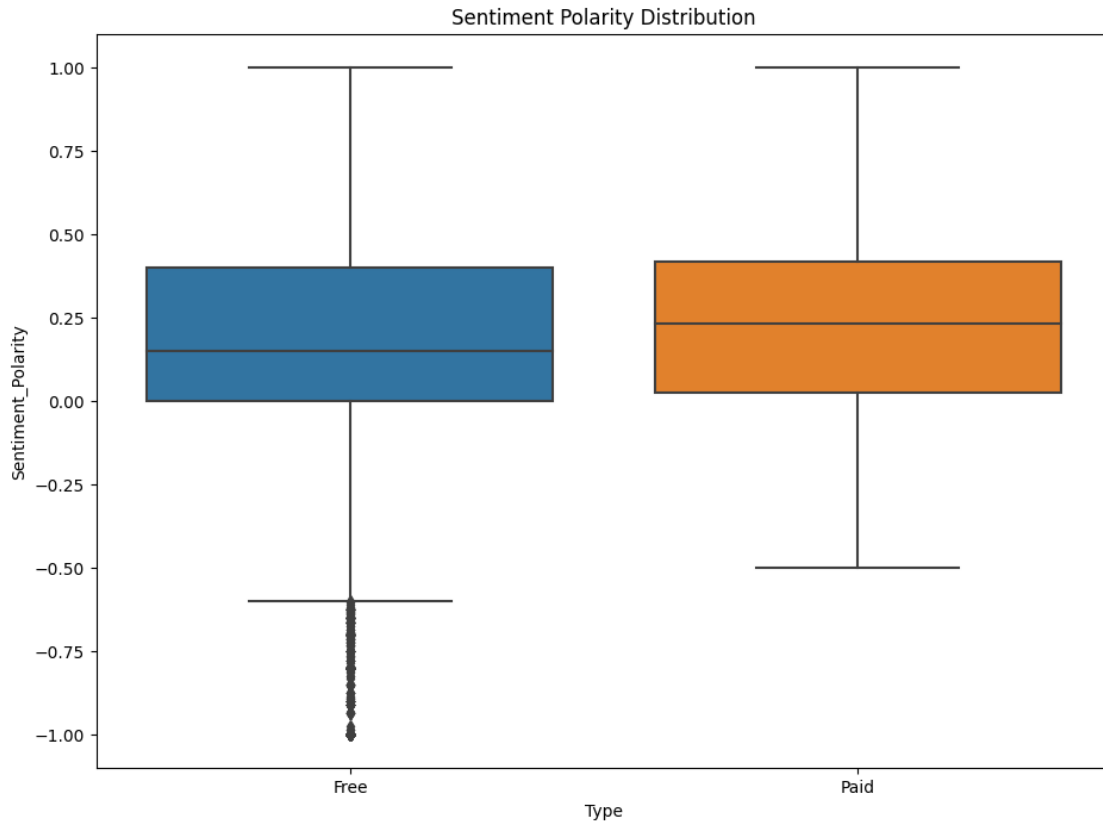
```
[29]: #merging 2 tables
merged_df = pd.merge(apps_data, reviews_data, on = 'App', how = "inner")

# Drop NA values from Sentiment and Translated_Review columns
merged_df = merged_df.dropna(subset=['Sentiment', 'Translated_Review'])

fig, ax = plt.subplots()
fig.set_size_inches(11, 8)

# User review sentiment polarity for paid vs. free apps
ax = sns.boxplot(x = 'Type', y = 'Sentiment_Polarity', data = merged_df)
ax.set_title('Sentiment Polarity Distribution')
```

```
[29]: Text(0.5, 1.0, 'Sentiment Polarity Distribution')
```



Analysis of sentiment polarity scores from user reviews reveals that free apps tend to receive a higher volume of harsh feedback, as evidenced by significant outliers on the negative side of the spectrum. Conversely, paid apps generally avoid extremely negative reviews. This trend suggests that, on average, paid apps might offer higher quality than free apps. Additionally, the median sentiment score for paid apps is slightly higher than that for free apps, reinforcing this observation

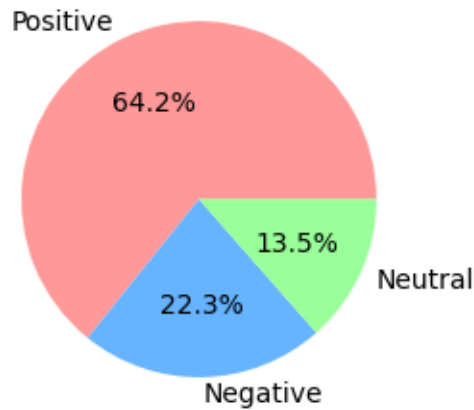
8) What percentage of reviews fall into different sentiment categories (positive, neutral, negative)?

```
[31]: # Drop rows where sentiment is NaN
merged_df = merged_df .dropna(subset=['Sentiment'])

# Calculate the percentage of each sentiment category
sentiment_counts = merged_df ['Sentiment'].value_counts(normalize=True) * 100

# Plot pie chart
plt.figure(figsize=(6, 3))
plt.pie(sentiment_counts, labels=sentiment_counts.index, autopct='%1.1f%%',
        colors=['#ff9999', '#66b3ff', '#99ff99'])
plt.title('Distribution of Review Sentiments')
plt.show()
```

## Distribution of Review Sentiments



64.2% Positive reviews for the apps, 22.3% negative reviews and 13.5% of neutral reviews by customers.

### Insights and recommendation

- 1) Focus on Free Apps Most apps are free. Developing free apps can attract a larger customer base.
- 2) Size Constraints for Paid Apps If creating paid apps, keep the size under 40 MB.
- 3) App Categories to Explore Underexplored Categories: Events, Beauty, Parenting. These categories have potential due to their popularity and relatively fewer apps.
- 4) Popular Categories Game: High number of installs. Category with Highest Average Installs: Communication. Family: Competitive but requires careful development due to negative reviews.
- 5) Regular Updates To retain users, apps should be updated regularly.
- 6) Content Accessibility Develop apps with content that is accessible to a broad audience.
- 7) Bulkier Apps Larger apps are more suitable for categories like Games and Family.