## python Introduction

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In [ ]: # what is python?
        - python is simple, general purpose, interpreted, scripting, highlevel, oop language.
        - python is developed by Guido Van Rossum.
        - started implementing python in 1989 and released in 1991
In [ ]: # why python named as python
        - this name came from BBC's comedy televeision show -Monty Python's Flying circus(from 1970s)
In [ ]: # python features
        - easy to learn and use
        - expressive language
        - interpreted language(line by line)
        - cross platform language/portable language
        - free and opensource
        - object oriented
        - extensible
        - large standard library
        - gui programing support
```

```
In [1]: | print("python")
        gdsjhgsjhfkjhkjkj
        jhsghjgvjhvhkjv
        python
                                                   Traceback (most recent call last)
        NameError
        <ipython-input-1-8f0de7907d8e> in <module>
              1 print("python")
        ----> 2 gdsjhgsjhfkjhkjkj
              3 jhsghjgvjhvhkjv
        NameError: name 'gdsjhgsjhfkjhkjkj' is not defined
In [ ]: # applications of python?
        - web applications
         - ai
        - datascience
        gaming
        - gui based applications
        - multimedia'
        - machine learning
        - scientific computing
In [ ]: # python versions:
        - python 1.0, january 1994
        - python 2.0,octobar 2000
         - python 3.0, december 2008
        - python 2.7, july 2010
         - python 3.8.3, may, 2020
In [ ]:
```

## python basics

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In [ ]: # python comments:
        - comment is not a part of the program, it makes the program readble
        # 2 types of comments:
        - single line comments
        - multiline comments
In [3]: #single line comment
        multi
        line
        comment
         0.00
        print("hello")
        hello
In [8]: print('python"s workshop')
        python"s workshop
In [ ]: # python basics
        - variables

    keywords

        - operators
In [ ]: # variable:
        variable name=VALUE
        - which is used to refer memory location.it used to hold values.
```

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In [9]: n=10
         print(n)
         10
 In [ ]: - smart enough to get variable type.
         - it is grup of letters and digits, but it starts with only letters and unserscore.
         - keywords cannot be used as variablenames.
In [16]: pyth1on=1000
         print(pyth1on)
         1000
 In [ ]: #keyword:
         - keywords ar the reserved words in python.
In [20]: import keyword
         print(keyword.kwlist)
         ['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await', 'break', 'class', 'continue', 'def', 'del', 'elif',
         'else', 'except', 'finally', 'for', 'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal', 'not', 'or', 'p
         ass', 'raise', 'return', 'try', 'while', 'with', 'yield']
In [18]: False=100
         print(False)
           File "<ipython-input-18-5c4f214c7594>", line 1
             False=100
         SyntaxError: can't assign to keyword
```

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In [ ]: #datatype
         - int
         - float
         - string(str)
In [24]: a="python"
         b=45
         c = 98.7
         print(a)
         print(type(a))
         print(b)
         print(type(b))
         print(c)
         print(type(c))
         python
         <class 'str'>
         45
         <class 'int'>
         98.7
         <class 'float'>
In [25]: a="python"
         b=45
         c=98.7
         print(a,b,c)
         python 45 98.7
```

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In [26]: a=10,b=78.90,c="python"
         print(a,b,c)
           File "<ipython-input-26-8d755ef92774>", line 1
             a=10,b=78.90,c="python"
         SyntaxError: can't assign to literal
In [27]: a,b,c=10,78.90,"python"
         print(a,b,c)
         10 78.9 python
In [29]: a=b=c=100
         print(a,b,c)
         100 100 100
In [30]: a=a+1
         print(a)
         101
In [33]: n="67"
         print(type(n))
         n=n+"1"
         print(n)
         <class 'str'>
         671
```

```
In [34]: n=67
         print(type(n))
         n=n+1
         print(n)
         <class 'int'>
         68
 In [ ]: # Type conversions
         integer -int(variablename)
         string -str(variablename)
         float -float(variablename)
In [36]: #str to int
         n="67"
         print(type(n))
         a=int(n)
         print(a)
         print(type(a))
         <class 'str'>
         67
         <class 'int'>
In [38]: #float to str
         f=90.67
         print(type(f))
         a=str(f)
         print(a)
         print(type(a))
         <class 'float'>
         90.67
         <class 'str'>
```

```
In [39]: n="10"
         print(n+str(10))
         1010
In [40]: n="10"
         print(int(n)+10)
         20
 In [ ]: #userinputs
         str--->input("enter")
         int--->int(input("enter"))
         float---->float(input("enter"))
In [50]: #string userinput
         s=input("enter a string")
         print(s)
         print(type(s))
         enter a string78
         78
         <class 'str'>
In [48]: #int userinput
         s=int(input("enter a number"))
         print(s)
         print(type(s))
         enter a number23
         23
         <class 'int'>
```

```
In [51]: #float userinput
         s=float(input("enter a number"))
         print(s)
         print(type(s))
         enter a number90
         90.0
         <class 'float'>
In [54]: s=input("enter a name")
         print("hello",s)
         print("hello"+s)
         print("hello "+s)
         enter a namepavani
         hello pavani
         hellopavani
         hello pavani
 In [ ]: welcome to clgname urname
         ex: welcome to aditya pavani
In [55]: a=input("enter clg name")
         b=input("enter your name")
         print("welcome to",a,b)
         enter clg nameaditya
         enter your namepavani
         welcome to aditya pavani
```

```
In [ ]: # python operators
       1.arithmatic operators(+,-,*,%,/,/(floor),**(power))
       2.assignment operators(=,+=,-=,/=,*=,%=,//=,**=)
       3.logical operators(and,or,not)
       4.comparision operators(==,!=,<,>,<=,>=)
       5.membership operators(in,not in)
       6.identity operators(is,is not)
       7.bitwise oprators(&, |,^,<<,>>)
In [64]: #arithmatic operators
       a=110
       b=70
       print(a+b)
       print(a/b)
       print(a//b)#floor
       print(a*b)
       print(a**b)#power
       180
       1.5714285714285714
       1
       7700
       In [67]: #assignment operators
       a=10
       b=20
       a+=b#a=a+b
       print(a)
       a-=b#a=a-b
       print(a)
       30
       10
```

```
In [70]: #logical operators
          a=7
          print(a<5 and a<10)</pre>
          print(a<5 or a<10)</pre>
          print(not(a<5 or a<10))</pre>
          False
          True
          False
In [74]: #comparision operators
          a=10
          b=22
          print(a==b)
          print(a<b)</pre>
          print(a>b)
          print(a!=b)
          False
          True
          False
          True
In [76]: #membership operators
          a="python"
          print('p' in a)
          print("p" not in a)
          True
          False
```

```
In [79]: #identity operators
         a="python"
         b="pjhagjfgjh"
         print(a is b)
         print(a is not b)
         False
         True
In [84]: #bitwise operators #128 64 32 16 8 4 2 1
         a=2 #0000 0010
         b=3 #0000 0011
         print(a&b) #0010
         print(a|b) #0011
         print(a^b) #0001
         print(a<<b) #0001 0000
         print(a>>b) #0000 0000
         2
         3
         16
 In [ ]:
         0010
         0011
         0010--2
         0011--3
         0001--1
```