Task 2: software design and development (part A)

A new coffee shop is organising an event for its opening day. At this event, a lucky-dip promotion will be available, where customers can win a discount off their bill.

Below is the analysis and design for a program to calculate customers' bills:

Program analysis

A program is required to calculate a customer's bill. The user will enter the number of items on the bill and then enter the item type for each item (coffee, tea or biscuit). The program will calculate the bill. The bill can then be reduced by using a random value from 1 to 10:

- ◆ random value = 1 the customer pays nothing
- ◆ random value = 2 to 6 the customer pays half the bill
- random value = 7 to 10 the customer pays the full bill

Assumptions

• any number of items can be entered by the user

Inputs

- the number of items on the bill
- the item type for each item on the bill
 - c = coffee
 - t = tea
 - b = biscuit

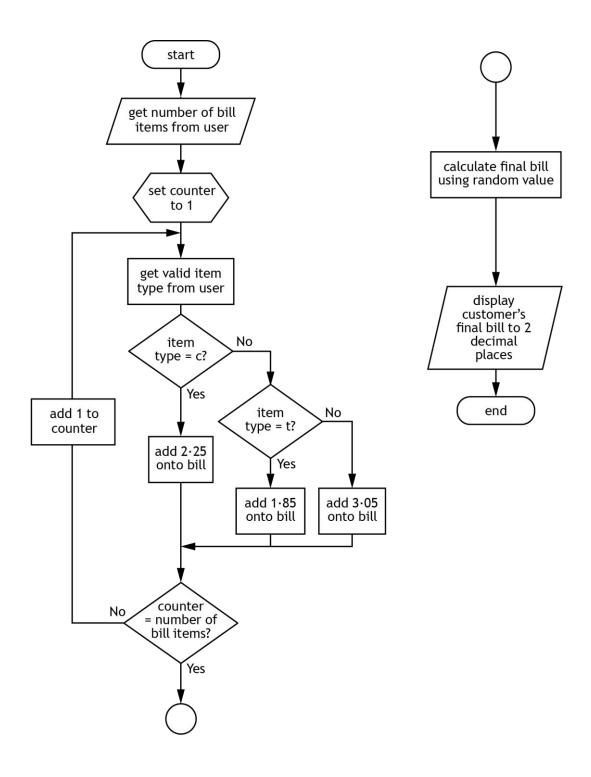
Processes

- generate a random value between 1 and 10
- calculate the total cost of the items on the bill where:
 - coffee = £2.25
 - tea = £1.85
 - biscuit = £3.05
 - use the random value to calculate the final bill

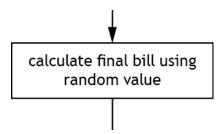
Outputs

- ♦ the random value
- the cost of the final bill

Program design (flowchart)



2a	The flowchart	contains	the fo	ollowing	process:
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Using the information provided in the program analysis, expand the design to show how this process could be carried out. You can use a flowchart, structure diagram or pseudocode design.

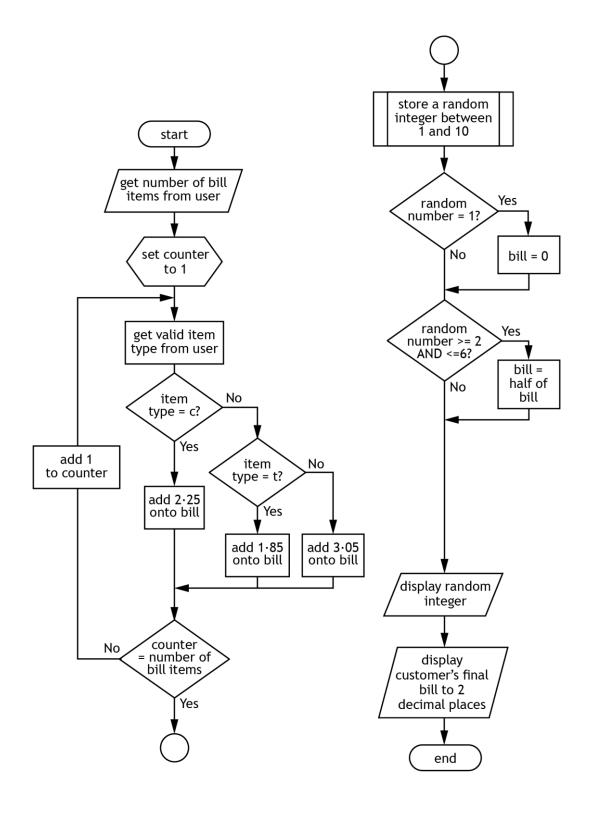
(3 marks)

- Check your answers carefully, as you cannot return to part A after you hand it in.
- When you are ready, hand part A to your teacher or lecturer and collect part B.

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Task 2: software design and development (part B)

Program design (completed flowchart)



ii)	Print evidence of	the test run showing inpu	one of these three outputs. ts and outputs. validation for the item type. c, t, b	(2 marks				
ii)	Print evidence of Complete the test	the test run showing inpust table below to check the	ts and outputs. validation for the item type.	(2 marks				
ii)	Print evidence of Complete the test	the test run showing inpust table below to check the	ts and outputs. validation for the item type.	(2 marks				
ii)	Print evidence of	the test run showing inpu	ts and outputs.	(2 marks				
	Number of items Item 1: coffee Item 2: tea Item 3: tea Item 4: biscuit State the possible		inal bill produced from this tes	st data.				
	Use the following	g data to do this:						
.c (i)	Your program sho outputs.	ould be tested to ensure it	produces one of three differer	nt random				
	Print evidence of your program code.							
	Ensure the program matches the flowchart provided on page 17.							
			Using the program analysis and the design, implement the program in a language of your choice.					

2d With reference to your code, evaluate your program by commenting on the following:

Efficiency of your program code	(2 marks)
Robustness of your completed program	(1 mark)
Readability of your code	(1 mark)
neadability of your code	(Tillark)

Version 1.0

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